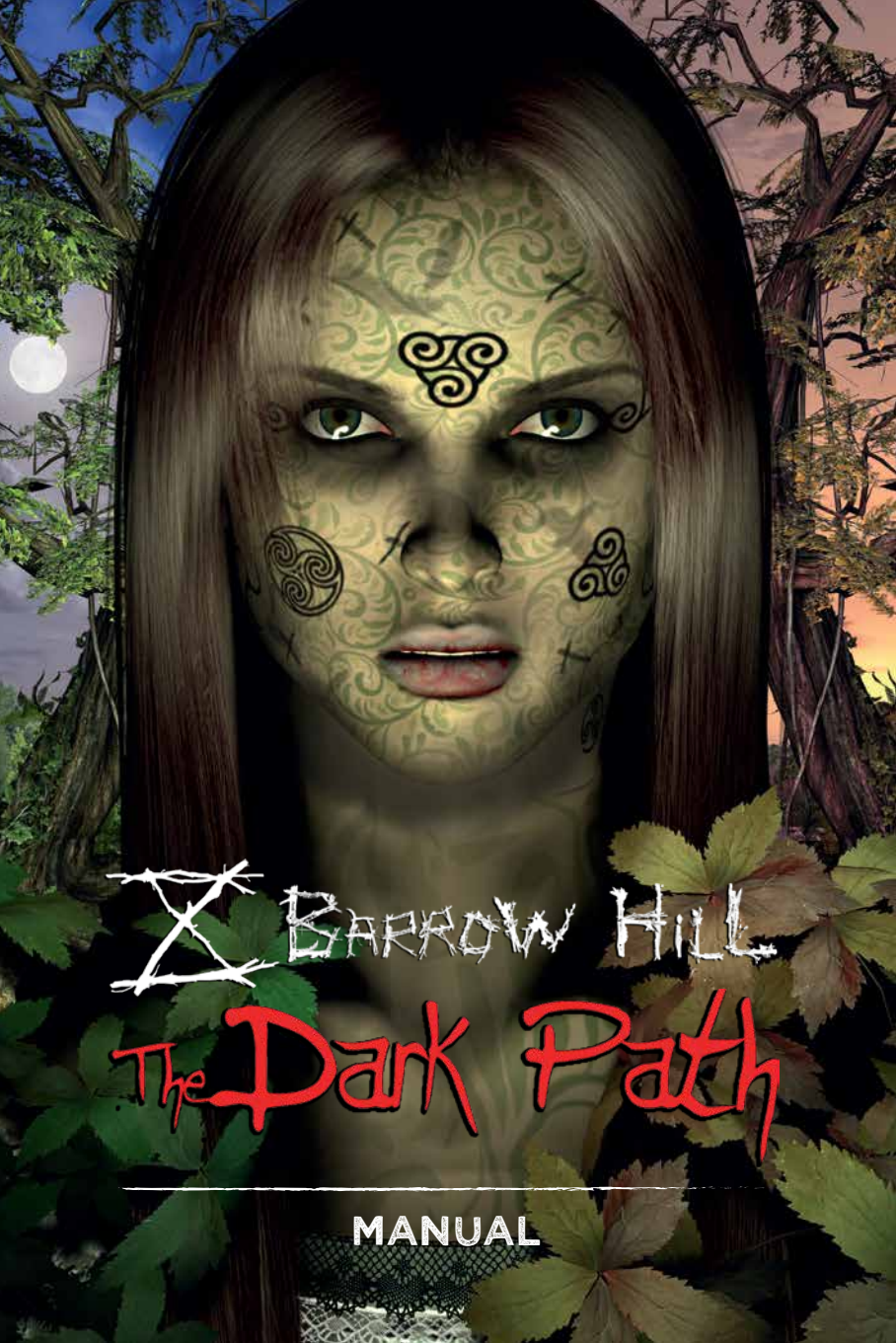

Barrow Hill
The Dark Path
MANUAL

EPILEPSY WARNING

Please read this caution before you or your child play a videogame:
Certain people are susceptible to epileptic seizures or lose consciousness after exposure to flashing lights or light patterns in our daily environment. Such people may have a seizure while watching particular televised images or when they play some videogames. This phenomenon may appear even if the subject has no history of previous difficulties. If you or a member of your family has ever had symptoms related to epilepsy (seizures or loss of awareness) when exposed to flashing lights, please consult your doctor prior to use. We advise that parents supervise the use of videogames by their children. If you or your child experiences any of the following symptoms while playing a videogame: dizziness, blurred vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement or convulsion, IMMEDIATELY discontinue use and consult your doctor.

