PC DVD ROM

GAMESARY
Gaming with Passion

OMSI 2 Freeware Add-on

VANHOOL

Generationen Reihe



Manual for this Add-on

GAMESARY Publishing presents:

OMSI 2 Freeware Add-on

VanHool Generations Series

MANUAL

PERFORMERS

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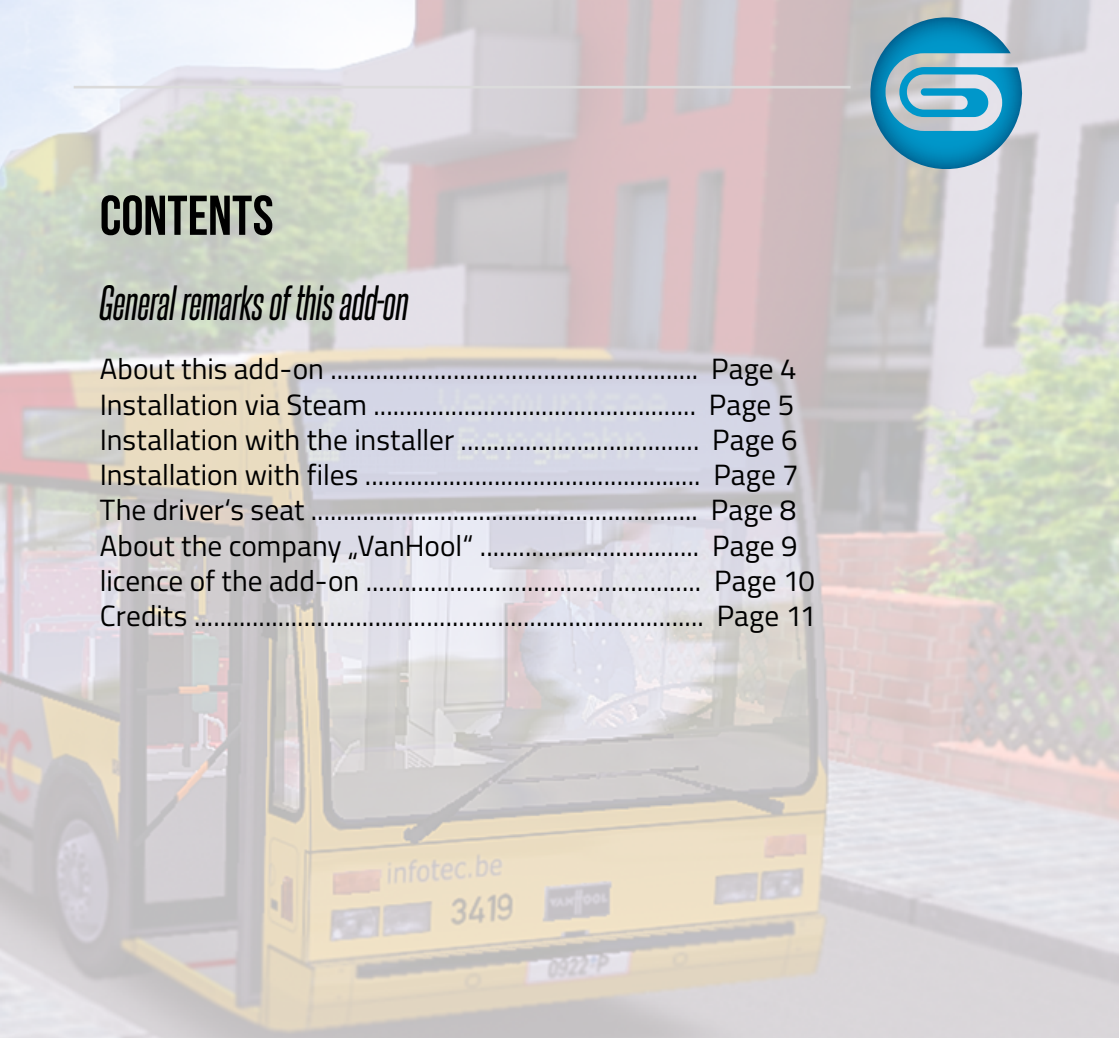

Legal informations

„OMSI - Der Omnibussimulator 2" and the appropriate enhancements succumb the developer „Marcel Kuhnt" and „Rüdiger Hülsmann". This enhancement was developed and featured by „Nicolas Clarysse" .
GamesAry take the function as publisher.

It's prohibited to upload the add-on on other common platforms. If you have further questions you can contact us at any time.

ABOUT THE VANHOOL GENERATION SERIES

With the new and complimentary DLC „VanHool Generationen Reihe“ we get the forgotten coach series of VanHool on your harddrive. Twelve different busses are in the pack included. These include the Belgium-busses A120, A320, A360, AG280 and AG300. Additionally there is an „Exclusive Edition“, which extends the vehicle fleet with the double joint coach „VanHool AGG 300“.

