

# WanderjahR

TryAgainOrWalkAway

## Instruction Manual

### Story

101 years ago, that's when we found it.  
The Universal Source Code.  
It's the source code to all that has  
existed, and all that ever will.  
And as we came to understand it,  
we sought to change it, to recreate  
a world free of evil and malevolence.  
A world that will finally know peace.

### JRPG

## "Rebuild Universe"



## Main Combat Team



Lisp Buster — specializing in the power of frost; an optimist who never surrenders her hopes and dreams.



Wowa — a physically capable Vanguard. Quiet and stoic, Wowa rarely shows her emotions.



Jasmin Medic — capable of restoring the HP of her teammates and curing status ailments.



Bill Sentinel — can protect the team from all dangers. His shield will serve them well.



## UN Jariya

UN Jariya is a global organization charged with maintaining world order and peace. Our mission is to eliminate monster threats wherever and whenever they arise for the safety of mankind. On Blossom Moon 1, Year 3101, 14 days prior to the most important moment in the world, Branch 736 begins operations.



## Specialists

C, the Operator  
C — feeds you all the essential information and provides guidance even in the midst of battle. Back at the base, she can also supply hints and important notes.



## Specialists

Matrix — the team's secret weapon. As the researcher, he provides crucial support — from research skills to special improvements in attacking power. At a pinch, he can also wade into battle as a Buster, Sentinel, Medic, or any other role.



## Menu Scene



LB, RB Change item amount in shop scene.



## Battle Scene



## Controller Control

### Member Swap



1 Use to move cursor.  
Then press **RT** to select character  
you want to swap in.



2 Press or or or   
to select character you want to swap out.

Easy :)

## Mouse Control

### Member Swap



1 Click on a character  
you want to swap in.

2 Click on a character  
you want to swap out.



Done!

When you have more than 9 characters  
right click on character list to change page.

# Base Menu

★ 183,798    Ⓞ 199,965

Exp Gold	Experience point Gold
Levelup	Level Up characters.
Shop	Buy items.
Item	Setup items.
Team	Set characters order.
Artifact	Setup artifacts.
World	Select destination.
Gallery	Monster info and story.
Option	Change game settings.
Operator	Talk with operator.
Next Stage	Fight next battle.

**SETUP**

Levelup

Shop

Item

Team

Artifact

World

Gallery

Option

Fight the next battle

# Battle Scene

89111223

1714410

1356

ATB Point

DeShield 1249

68

35

437

HP 2853

HP 4357

Jasmin HP 2576

Lisp HP 3498

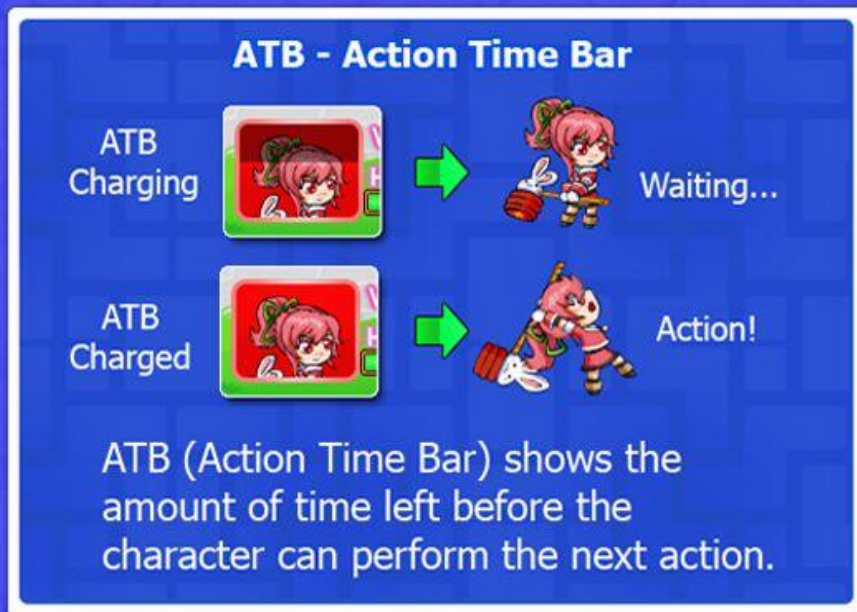
Help text line

## Battle Scene

1. Exp and Gold.
2. Player's artifacts.
3. Battle character stat — display name, HP and abnormal status of player characters in the battlefield.
4. Team character button — shows a list of player characters who can be freely swapped in the battlefield. Characters already in the battle field will be marked with a colored border.  
(There are two pages, each with nine characters.)
5. Item button. List of items.
6. Pause button.
7. Player characters in the battlefield.
8. Enemy characters in the battlefield, their HP, and Guard bar.
9. Enemy skill box — tells players to be aware of certain dangerous skills.
10. Team character toggle page button.
11. Item drop.
12. Cursor
13. Help text
14. Battle GUI guide

## Battle Basics

Player characters automatically perform actions based on their roles. Players should focus on the overall situation and send the correct character into battlefield.



## Character Roles

### Vanguard

Premiere inflictor of physical damage. Can slow down the enemy guard's recovery rate. Attack range depends on the weapons used.



### Sentinel

A high HP defender who can divert enemy attention away from team mates towards themselves.



### Buster

Buster can inflict magical damage to enemy. Their spells can greatly reduce the enemy's guard bar.



### Medic

Medic can restore her team mates' HP and cure status ailments.



## Character Roles

### Entertainer

A cute dancer and singer who uses their performance to grant beneficial status effects to team mates.



### Aggravator

A masked man who uses bio genetic weapons to inflict harmful status effects on the enemy.



### Researcher

Researcher can observe enemy skills and develop them into research skill (RS) items that the team can use.