Standard Precautions When Playing Videogames:
- Do not stand or sit too close to the screen. Position yourself as far away from the screen as the length of cable allows.
- Play video games on a small screen (preferably).
- Avoid playing if you are tired.
- Make sure that the room in which you are playing is well lit.
- Rest for a period of 10 to 15 minutes for every hour you play a videogame.

GENERAL TROUBLESHOOTING

If you're experiencing any problems with the game (distorted graphics, cut-off sound, game crashing on start-up etc.) make sure your video drivers and DirectX are up-to-date.
Download your video drivers only from official manufacturer website or another trusted website.
Download the latest DirectX version from official Microsoft website.

If the above steps did not help, you can always contact our customer service either through the contact form on our official game website or by directly sending an E-mail to *support@iceberg-games.com.* We'll answer every E-mail as soon as possible. When contacting us by E-mail, please include the following:
- A short description of the problem
- Game log generated on game crash
- DxDiag report file

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IT HAS BEEN 10 YEARS SINCE THE 'BARROW HILL INCIDENT', a terrible, unsolved mystery, when several people lost their lives to the force inside the hill. No-one knows what really happened, except you. Something to do with the ancient standing stones, the old Druid Circle. It was built by pagans, millennia ago, for purposes that we can only guess at. **UNTIL NOW.**

It is the Autumn Equinox, when day and night are equal, exactly as they were a decade ago. You have returned to the scene of the crime, seeking answers. Could such an event happen again? What trials and offerings await? As you leave the car behind, and step into the dark world of the old woods, you wonder whether you seek the truth, or you are following the Dark Path.

Joining you on your adventure, once again, is kooky amateur late-night DJ Emma Harry. She is worried for her teenage friend, Mia, who has been behaving suspiciously. Emma has heard rumours of rituals, ceremonies and Devil Worship near the old Barrow Hill Service Station. Could Mia be involved? She may have good reason, Mia's brother Ben was among the missing 10 years ago. Is time repeating itself?

SYSTEM REQUIREMENTS



MINIMUM:

OS: Windows XP, Vista
Processor: 1.5 Ghz
Memory: 1 GB RAM
Graphics: 128 MB DX 9.0c compliant video card
DirectX: Version 9.0c
Storage: 4 GB+ available space
Sound Card: DirectX 9 Compatible Audio

RECOMMENDED:

OS: Windows 7,8,10
Processor: 3.0 Ghz
Memory: 2 GB RAM
Graphics: 256 MB DX 9.0c compliant video card
DirectX: Version 9.0c
Storage: 4 GB+ available space
Sound Card: DirectX 9 Compatible Audio

INSTALLING BARROW HILL: THE DARK PATH

From Disk or Rom: The installer for Barrow Hill: The Dark Path is designed to autorun after inserting the DVD-Rom into your DVD-Rom drive. The installer will load automatically in a few moments. Please follow the instructions presented by the installer program.

If the autorun does not initialise:
1: Open My Computer, double-click the DVD-Rom icon, and double-click the setup program.

Alternatively:
2: Open the Start Menu, click Run. In the dialog box that appears, type D:\setup.exe (where D: is the letter of the DVD drive with the game disc) and click OK.

When Setup is running, follow on screen instructions.

From Download: Extract All the files from any Compressed folder/ Zip file and run the Setup program buy double clicking on it and follow on screen instructions. Do not install the game from a Compressed folder/ or Zip file.

