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//README//
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- Hi, if you have additional questions: Tweet them @Encaved (https://twitter.com/Encaved) or post them on the Facebook wall (https://www.facebook.com/DoomsterEntertainment)

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CONTROLLER
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- Use JoyToKey or Xpadder and setup your controller accordingly. (http://joytokey.net/en/)
- I added config files for PS3/XBOX360/PC-GamePad in the README/JoyToKey folder. (Remember to put the controls to Default values in the game!)
- If you want multiple controlles for COOP, I think Xpadder supports it.

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RESIZE
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- To change the resolution, go to Options and click on "Size Mode" (there are 3 modes: Standard: 1x. Smaller: 0.75x. Smallest: 0.5x)
  (Do this in Main Menu only! To prevent bugs!)

 !! If you cannot see the options (because of small screen) press "2" on the keyboard (not numpad) to change the screen size. (only in main menu) !!

- To change fullscreen mode, go to Options and click on "Screen Mode" (Toggles Fullscreen / Windowed) (or press "1" on the keyboard (only in main menu))

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ART
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- Changing the pixelart files won't make any changes in the game itself (since they are baked into the application). But feel free to use them for whatever you want.

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MUSIC
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- Please don't remove the music files (since they are streamed from their location, it will most likely end in a crash).
- You can however copy/use them as you please. The Artist name i use is "False Intentions" (the Artist/trackname data should already be in the files)

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EDITOR
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- The editor should be quite straight forward. But read the "README_EDITOR_GUIDE" file, if you have any questions!

- Custom Levels are located in (C:\Users\YourUserName\AppData\Roaming\KoalaKids\Local Store\Levels\CustomLevels.xml). Observe that YourUserName will be different than this example!

- If for some reason you delete this file, just delete the folder "Levels" in the above location, and restart the game (it should generate a new one)