### Thieves

Thieves can steal enemy items and secret artifacts from any range.



## Battle Basics

The key to victory.

### Guard Break



Deplete an enemy's guard gauge (the yellow bar) by inflicting **physical** or **magical** damage to it. When depleted, it enters **Guard Break** (orange blink) state and receives more damage.

Effects of Guard Break

1. The enemy receives more damage.
2. Their behavior may also change. e.g. becoming less aggressive.
3. The enemy's element and status defenses may change.

An enemy guard gauge recovers over time. When fully recovered, it is no longer in Guard Break state.

Note: Magical attack deplete guard gauge, Physical attack slow down the recovery rate.

## Battle Basics

Status Effect

### Status Effect



#### Shield

Reduces incoming damage.



#### DeShield

Increases incoming damage.



#### Blitz

Increases attack damage.



#### DeBlitz

Reduces attack damage.



#### Speed

Reduces waiting time until next action.



#### Slow

Increases waiting time until next action.

Status ailments may also be negated with the corresponding enhancement.



Shield negates

DeShield



Blitz negates

Deblitz



Speed negates

Slow



# Battle Basics

## Status Effect

### Status Effect



#### Sleep

Unable to act.



#### Weak

Reduces all elemental resistances.



#### Virus

Gradually decrease HP over time.



#### Provoked

Will only target a Sentinel.

This icon disappears after 1 second, but the effect remains 30 seconds.

## Elemental resistances



Fire



Ice



Physical



Wind



Thunder



Magical

Normal damage

**1/2** Half damage

**1/10** 1/10 damage

**0** Null damage

**ABS** Absorb damage

**x1.5** x1.5 damage

**x2** x2 damage

# LevelUp

Level cap for this stage

Exp point

## LevelUp

Level Cap 28

★ 5,691

Team Lv: 22.00

Jasmin



Level	22	>	23
HP	686	>	740
ACT	3	>	3
MAG	161	>	172
DEF	0	>	0

★ Require 530

Medic lv3

Heal

Cure

Heal All

Brings team mates back from other dimensions.

Callback fn Lv24

Phoenix Tea Lv28

LevelUp

Back

Team level

Skill list\*

Help text

Status change after level up

Exp required for next level

Skills achievable at the next level

\*Skills in blue are active. Skills in light blue are passive.



# Battle System

Make your own combat team by choosing different characters from a diverse roster — each with the potential to repel wave upon wave of monsters. Characters have different roles and their abilities are best suited to different situations and targets. Each can be swapped in and out of battle at any time.

## Let them have a taste of their own medicine!



Player characters can learn how to use certain monster abilities.

**Research Skills (RS)**

**ATB Point** Any enemy skill displayed in light blue can be earned through the Researcher. Send him in to observe the skill.

After enough observation, the Researcher will learn how to imitate it, and can develop RS item for use.

**Notice** → **Learn** → **ATB** Available at shop

Learn to recognize the behavior of certain enemies in order to win.

## Quest

Wanderjahr's focus may be on combat, but there's a whole lot more to it. The world is full of quests and puzzles waiting to be solved — if you stumble on special quests you can net extra recruits — or nothing at all, so be careful.



## And a lot more...

Explore the story and the world, fill the gallery, and try out different team set ups. All this, on top of 12+ hours of gameplay.

**Item**

**Team**

**Artifact**

**LevelUp** 0.55B

Wowo	Level	25 > 26	Vanguard Lv2	Just Fight
	HP	1124 > 1210	Aggravate Strike	Blindside
	ACT	2 > 2	Final Strike	Burst Up
	ATK	169 > 180		
	DEF	0 > 0		

Requires 620

Wowo: [Vanguard] Melee range physical damage attacker

**Team**

Back

## Tip1 Thieves can steal extra gold and secret items!

Level up for a higher theft success rate.



## Tip2 Take note of the enemy's skill box.

Thanks for your gifts



You may learn something.



## Tip3 Operator

Touch the operator picture to talk with her. She can provide you with some useful information.



## Tip4 Crown Star



- The Crown Star can be obtained if you:
1. Clear the stages quickly and obtain 5 stars; and
  2. Your (int)team level does not exceed the (int)stage level.



Team Level  
(Level up Screen)



Stage Level  
(Stage select Screen)

Never give up !!

Easy to begin  
but hard to End!

Fight tactically and  
avoid grinding!

99% of testers can't  
pass the GATE.

And this is only the beginning.

## CREDITS

### Story Designer

T.Worapoj  
C.Jaruwan Mettametha

### Programmer

Natham Thammanichanon  
Sarayut Lueangrueangroj

### Visual Effect

Kamphon Choruengsak  
Vasu Soonthornkiti  
Sorathorn Khumkaew  
Woralak Sotthiyanon  
Waralak Limothai  
Teeratat Vongsiridej

### Animation

Patiwat Khankor  
Pongphol Jianwongwarn  
Udom Sathapornchaiyasit

### Graphics

Xion Pitchaya Aianleng  
Janejira Wongwarawipat  
ProGaming  
Chutchapol Assaranurak  
Paweennuch Liamrak  
Pongprecha Kittipornniwat  
Thanachi Marsertsri

### BGM & SFX

Nash Music  
Bhanupong Asatamongkolchai  
Warut Onoonjit  
Jetsupar Onoonjit  
Jaehee Kim

### OST

Aru Yokoichi  
Winai Charatarcha  
Mongkolpat Tongruaeng

### Localization

Piriya Prathuangwong  
Tass Pongpisit  
Dale Jackson

### QA

Kannika Songsakul  
Pakpoom Songsakul  
Worachot Songsakul  
Ponyupa Thn.  
Orya Wongsaroj  
Sujitra Chodnok  
Bongbeng

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Surapong K.  
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