Bionite: Origins Beta Release Version 1 Wing Card



KEY		ACTION	
Esc		Game menu	
F11		Toggles Full Screen/Window Screen	
1		Command meny for Refabricator. Up to 4 units in each squad.	
2		Command meny for Factory	
3		Command meny for Constructor	
4		Command meny for Squad nr 1. Up to 6 units in each squad.	
5		Command meny for Squad nr 2. Up to 6 units in each squad.	
6		Command meny for Squad nr 3. Up to 6 units in each squad.	
7		Command meny for Squad nr 4. Up to 6 units in each squad.	
8		Command meny for Squad nr 5. Up to 6 units in each squad.	
9		Command meny for Squad nr 6. Up to 6 units in each squad.	
0		Closes/Clears selection in menus	
K		Toggles status for all Squads	
Q		Zoom	
W		Forward	
E		Boost	
A		Strafe Left	
S		Back	
D		Strafe Righ	
G		Get in to ship	
L		Toggles Head Light ON/OFF	
V		Toggles View	
B		Toggles shield on/off	
F		Toggles Open/Close gun doors on Longbow	
O		Drop Transponder (single player only)	
X		Place Nav Beacon	
N		Select NAV Beacon. Use NUMPAD 0-9	
C		Place Location Beacon	
C		Point at unit and press C to open command meny for the Unit	
C		When Using Constructor. Select building in meny. Hold down C, look around, release C to place the building	
M		RTS view	
Z		Toggles open/close the Mission Text Menu (only in singleplayer missions)	
T		Lists enemy targets. Select target with NUMPAD or CNTRL+ NUMPAD	
NUMPAD	1-10	Select Targets 1 - 10	
CNTRL+NUMPAD	1-10	Select Targets 11 - 20	(hold the control key down while selecting from the menu using the numpad keys)
Shift	1	Command meny for Armory	(hold the shift key down while selecting from the menu using the indicated key)
Shift	G	Get out of ship	
Shift	F	Toggles Open/Close rocket door on Longbow	
Shift	Mouse	Look around ship	
Shift	L	Toggles Interior Light	
Shift	Z	Toggle open/close the Tool Tip Text Menu (only in singleplayer missions)	
Spacebar		Jump jet for Character and Rhino	