



WAVES OF DEATH

KILL OR BE KILLED



HOW TO PLAY

HISTORY

Following the tragic mistake of scientists working on behalf of the military, a new generation of a viral compound has spread through the city allowing the dead to come back to life... All the dead.

Since then, terror has invaded the region in the throes of blazing attacks of zombies and skeletons who have fled the cemeteries to devour the population.

Jake has just received a call from his friend Lilly whose house is surrounded by the living-dead. The young man will have to cross the city to save his loved-ones.

The countdown begins !

THE AIM OF THE GAME

To win the game, the player must kill all the enemies that are on his way, free Lilly and manage to escape.

The player will have to win 26 levels. Each level is composed of three waves with increasing difficulties. Throughout the game, the player will be able to get coins of different values that will allow him to buy weapons but also many other things.

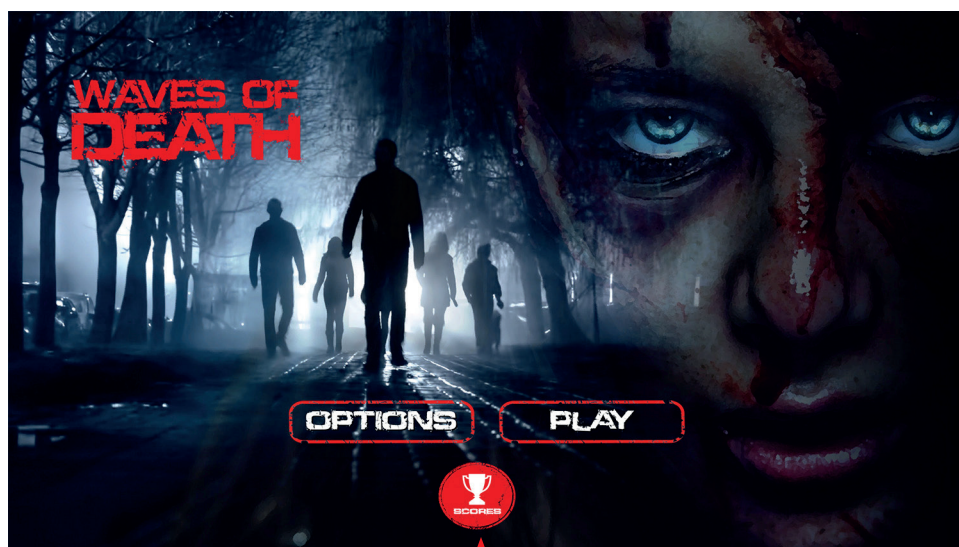
The points obtained during this mission are memorized. The player will be able to compare himself with other players.

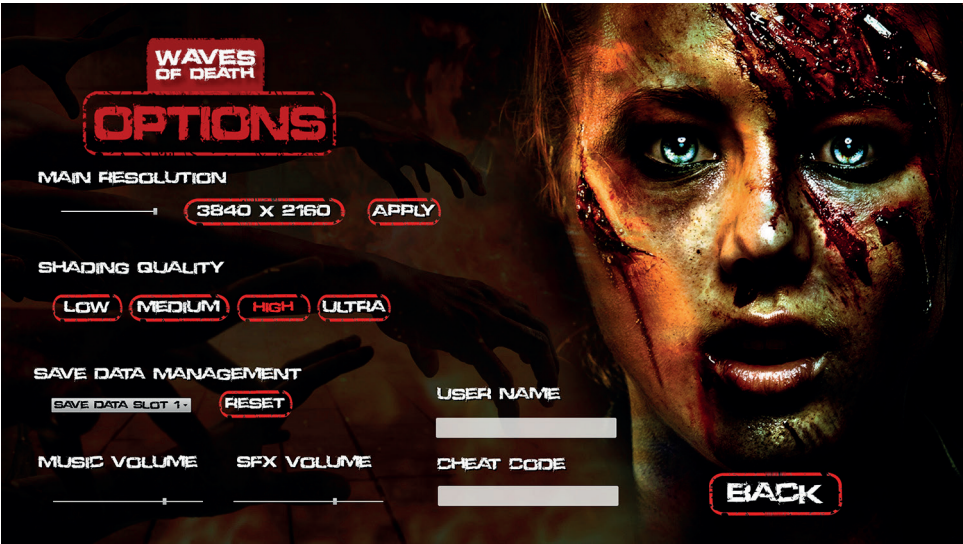
The player will be facing different enemies who can be armed or fight with bare hands.

