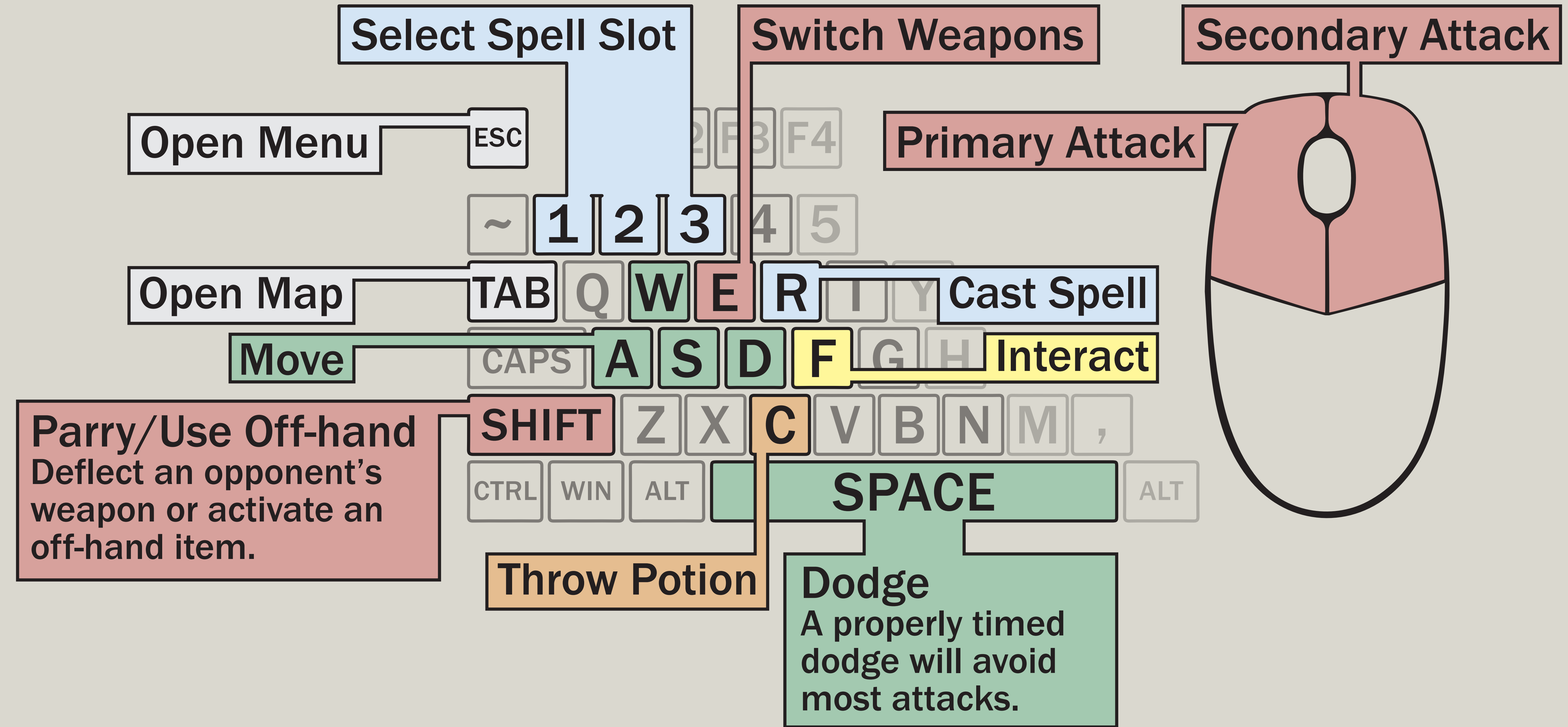
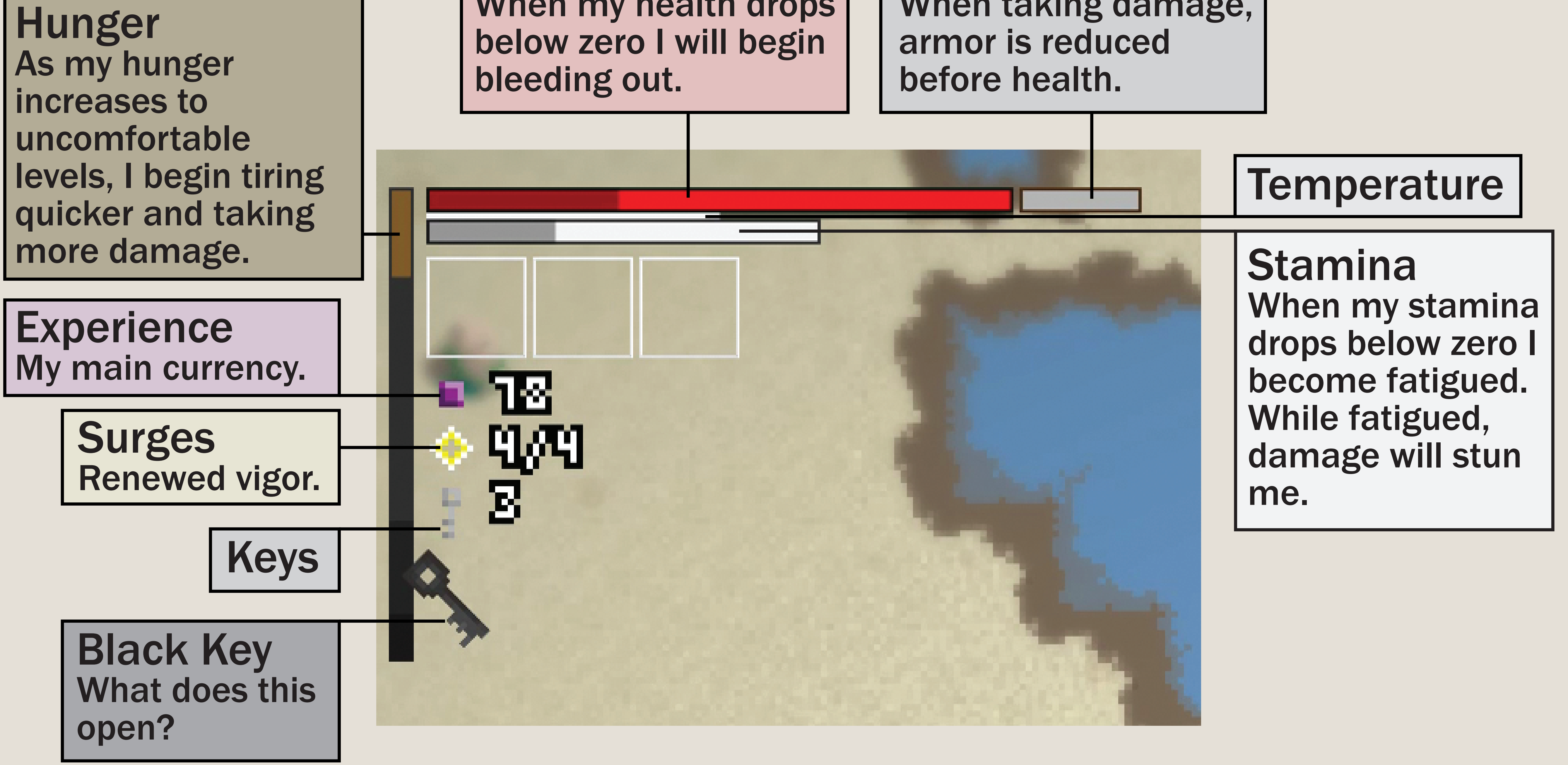