The manufacturer „VanHool“ supports the project of the „VanHool Generations Series“. Therefore there are original sounds and qualitative textures included. These make the add-on even more realistic. The whole interior is fully operative and was built with numerous animations and with a lot of passion for detail. Moreover you can create with the aid of the repaint-submittals your own repaints – allow your ideas full bent. For a impeccable start, we have provide a range of HOF-files, which can be choose at the vehicle selection. Start now behind the driver’s seat and hear the sounds of the old and throbbing engines.

Features:

- 12 different busses of the French speaking area of Belgium:
  - A120 in four variants
  - AG300 in two variants
  - A320 in two variants
  - A360 in two variants
  - AG280 of the year 1981
- Only in the „Exclusive Edition“ AGG 300 of the year 1998
- True to original sounds and recordings of the VanHool busses
- Provided and approved of VanHool, TEC and De Lijn
- Fully operative interior with numerous animations and functions
- Different repaints towards Flemish art incl. BVG repaints
- Optimized HOF-files for a simple start
- Repaint-submittals are included
- Exklusive version on Steam; Installer and files to extract are also available
- Supplies options for your OMSI 2 settings
- Manuals and video tutorials for a simple start

INSTALLATION VIA STEAM

Finally it's possible! Our add-ons can be offer on Steam. Altough the installation via Steam isn't difficult, we will inform you how to install our add-ons via Steam.

The straightforward installation

1. Assure you that you have installed the leading program OMSI 2. After you have started Steam, you can choose OMSI 2 over the game library. Steam is known for easy installations.

2. To start the installation you have to go among „Additional content" and then to „ Find additional content in the shop". You can see a overview website with all contents. Choose our add-on and then it will be added to your OMSI 2 installation.

Die easy uninstalling

1. Click on the library again.

2. In the area „Additional content" you have to go on „article". There's a tick. Please take the tick out. and the add-on will be uninstall automatically of OMSI 2.

If you have questions you can create a support-ticket at GamesAry. From there we can help you very well.

INSTALLATION WITH THE INSTALLER

We provide you a installer. Therewith you can install the add-on with a few clicks. Download the installer on our webpage and implement it.

After you started the installer there will be open a window with instructions. Click on continuing and accept the terms of a licence. It's important that you scroll down to the end of the terms of a licence. Only if you have done this you can continue with the installation.

Your Steam directory will be find automatically. So you can install the add-on immediate in your steam folder. If the installation is finished you can close the installer and you can start OMSI 2.

If you have questions you can create a support-ticket at GamesAry. From there we can help you very well.

INSTALLATION WITH FILES

You can download a version on our marketplace where you can copy the files in the mainfolder of OMSI 2. We issue for you a step-by-step instruction how you can install the VanHool generation series.

Our instructions for a perfect installation:

1. Assure you that you have acquired OMSI 2. If you don't have OMSI 2 you can buy the game keen at our partner „GamesPlanet".

2. Go on our Marketplace and download with a few clicks the .rar-file. According to your internet connection it can takes a bit time.

3. Please install the programm „WinRar" to extract the files. Usually it is a demo-version which expire after a time. However you can use it after the test time ordinary continuing.

4. Download the add-on to a good detectable place. We recommend you to place the file on your desktop. If „WinRar" not recognize the file, do a right click and go to „Open with ..." and then „WinRar". The programm starts now and you can see the content of the add-on.

5. Please open the following directory on your harddrive: **C:\Program Files (x86)\Steam\steamapps\common\OMSI 2**

6. Go back to WinRar and press STRG + A and then STRG + C. Open the OMSI main directory and insert the files by pressing STRG + V. You have to overwrite all files therewith your add-on works problem-free.

7. Now you can start OMSI. You can drive the VanHool bus on any other map. Requirement is that you pasted the Hof-file in the bus folder.

If you have questions you can create a support-ticket at GamesAry. From there we can help you very well.

THE DRIVER'S SEAT

We will explain you the complete driver's seat. All functions and assignment of keys are with OMSI similar.

Here you can see a clearly graphic, where you can examine the respective control panel.



Overview

Number	Function
1	Gear selector button
2	Ignition (electronics & start)
3	Door opener & dor release
4	Heating & ventilation
5	Wiper
6	on-board computer

MORE MANUALS & SUPPORT

For more Support you can visit our Supportdesk. There you can create an Support Ticket and read more articles (FAQ) about this addon. Please look in the OMSI 2 Section for more details.

Besides our team want to invest more time to give you best support. Please visit our Forum and there you can easily send us your question.