These enemies are skeletons or zombies. As the player advances in the game, he fights against more and more powerful monsters.



HOW TO PLAY





IF YOU HAVE DIFFICULTIES TO CROSS A LEVEL, YOU CAN ACCESS THE FOLLOWING LEVEL BY PAYING THE AMOUNT REQUESTED.

THE MONEY

The money used to buy weapons, ammunition, explosive devices or just to go to the next level is represented by three pieces of different colors and values. These pieces can be found in each of the levels. They appear randomly. The player must shoot at them to appropriate them.



10\$



100\$



500\$

INTERFACE

Money

Lifes

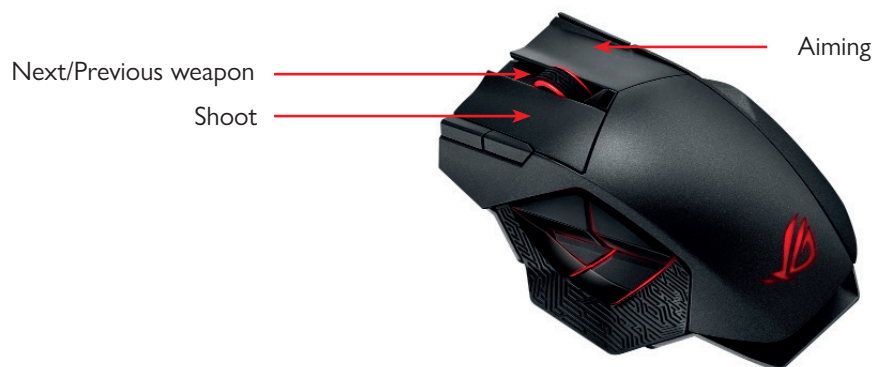
Time

Score

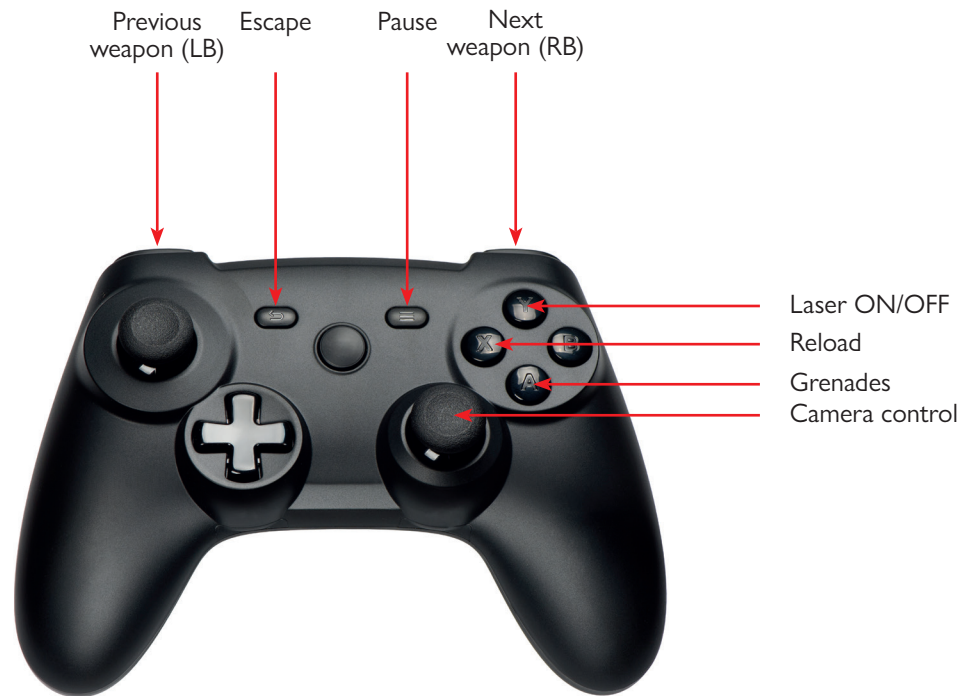


Grenades (...)
Bullets
Ammunition
magazine

CLAVIER - SOURIS PC



JOYSTICK PC



VR CONTROLLER