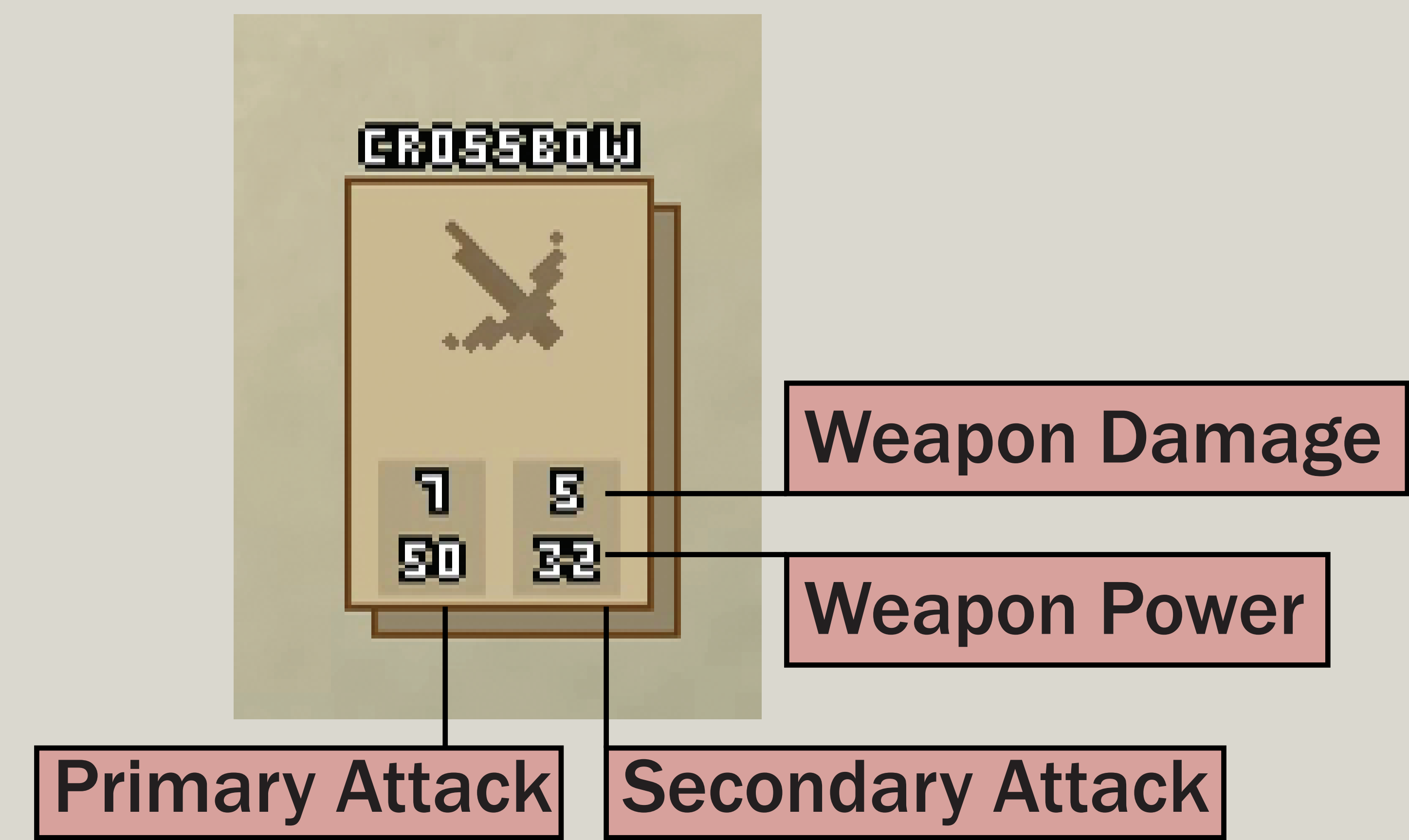
Default Controls



Interface



Weapons



Saving



Goods and Shops

