
EHRE · RESPEKT · PFLICHT
COAST GUARD
Coast Guard

Welcome!

Thank you for purchasing **COAST GUARD**! This manual provides useful tips to help you get started and enjoy playing the game. The team of Reality Twist hopes that you enjoy the game!

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Epilepsy Warning

Some individuals may experience epileptic seizures or a loss of consciousness when viewing certain visual stimuli, for example flashing lights or patterns. These individuals are also at risk of experiencing seizures while watching television or playing videogames. Even those without any previous related health issues or signs of epilepsy can be affected by this.

The following symptoms are characteristic of photosensitive (epileptic) seizures: blurred vision, eye or facial twitching, trembling arms or legs, a loss of orientation, confusion or momentary disorientation. During a photosensitive seizure, a loss of consciousness or convulsions may cause serious accidents, as these symptoms are often accompanied by falling. If you notice any of the above symptoms, stop playing immediately. It is highly recommended that parents observe their children while playing videogames, as children and adolescents are often more sensitive to photosensitive seizures than adults.

If any related symptoms occur, **STOP PLAYING IMMEDIATELY AND SEEK MEDICAL ADVICE**. Parents and supervisors should keep children within sight and ask them if they have ever experienced one or more of the above symptoms. Children and adolescents have a higher risk of experiencing symptoms of these kinds than adults when playing videogames.

System Requirements

Minimum requirements, Windows
- Windows Vista, 7, 8, 10
- 64-bit support (32-bit operating systems are not supported)
- Intel Core i3-2120, 3.30 GHz
- GeForce GTX 660 (1 GB VRAM)
- 5 GB RAM
- 2 GB free hard disk space
- Sound card
- Mouse, keyboard
- DVD-ROM drive

Minimum requirements, Mac
- Mac OS X 10.8
- Intel Core i5 or i7 processor
- Nvidia GeForce GTX 750M
- 8 GB RAM
- 3 GB free hard disk space
- Sound card
- Mouse, keyboard
- DVD-ROM drive

Installation and Start

NOTE: The product is subject to your acceptance of the terms and conditions of Steam subscriptions („Steam Subscriber Agreement, SSA"). The product must be activated over the Internet by registering a Steam account and accepting the SSA.

Further Requirements and Help
The installation requires a one-time Internet connection for authentication, as well as the Steam client (included with delivery of the game).

Installation
Please ensure that your computer is connected to the Internet before you start **COAST GUARD**. Insert the **COAST GUARD** disc into your computer's disc drive. During the installation process, a one-time online check will be carried out to verify the disc and an activation file will be downloaded which will request a product code. You will find the code on the back of this manual.

Insert the disc into your disc drive. After a few seconds, a window will appear on the screen. Follow the instructions to install the game and select the directory where you would like to install the game. If the program does not start automatically, double-click **My Computer** on your Windows desktop. Then double-click the **disc drive icon** followed by the installation file icon „**setup.exe**" in the next window.

Starting the Game
1) First click **Start** in the Windows taskbar, usually found at the bottom of the screen, and then Programs / or enter the name of the game in the search bar.

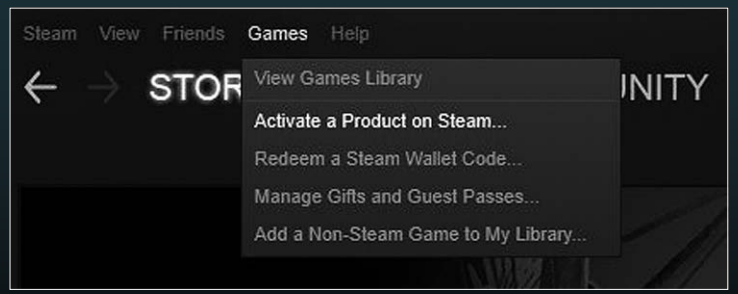
2) Use the mouse to select the program group <**COAST GUARD**> and then click <**COAST GUARD**>.

Alternatively, you can also start the game using the desktop icon.

Uninstallation
Select „**Start/Control Panel/Programs/Programs and features**" and select the entry <**COAST GUARD**>. Then click the „**Add/Remove...**" button. The program, its files and game data will then all be uninstalled.

Coast Guard STEAM® Registration

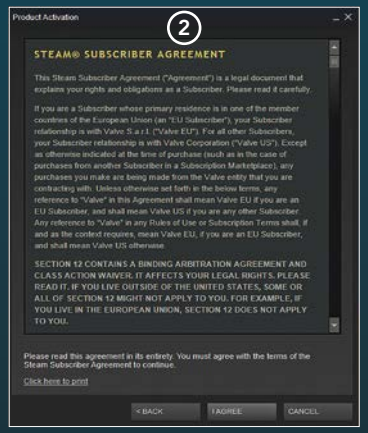
Thank you for purchasing **COAST GUARD**. To add the game to your STEAM® Library, open the program and log into your account. Creating an account is free of charge. Once you have logged in, the STEAM® home page will open. Now click on the Games tab, and choose the „**Activate a Product on STEAM®...**" option from the menu.

