SPACEPOD QUICKSTART GUIDE

A FEW TIPS FOR NEW PLAYERS

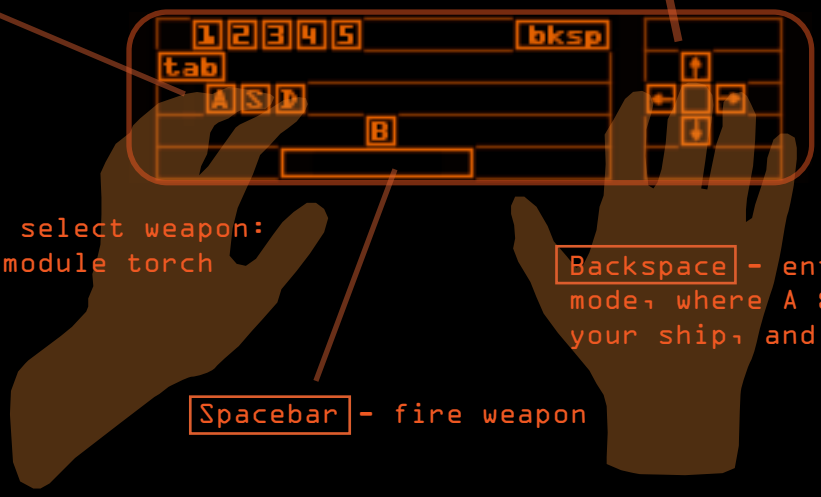
KEYBOARD LAYOUT

A - D select docking site

S connects the Pod to that site

accelerate forward/reverse

steer left/right



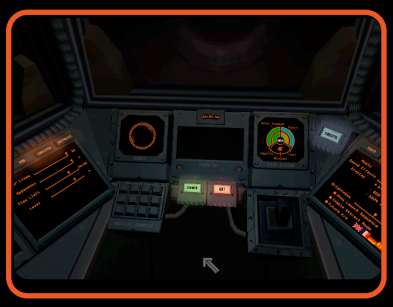
1/2/3/4/5/6 - select weapon:
1 = command module torch
2 = Cannon
3 = Cluster
4 = Missile
5 = Mine
6 = Bomb

Backspace - enter 'ship management mode', where A & D selects Pods on your ship, and S disconnects them

Spacebar - fire weapon

B -emergency brake Tab -cycle through weapon selection H -hide/show HUD

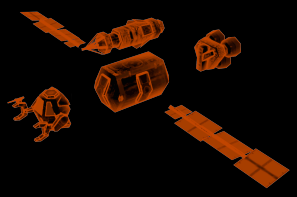
START UP GAMES



After the Intro movie you are in the cockpit of your ship, where you start games and change settings. Move the mouse sideways to look around the cockpit (or use the arrow keys).

To start playing, click the central 'Launch' button.

ATTACHING PODS





When a Pod is highlighted ready for attachment, the location where it will go can be changed using the A and D keys (the initial location is chosen by the computer).

To attach the Pod to your Spacecraft, use the S key.

SPACEPOD PC - WWW.SPACEPOD-GAME.COM

©2003-2005 The Robusta Company, Inc. All Rights Reserved