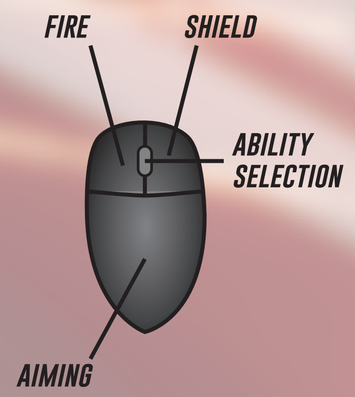
# CONTROLS




## GAMEPAD

| | | | |
|---|---|---|---|
| TAB | INGAME STATS | A | HORIZONTAL MOVEMENT D |
| SHIFT | SPRINT | F | ACTION |
| CTRL | FAST GROUND MOVEMENT | R | RELOAD |
| SPACE BAR | JUMP/ DASH | | |
| 1 2 3 | CUSTOM ABILITIES | | |
| Q | EXPLOSIVES | | |
| E | ULTIMATE ABILITY | | |

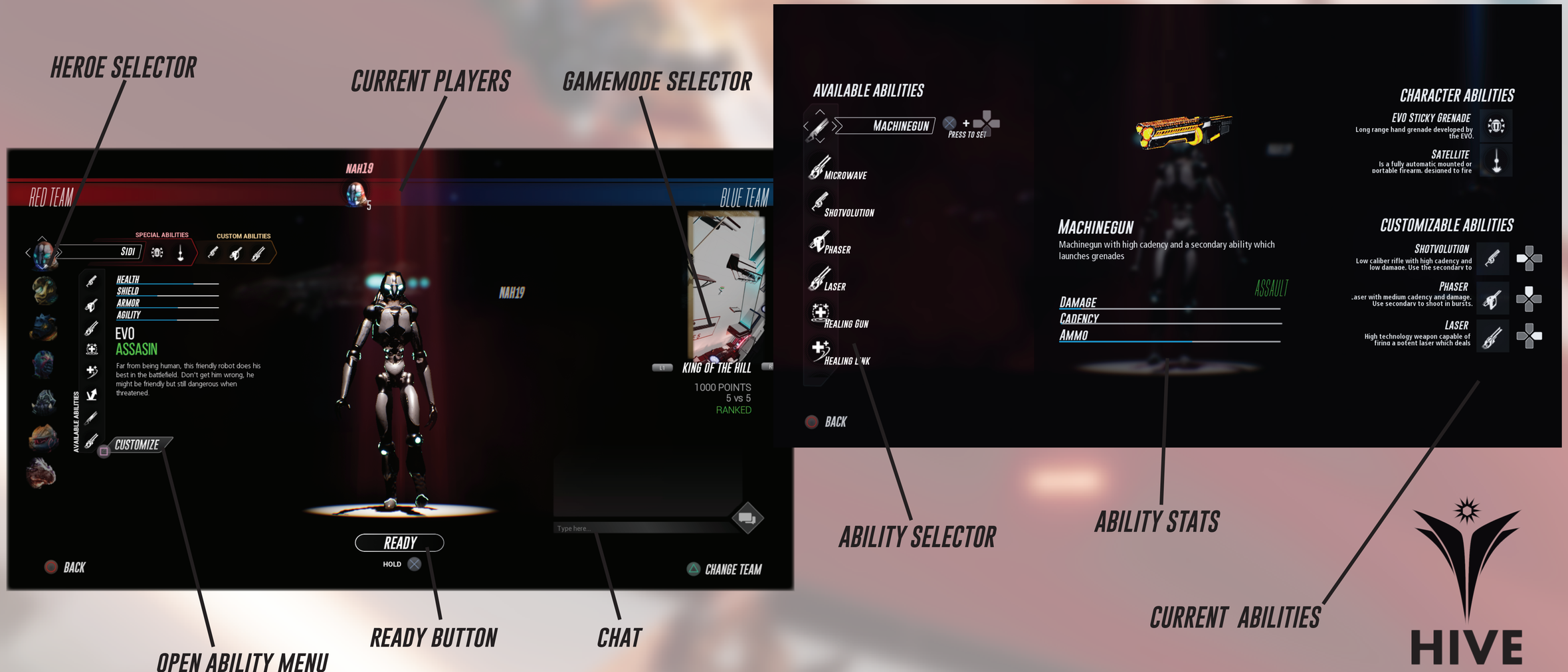



## KEYBOARD

HIVE

# BEFORE MATCH

Before get under the enemy fire in a frenetic HIVE game the player should set up his character inside the lobby level, at this stage the player can **choose his favourite heroe**, each one with his own stats and his own special abilities. The player can also choose a set of **3 different abilities to use** inside the game. Finally, mark that the lobby host **can choose the gamemode.**

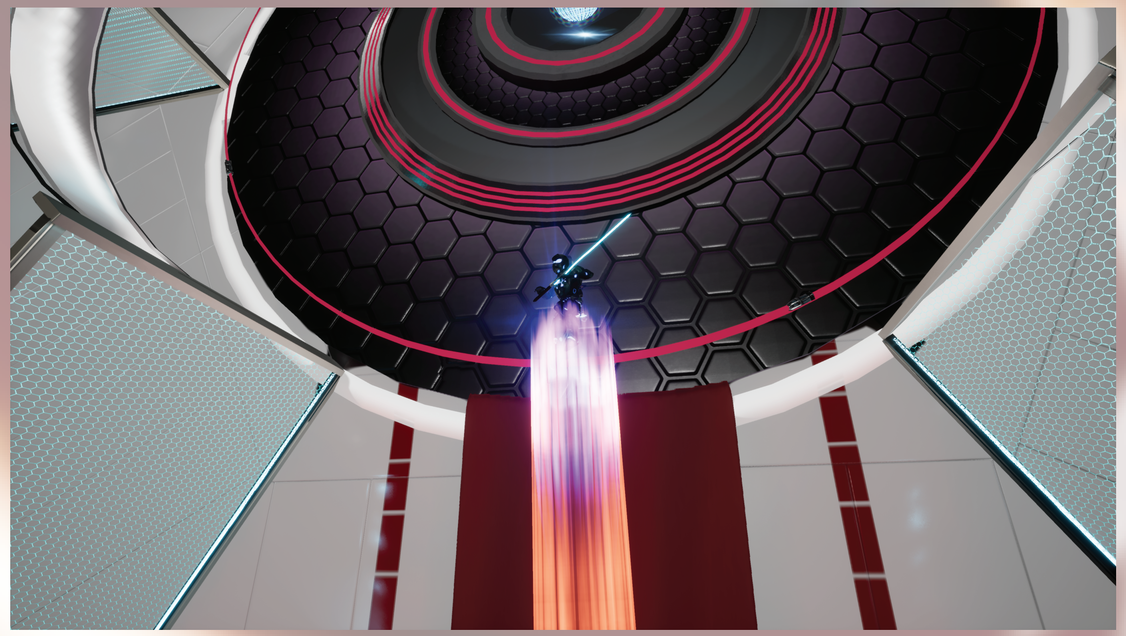



HIVE

# GAMEMODES

Currently in HIVE there are 3 differents types of gamemodes, two of them fully playeable.

## KING OF THE HILL



In this gamemode the players should conquer with his team the "HILL" zones remaining inside them. When the "Hill" is already conquest the dominant team substract tickets to the other team. Finally, the first team that have no tickets lose the game.

## SURVIVAL

Experimental gamemode based in overcome a progression of hordes of enemies.

## TEAM DEATHMATCH




This gamemode is a classic team deathmatch. The team that achieve more kills in a certain amount of time simply wins the game.

HIVE