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Please read this instruction booklet thoroughly to ensure maximum enjoyment of your new game. Then save this booklet for future reference. Please note that the 'Game Boy ©' name is mentioned to demonstrate console compatibility. All trademarks are the property of their respective owners. This game can be played on Game Boy Color ©, Game Boy Advance © and Analogue Pocket ©. This game is not licensed by Nintendo ©.

ABOUT US

We are a small indie dev' team, named Meruvia.
We published some games, a while ago, on the Xbox 360 Live Indie Game store: Wiwi's Adventures 2 and 3, Aron's Journey in Dreamland and Aron 2: Mysterious Troubles.

We also published programming tutorials on our website:
www.meruvia.fr to help people programming their own games.

Rabidja's Revenge is our first game on Game Boy Color. We discovered GB Studio and found it so cool that we decided to build our own game for the system. We did it mainly in family and it was a good way to show to the younger generation that Game Boy games are always really fun and cool, sometimes more than all those bland pay-to-win they "play" on their phones.

We took a great pleasure to create the game, with a lot of love, patience and laughs. You can try to find all the little references to known video-games in it (or, maybe more obscure, to our previous games). We hope you will enjoy the game as much as we did developing it.

Have fun !



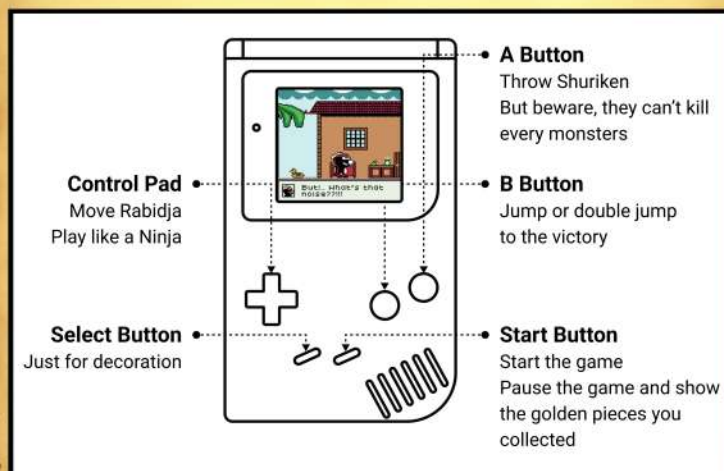
THE STORY

Play as Rabidja, the rabbit ninja seller from the Aron franchise, published on Xbox 360 by Meruvia.

Travel through 20 levels including forests, seashores, underwater depths, gloomy caves, fly in the sky and explores the dark castle of the sinister Professor to get back the golden pieces he stole from you.



CONTROLS



THE WORLD



MERUVIA'S FORESTS

Explore the peaceful plains and forests of Meruvia but watch out for wildlife!



DO YOU SEA?

Do you like pirate ships and swimming? What's better than a little detour by the sea?



LAVA CAVES

After the sea bath, the lava bath? Ouch! It's going to burn!

FUN FACTS: If you press **DOWN** while underwater, Rabidja will fart in the water... Why ? Why not...

At the beginning, the game was conceived as an old Game Boy game, but due to the limitations and all the slowdowns, we upgraded it to Game Boy Color. So, many levels were added such as new objects and enemies. But the original Game Boy version still exists!



FLY ME TO THE...

Fly like an ace and shoot down all those infamous Globulos who try to intercept you with their balloons!



THE DARK CASTLE

Here we are at last, the sinister castle of the evil professor! It's time to get back what he stole from you!



BONUS LEVELS

If you manage to collect enough gold coins that the evil professor has hidden throughout the levels, you will be able to access 3 bonus levels! Be careful, they are even harder!



I can wait...

THE ENNEMIES

Here are some of the baddies...



Globulos: the average baddie...



Tirror: watch out or he'll shoot you!



Gulps! I am fish!



My name is Poolpy!



Fantomy: The 1st boss. Beware!



Ghosty: Jump on its head, you can't kill it with shurikens!



PikPik: don't jump on its spikes! Michael PikPik goes backwards...



They'll take a balloon to catch you even in the sky!



The evil professor: That's the final boss, the guy who stole your golden pieces! Take your revenge!

CREDITS

Design & program

Jeremie F. Bellanger

Test & Advice

Wilfried Bellanger
Tiphaine Bellanger

Music

Beatscribe

Tools used

GB Studio 4 by Chris Maltby
Platformer+ by Hauntology



Share your feedback

I hope you enjoyed playing **Ravidja's Revenge**, please visit us at:

www.meruvia.fr



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