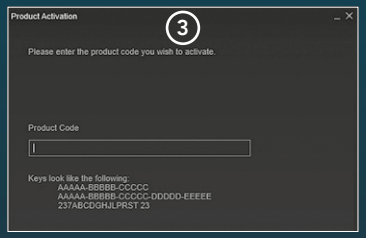




The Product Activation window (1) will then open. Please click on „**Next**“ to continue the process.

In the next window (2), you'll need to accept the STEAM® License Agreement to continue. In the next window you can then enter the 12-digit STEAM® product code.





In this window (3) you'll now be asked to enter your 12-digit product code. You'll find the product code on the back of this manual. It looks like this: XXXXX-XXXXX-XXXXX

Please enter your sequence of digits, with hyphens, into the field marked „**Product Code**“. Then click „**Next**“ to complete the process.

If the entry is **unsuccessful**, please try the following:

- Please check that you have entered your product code correctly
- Zero and the letter „O“ are easily confused

Once the product activation is **successful**, you'll have the option to print a receipt. The game will now appear in your STEAM® Library, where it can be installed and then launched.



Introduction

Experience the extraordinary life of Coast Guard officer Finn Asdair in **COAST GUARD**. Life on the high seas is defined by adversity and danger. Staying true to our motto of Honor – Respect – Duty, you take on the responsibilities of your rank and pursue dangerous criminals on the high seas, secure crucial evidence, save people from burning or sinking ships, interrogate ruthless human traffickers and steer your cruiser through the waves.

You and your crew are the focus of **COAST GUARD**: Fatima Morgane, the engineer, Colman Bauers, the chief investigator, and Larry LaBouche, the forensics specialist. **COAST GUARD** is a unique mix of police work and ship simulation and puts the Coast Guard's exciting tasks and duties front and center. All of the missions are inspired by real events as encountered by the Coast Guard.

The Main Menu

You can reach the game's different submenus via the main menu.



Resume game —— Resume your previous game.

Start game —— Start a new game here.

Select logbook entry —— Replay a previously completed chapter here.

Options —— In Options, you can adjust the game to perfectly suit your system and your personal preferences.

Credits —— Take a look at all the teams involved in the development of this game.

Quit —— Use this to end the game and return to your desktop.

The Tutorial

When you begin a new game, you will be taken to a tutorial where you will learn the basic functions of the game, step by step. New functions will be explained to you over the further course of the game via small text displays; you can always look up important hints and tips in your logbook.

The Controls

The game is played using the mouse and keyboard. Your character and your ship are controlled using the keyboard. Different functions can be performed using the keyboard shortcuts listed below. You can pan and tilt the camera using the mouse.

General Controls for the Main Character (First-Person Perspective)

Move the mouse	Pan and tilt the camera
Left mouse button	Interact with objects in the game world
Left mouse button (when the camera is fixed)	Click on-screen menus, interact with objects in your inventory (click and drag)
Right mouse button	Fix camera (click again to unfix)
W or up arrow key	Move forward
S or down arrow key	Move backward
A or left arrow key	Move left
D or right arrow key	Move right
R	Switch on radio
L	Open logbook
C	Remain crouched
Ctrl	Crouch briefly
1 (when equipped)	Flashlight
2 (when equipped)	Fire extinguisher
3 (when equipped)	Pistol
Esc	Pause menu – you can quit the game here

General Ship Controls

Left mouse button	Operate controls, interact with objects, click and drag items, pull people out of the water
Scroll wheel	Zoom in and out
Right mouse button (hold)	Rotate camera
Up arrow key	Move forward
Down arrow key	Brake/reverse
Left arrow key	Steer left
Right arrow key	Steer right
R	Switch on radio
L	Open logbook
H	Ship's horn
Press Ctrl and plus (+) or minus (-) on the numpad	Switch on time lapse
Space bar	Switch between camera settings
Esc	Pause menu with the option to quit the game

Camera Keyboard Shortcuts on the Main Ship (Daniel Defoe)

Tab (key with the 2 arrows, next to Q)	Switch to daughter boat
Scroll wheel	Adjust the strength of the water cannons
F1	Orbiter
F2	Port shoulder
F3	Starboard shoulder
F4	Fore bridge
F5	First-person perspective (switches to character)
F6	Water cannon
F7	Bow
F8	Stern
F9	Starboard
F10	Port
F11	Panorama
Y	Emergency lights
X	Ship lighting
C	Searchlight

Camera Keyboard Shortcuts on the Daughter Boat (Luke Fox)

F1	Orbiter
F2	Port shoulder
F3	Starboard shoulder
F4	Fore bridge
F5	Rescue mode
F6	Sample mode
F7	Bow
F8	Stern
F9	Starboard
F10	Port
F11	Panorama

The F (function) keys are usually found in the top row of the keyboard.