INFORMATION

PLAYING THE GAME

From the Windows desktop, select:
Start -> Programs -> Barrow Hill: The Dark Path -> Barrow Hill: The Dark Path

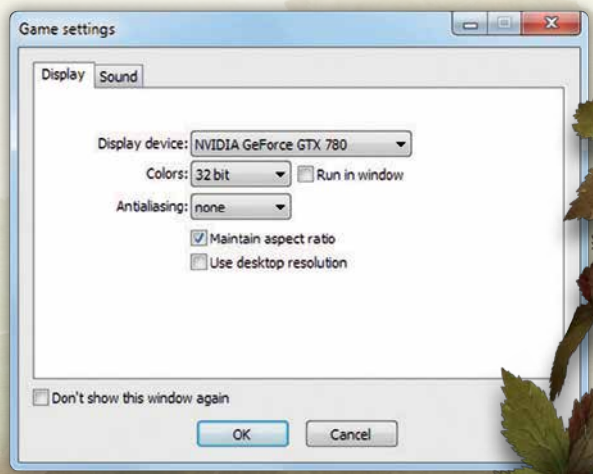
SETTINGS

Before entering the game you can change the following settings:

DISPLAY SETTINGS:

Display Device: This will show your default display settings.
Colours: Default 32 bit display. Other lower options may be available.

Run In window: This tick box will display the game in a Window, maintaining the game and system pixel size. When Un-ticked other options are available.



Antialiasing: This will change the edge blending quality of 3D items in game. Selecting 'None' will disable this.

Maintain Aspect Ratio: This tick box will keep the game in the designed aspect ratio. When displaying on a widescreen and with this ticked, Black Bars will be displayed either side of the game graphics to fill the space. With this option un-ticked the game will be stretched to fill the available screen dimensions.

Use Desktop Resolution: This tick box will keep your display at the same setting, and run the game at that setting. Black Bars will be displayed on all side sides of the game graphics to fill any space.

SOUND SETTINGS:

By default this will be your Primary Sound Driver device. Any other sound options detected will also be displayed.

IN-GAME OPTIONS:

By selecting the appropriate option you can activate Inventory Descriptions, Subtitles and Audio Descriptions for puzzles featuring sound clues.





CURSOR EXPLANATIONS:

Movement and interaction in The Dark Path is indicated by the mouse cursor, which will change as you move the cursor over the screen.

The cursor will indicate:

- Up/Forward
- Down/Backward
- Turn Left
- Turn Right
- Left Down
- Right Down
- Left Forward
- Right Forward
- Idle
- Rotate
- Use Inventory Item
- Zoom In
- Zoom Out



Barrow Woods

- Picnic Area
- Druid's Pool
- Wishing Stones
- Old Oak (storm '04)
- Service Station (ruins)
- Old Cornish Farmhouse
- Phone Box & road
- Phone Mast
- Barrow Quoit

Barrow Wood is a fine example of naturalised Cornish woodland. Although small in size, the woods offer diverse habitats to a wide range of plants, birds and animals. Several sites of archaeological interest can be found, some are marked on the map, others have yet to be discovered and surveyed. Keep your eyes open for Neolithic chambers, Bronze Age standing stones and sacred wells.

Forestry & Woodlands
Barrow Woods

The Barrow Hill ReGen project is funded by the Lottery and the BHSupport Fund in memory of the victims of Q306.

St.Awful (main road)

Sorepoint (via Wychwood)

Map designed by Gus Bevan / For Sorepoint Academy School & BHSupport 2016

INVENTORY



Items collected during the game are stored in the inventory. The inventory is hidden from view, until your mouse moves to the bottom part of the screen. Left Click to take an item from inventory, then Left Click that item in the world to use it (when indicated by a Use Inventory cursor).
Some inventory items will become full screen interactive versions when clicking. Right clicking on most Inventory Items will allow you to examine the item in full detail.

The Inventory is not available at certain times.

Use the arrows either side of the Inventory to scroll though your items.





MENU ACCESS

The Main Menu can be accessed during the game from the top left of the screen. This option is not available at certain times.

NEW GAME

Will start a new game after an introduction.

RESUME

To continue a game in play, select Resume from the Main Menu.