Here are some links, how you can contact Us:
Visit our Support Desk: www.gamesary.com/hilfe
Visit our Forums: www.gamesary.com/forum
Write an e-Mail: support@gamesary.com

Facebook Support
Our team get more support questions. If you have a problem please create an „Support Ticket", there you can easily upload your Logfile and our team can give you a better support.

Performance
For all users we have include custom options. Into the Options Window you can choose our options to have better performance.

Low = Lowest option for old computers.
Medium = Middle option, we recommend this option!
High = Highest option for OMSI - It's only for users, who have a good system.

OMSI 2 is a 32bit Version. If you have more memory than you can set OMSI 2 more memory. This pack: 4GB Patch can help you to get more FPS into OMSI. Please download it and choose the OMSI.exe. Than you can drive better and smoother in OMSI: http://www.ntcore.com/4gb_patch.php

ABOUT THE COMPANY VANHOOL



The company was founded in year 1947 by Bernard Van Hool in Belgium. In the first few weeks there worked 22 staff. The busses were produced in batch production. The vehicle-designs were orientated to the US road cruiser. They're very popular then. [2]

In year 1951 VanHool gets a big order of the Belgium army. The army odered over hundred work caboose. Thus Van Hool get an economic boom. Until the year 1955 more than 218 personnel were recruited. One year later, 1956, the thousanth coach was delivered.

In February 1957 Van Hool arranged a deviate with Fiat about the supply of diesel engines and mechanical components (such as manual gearboxes and axes). The company developed from a coachbuilder to a entire manufacturer. Van Hool stayed however as a prestigious coachbuilder. That enables a further expansion. The colloboration between Van Hool and Fiat was since the diviate very successful. In August 1958 the hundredth Van Hool-Fiat bus was delivered - in July 1961 the five hundredth Van Hool-Fiat bus. In year 1981 the deviate with Fiat was completed. In 1974 the company founder died.

Source: Wikipedia

LICENCES OF THE ADD-ON

The product was licenced under General Public License (GPL). More informations about the licence you can find here. The product name and the logo are property by Nicolas Clarysse and GamesAry and are copyrighted. Further edits have to be agreed by GamesAry.

The terms pertain too: https://creativecommons.org/licenses/by-nc/2.0/de/

Licences of the Add-on:

1. Source Code.

The "source code" for a work means the preferred form of the work for making modifications to it. "Object code" means any non-source form of a work.

A "Standard Interface" means an interface that either is an official standard defined by a recognized standards body, or, in the case of interfaces specified for a particular programming language, one that is widely used among developers working in that language.

The "System Libraries" of an executable work include anything, other than the work as a whole, that (a) is included in the normal form of packaging a Major Component, but which is not part of that Major Component, and (b) serves only to enable use of the work with that Major Component, or to implement a Standard Interface for which an implementation is available to the public in source code form. A "Major Component", in this context, means a major essential component (kernel, window system, and so on) of the specific operating system (if any) on which the executable work runs, or a compiler used to produce the work, or an object code interpreter used to run it.

The "Corresponding Source" for a work in object code form means all the source code needed to generate, install, and (for an executable work) run the object code and to modify the work, including scripts to control those activities. However, it does not include the work's System Libraries, or general-purpose tools or generally available free programs which are used unmodified in performing those activities but which are not part of the work. For example, Corresponding Source includes interface definition files associated with source files for the work, and the source code for shared libraries and dynamically linked subprograms that the work is specifically designed to require, such as by intimate data communication or control flow between those subprograms and other parts of the work.

The Corresponding Source need not include anything that users can regenerate automatically from other parts of the Corresponding Source.

The Corresponding Source for a work in source code form is that same work.

CREDITLISTE (COPYRIGHTS)

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Installation/programming: Benjamin Zekavica
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Betatest: Aerosoft, GamesAry
Translation: Dennis

WE SAY THANKS TO:

We say thank you to:
Winfried [Aerosoft]
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Vanessa [Aerosoft]
Nico L. & Dennis T. [D&N Software]
Christian Rolle
OMSI 2 Porto
Perotinus

LEGAL INFORMATION

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The complete add-on is copyrighted and it's not allowed to edit. Without a consent form it's forbidden to upload the add-on on a other website. GamesAry does not stick for damage or the same of the end user.

Doppel-Gelenkbus

AGG 300



aerosoft

OMSI 2 Freeware Add-on

Eberlinsee

ENTSPANNT DURCH DIE STADT



Aus unserer Freeware Serie!

Features des Add-ons

- Umfangreiche Straßenbahnmap für Omsi
- Kompatibel mit dem Addon Tatra KT4Dtm & T6A2m
- Enthält 5 Straßenbahnlinien, darunter 2 Nachtlinien
- Abwechlungsreiche Umgebung, von Überlandstrecken bis hin zur verkehrsreichen Innenstadt
- Interaktion von Straßenbahn und Autoverkehr

JETZT KOSTENLOS HERUNTERLADEN!

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