The inventory (the backpack icon at the bottom right of the interface in first-person perspective) is only accessible after fixing the camera with the mouse:

- You can combine objects by dragging them on top of each other in the inventory.
- You can apply and use objects by dragging them from the inventory onto the correct location in the game world.
- Click on an object in your inventory with the left mouse button to find out more about it.



Your Crew



Finn Asdair

Director of operations for the Daniel Defoe and the main character in this story. Coordinates the orders coming in from the command center and is immediately on site whenever there's a problem. A charismatic man who holds his crew together with his consistent and professional leadership style.



Fatima Morgane

Chief engineer on the Daniel Defoe and expert for environmental protection.

Fled her home country in the hopes of a better future and recognition of her skills and capabilities. Finn and Colman saved her life, after which she joined the Coast Guard.



Colman Bauers

Chief investigator on the Daniel Defoe. He oversees the interrogations and is the legal expert on board. He has a bit of a pedantic streak that is known to get in the way in conversation. He and Finn are old friends.



Larry LaBouche

The **forensics specialist** on board the Defoe. You can trust him with anything to do with the analysis of evidence and computer technology. He almost never leaves his lab due to the fact that he gets seasick very quickly.

Your Ships



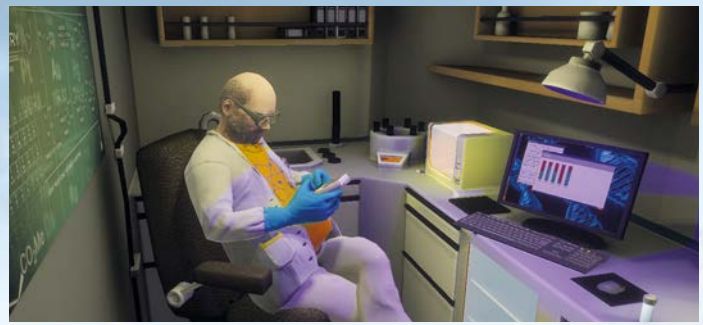
Daniel Defoe (Mother Ship):
This Coast Guard ship is the floating headquarters of your crew. It is equipped with everything you could need for long journeys on the open sea.

It functions as an operations center, a tugboat and, thanks to its high-power water cannons, is also very useful for firefighting. However, it is a little unwieldy due to its size.

Luke Fox (Daughter Boat):
The daughter boat of the Daniel Defoe serves as an operations boat. Due to its fairly small size, it is very fast and maneuverable, making it perfect for high-speed pursuits and rescue missions.

Tips & Tricks

- When you're on the Daniel Defoe and controlling Finn, you can carry on steering the ship with the arrow keys.
- Don't want to have to keep the arrow keys pressed down? Press plus or minus on the numpad to hold the lever in position.
- Are you stuck? Take a look at your last moves in the logbook (L) and read through your current task, or use the radio (R) to ask your colleagues what to do.
- Use the scroll wheel to put out fires situated at higher levels.
- Interrogations are tricky work. You'll have to ask the right questions to get the crucial information.
- Bring the evidence you find to Larry. He can provide you with important information.



- Found a fingerprint? Compare it with the others in your database.

Support

Before contacting our support team, we ask you to first check the drivers on your PC and, if available, to update them. A lot of graphics and sound problems can be resolved by updating the drivers.

If you have any questions about the product that have not been explained here, you can contact the astragon support team in the following ways:

Telefon: +49 1805-766 361 (€0.14/minute from a German landline max. €0.42/minute from a mobile network)

E-Mail-Support: service@astragon.de

You can find our current hotline times on our website **www.astragon.de**



Credits

Team Reality Twist GmbH

Management
Clemens Hochreiter CEO
Thomas Wagner CTO

Producing
Clemens Hochreiter
Caroline Flesch
Quirin Münch

Creative Direction
Sebastian Grünwald
Thomas Wagner

Tech Lead
Thomas Wagner

Art Lead
Adrian Radoiu
Clemens Hochreiter

Coding
Kevin Kerkhoff
Max Brüssow
Alexander Senser
Simon Preisinger
Thomas Wagner
Sebastian Wenninger

Conceptual Gamedesign & Dialog
Sebastian Grünwald
Thomas Wagner

Operative Gamedesign
Christine Schiller
Quirin Münch
Florian Delank
Kevin Kerkhoff
Max Brüssow

Concept Art
Nico Mack

3D Art
Adrian Radoiu

2D Art
Adrian van IJsseldijk
Nico Mack

Particles & Weather
Christine Schiller

Animation
Adrian Radoiu

Interface Design
Nico Mack

Cutscenes
Florian Delank

Music Research
Sebastian Grünwald

Playtesting
Adrian van IJsseldijk
Caroline Flesch
Florian Delank
Gianluca Volkmer
Sebastian Grünwald

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