LOADING & SAVING

Select Load or Save from the Main Menu.

To Load, select a game from those available by Left Clicking an image.

To Save, select a available place to save your game. To overwrite a previous save, simply select it and your current game save will replace the previous save.



QUITTING

To end the game, select Quit from the Main Menu.

UNINSTALLING BARROW HILL: THE DARK PATH

To uninstall Barrow Hill: The Dark Path, complete the following actions:

At the Windows desktop, select:
Start -> Programs -> Barrow Hill: The Dark Path -> Uninstall Barrow Hill: The Dark Path

Alternatively you can uninstall the game by using the Windows Control Panel Add and Remove programs/ Uninstall a program and selecting Barrow Hill: The Dark Path

FURTHER INFORMATION

For the latest news, contact information and details about Barrow Hill visit the official game website:
www.thedarkpath.co.uk
www.shadowtorstudios.co.uk

EARS OF THE OWL, EYES OF THE CROW, BAIBIN SEES, BAIBIN KNOWS.

The rhyme is known to terrified children across the Barrow Moor area of Cornwall. She is the existential threat that stops mischievous and greedy hands from plundering the ancient Neolithic and Bronze Age burials that dot the moors and woodlands. Inside every grave, whether entombed in a barrow, or placed in cist burials , there are grave goods, the reassures selected to accompany the deceased to a prosperous afterlife.

Such treasures are a temptation, especially to those who discovered the barrows thousands of years later. Any curses, warnings or threats were long forgotten to small rural communities like Barrow Hill or Wychwood. Times were hard, especially in the winter months, and gold was hidden right beneath their feet. So, what stopped them robbing the graves of all their glittering gold and bronze? Baibin, the guardian of the barrows, the original Celtic shaman, the lady of the autumn leaves, whose name could strike fear into the minds of superstitious folk. Whether Baibin actually existed is debatable; for every mention in mythology there is archaeological evidence to suggest she was a real person, or a series of people, designated by the Cornish clans, millennia after millennia, to perform the role of Baibin.

The 'Baibin' was the witch of the dead, the bringer of autumn and decay, her place was inside the ancient barrows, where the bones of the ancestors (much prized by the clans) were safely stored away. The bones, especially skulls, were taken from the barrow, to attend special ceremonies and religious rites, such as the solstice or equinox. The bones were the representation of the ancestors, still commanding the clans after death. Such treasures needed a guard, a powerful witch in the form of Baibin. Folk stories mention how Baibin could summon the ivy and bind weed to smother her enemies. They would become trapped like a spider in a web, dying slowly, a punishment for stealing from the dead.

CREDITS

Character Audio Cast

Emma Harry	Emma Harry
Mia Kendell	Amy Kenny
Oliver Tindle	Jonathan Boakes
Baibin	Amy Kenny / Emma Harry
Gus Bevan	Matt Clark
Maggie	Chrissie Clark
Barry, Goshawk Security	Jonathan Boakes

Video Actors

Mia Kendell / Baibin	Amy Kenny
Gus Bevan	Matt Clark
Emma Harry	Emma Harry
Oliver Tindle	Jonathan Boakes

Radio Station Audio Cast

Charlie Clown	Richard Clark
Sorepoint Bingo	Chrissie Clark
Celtic Corner	Jonathan Boakes
Patsyís Flowers	Patricia Clark
Antiques Adventure Land	Brian Clark
Purine Balance	Bob and Jim Jonathan Boakes
Astrology Horoscopes	Frances Prestidge

Radio 'Phone In' Cast

Farmer	Jonathan Boakes
Lady Tregowen	Emma Harry

Ambient and Theme Music
Jan Kavan
Jonathan Boakes
Matt Clark
Herbert Puukka

Featuring additional music from King Creature

Video Camera Operators
Jonathan Boakes
Emma Harry

Sound Effects
Matt Clark

Written, programed and Created by Matt Clark / Shadow Tor Studios

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Art Director

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Producer - Product Manager

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PR Manager

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Community Manager

Hanni Zwaan
Communication Assistant

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Financial Assistant

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