Board game

Where are my Internets?

Included items

Board, 1 dice, 4 tokens, 27 event cards,
bonus cards, items cards, rules.



Aim of the game

You enter a place where there is no internet.
You have to survive in those brutal conditions.
To do this you must find money and buy
internet access in every village on the board.

Game start

Each player starts the game on the first tile of the board.
Each player gets 30 ❤ to start the game with.
When the players ❤'s reach 0 the player will lose the game.

How to play

Players take turns to roll the dice.
The number the dice lands on, will show the player
how many tiles they can move forward.
The board is divided into 3 zones: villages, vicinities and wilderness.
Each turn will take 1 ❤ from the player,
except if the player lands in a village zone.

The wilderness

If your token lands on the wilderness tile you can choose
one of two options: draw a card or end the turn.

When you spot a card a fight ensues.
The numbers that appear on the cards
will show you what dice number
is required to win or avoid the fight.
The player will decide to fight or leave,
then rolls the dice
and follows the card instructions.
Winning almost always gives you a reward.
Losing will deplete your ❤ by 1.



Village zone

If a token lands on a village tile the owner of that token will be allowed to sell the item cards. Each item card will have its own price.





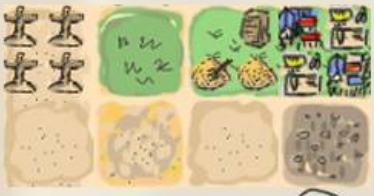
Players can also provide villages with internet access and use it.
To provide a village with internet access,
the player will have to pay for it and become its owner.
The starting price for internet access will be 500
and raise by 500 each time you purchase it.
Other players will have to pay the owner if they wish
to use their internet. Each internet session will provide with 5 or 10 ❤

Village vicinity

If your token lands on a tile adjacent to a village that is connected to the internet and you don't end your turn,
then you can find the internet signal.



You have a 50% chance of finding
a signal in an adjacent tile
and a 25% chance if you have
one tile between
your token and the village.



If you own the internet you can use it freely or pay it's owner.
If you are connected to the internet, you don't draw a card.



Bonus cards

When you finish a full tour of the board you receive a bonus card.
You can use these cards at any moment after rolling the dice,
before ending your turn.

The cards can add or take away 1, 2 or 3 points
to the number shown on the dice.
They can also change the players ❤'s by a certain amount.
Each card can only be used once.

