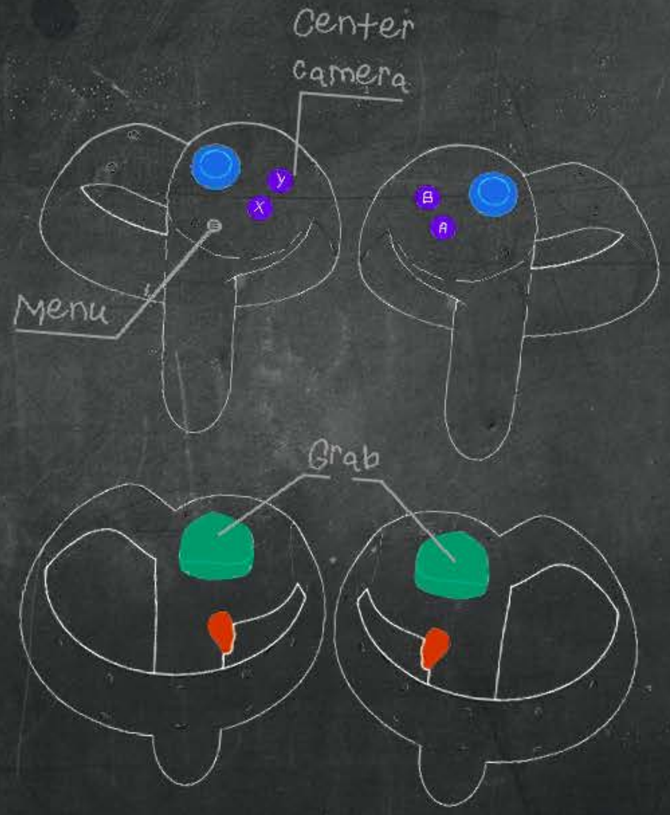


PROJECT

Lucie

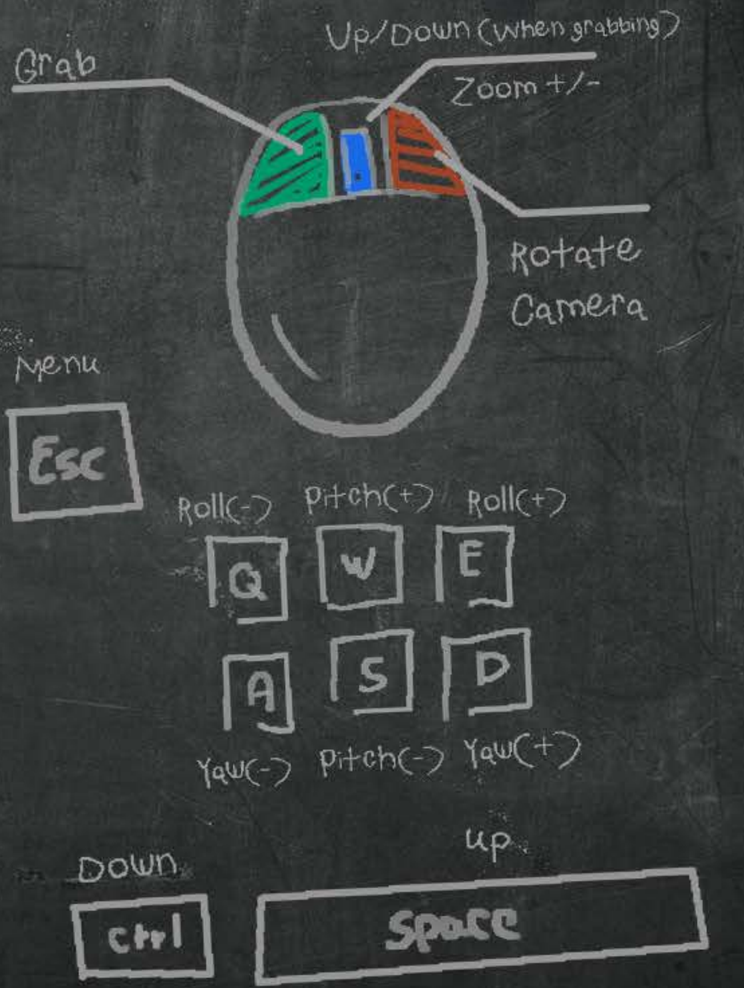
Controls Quick-Reference

Touch Controls

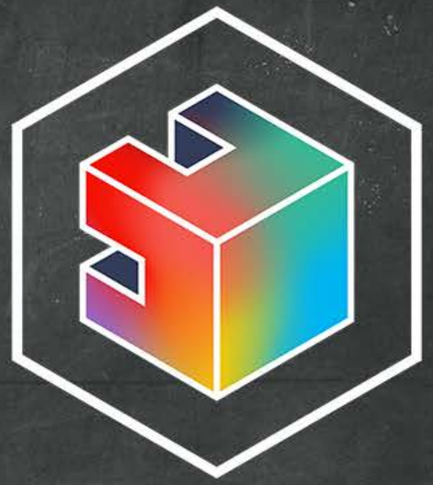


Note: Project Lucie is not yet part of the Oculus® store. In order to be playable, it is necessary to switch on a specific option in the Oculus settings. Click the gear icon and select 'Settings'. Then, click 'General' and enable 'Unknown Sources', which allows applications that have not yet been reviewed to be played.

Note: Project Lucie is playable with full physics support in VR. Playing with Mouse and Keyboard does not support full physics simulation at present (but is a planned feature).



Mouse & Keyboard



This is a BOHEMIA INCUBATOR game

Project Lucie is a new title from Bohemia Incubator, a label for experimental games that are made available to the public.

Project Lucie is currently Pre-Alpha, and contains only a small sub-section of the full game. This is not final software; content and technology is subject to change and may still contain errors / lack certain features.

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