

Controls

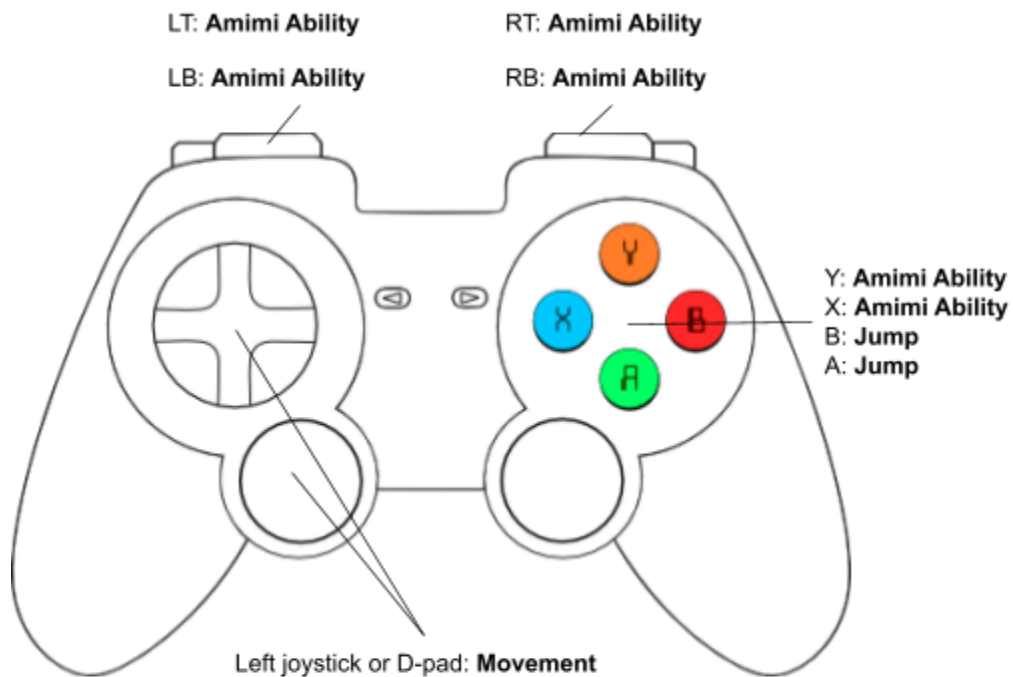
Keyboard

- **Movement:** A, D or left-right arrow keys.
- **Jump:** Space, W or Up (hold for longer jump).
- **Amimi Ability:** R, Shift, Ctrl or Alt.

Hold **M** for a few seconds to move between **Menu - Gameplay - Video**.

Gamepad

- **Movement:** Joystick or D-pad.
- **Jump:** A
- **Amimi Ability:** X



Hold **Start** for a few seconds to move between **Menu - Gameplay - Video**

How to Play

Shout of Nature: This is the main Amimi ability. It can be used to remove obstacles or interact with the world. Its energy is limited and recharged automatically while not in use. Hold the Amimi ability button to expand the *Shout of Nature*, it can be used to complete musical minigames which require a specific wave size. It's also to connect with Amimi for the first time.

Charged power: Amimi can be charged in special light sources, like activated *Lumiflowers* or *Rays of light*. This status lasts for several seconds; it starts discharging automatically while not being close to a light source. While in charged state, Amimi gains a few abilities:

- **Charged Shout of Nature:** Press Amimi ability to use it. This is a one-time ability and consumes Amimi charged state. It is used to activate Lumiflowers or remove Dark Tentacles.
- **Illuminate:** Amimi removes darkness automatically, allowing Nuez to see. It also removes dark grass automatically.



We hope you have fun. For additional info or request a Nintendo Switch version contact us here:
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Thanks for playing.