

Ultimate Mythic Ski Jumping League

Minimum System Requirements

Windows (Windows 7, Windows 8, Windows 10, Windows 11)

Minimum:

2 GHz processor

8 GB RAM

10 GB free hard disk space

512 MB DirectX 9 graphics card or better

Recommended:

3 GHz processor

16/32 GB RAM

10 GB free hard disk space

2 GB DirectX 11 graphics card or better

When starting the benchmark, a good frame rate of at least 30 FPS, preferably 60 FPS or more, is very important on most PCs.

It's better to choose Full HD with Normal or Good quality than a higher resolution with 4K and low FPS.

Quick Tips / Getting Started

1. Create your own ski jumper (or several) with "Create Ski Jumper"
2. Start a new season with "New Season" and continue it later with "Resume" (the last season played) or "Load" (selection).

First, feel free to play the beginner season several times and learn ski jumping with a simple wind, then train and improve your own ski jumper.

Select a ski jumper on the left side by clicking. 75 jump per season at a time; up to 75 human players are also possible, with the rest being supplemented by NPCs.

Single-player or turn-based multiplayer locally is possible; network support may follow later.

3. During a jump, the panel on the right shows the individual phases. A jump follows the following sequence:

- Push off when the energy is as high as possible using the fire keys: Ctrl, Return, Space, or mouse click, or use the joystick/gamepad fire button.
- Descend while keeping the player upright using A or D or the left or right cursor keys or the mouse or joystick/gamepad.

Important: At the end of the takeoff platform, the jump must be made using the fire keys (see above), otherwise there will be a nasty crash.

- Flight with the left and right keys, keeping the player straight, backward (S or cursor key, mouse, joystick, etc.) to open the skis (less loss of altitude) but possibly slightly more unstable, forward (W or cursor key, etc.) to close the skis, less gliding in the wind but more stable flight.

Caution: Before landing (at the latest directly before landing), close the skis completely.

And for a painless landing, hold the fire button shortly before contact with the ground until the ski jumper has landed.

- Finally, exit without falling, keeping the player straight with the left and right keys until the end.

During a season:

- A sponsor is important; check occasionally to see if you can get a better one. If you don't have one, try again every round!

A sponsor pays a certain amount each round, regardless of your placement.

With more fame and a bit of luck, you can switch to a better sponsor.

- Don't forget to train; it's best to train as often as possible. The trainers on the second page are more expensive but usually more effective.
- Occasionally look for new equipment! Especially at the beginning, there are very helpful, inexpensive equipment that can be gradually optimized.
- Once you've gained enough experience, you can level up and improve your skills.

Not only does a good placement earn you experience, but every successful jump and landing also gives you some experience points.

The various contextual help (via the ?) is partly not available yet and will be added if necessary.

In the menus, there's a gear button in the top left for all settings such as interface language, screen resolution, graphics quality, sound volume, music, etc.

If the game is running stuttery or slowly, you should definitely reduce the graphics quality or resolution. Smooth gameplay is a priority for ski jumping! If you're having problems with the joystick or controls, you can adjust various settings here.

Here you can also switch between a wide variety of music styles to suit every taste. The Magic Storm soundtrack was composed by us, while most of the others are generated with the help of or entirely by AI.

Possible problems

The game won't start:

- Please check if there's a firewall or antivirus program preventing the game from starting. Often, DirectX games in full-screen mode cannot be stopped by these programs and will freeze.

The game isn't running or is running slowly, or there are graphics issues:

- Open the settings (top left corner of most menus, gear button), select a lower resolution or reduce the quality.

Online data exchange isn't desired (only score, selected player name and points, ranking, and date):

- Open GRDP at the bottom of the settings and disable online leaderboards.

Small black spots are moving in the game:

- Disable "HDR" in the settings, if necessary, reduce the quality if the game also runs stuttery/slowly.

Game is too bright or too dark.

- Adjust "Gamma" in the settings; the more the brightness, the brighter.

Effects are too strong or not vivid enough:

- Adjust "Effect Strength" in the settings and, if necessary, turn "HDR" on/off.

Frame Rate Limit (FPS)

- The maximum frame rate is preset to 60 FPS. If your monitor or screen supports a higher rate, it can be increased in the GFX settings. Setting a higher FPS than the screen supports makes little sense.

If you have any problems with the game or need help, please ask online at any time.

Visit us on our website:

<https://steamcommunity.com/app/3770400/>

or send an email to

magicstorminfo@web.de

The game will be completed in 2025, and the first seven jumps are already playable.

We are working on improvements and balancing.

Have fun!