CONFIDENTIAL

THIS IS A COVER SHEET
FOR CLASSIFIED INFORMATION

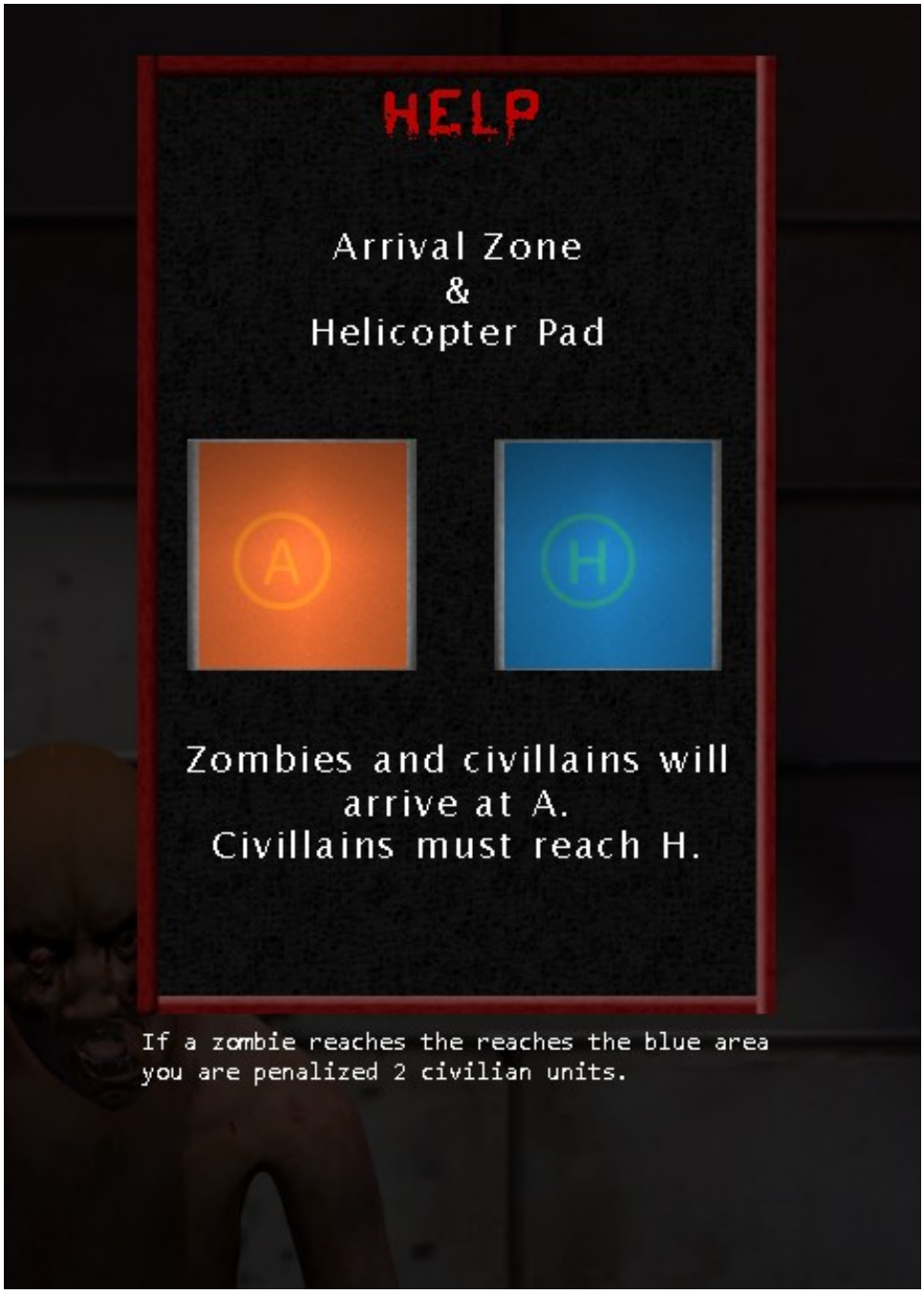
ALL INDIVIDUALS HANDLING THIS INFORMATION ARE REQUIRED TO PROTECT IT FROM UNAUTHORIZED DISCLOSURE IN THE INTEREST OF THE NATIONAL SECURITIES OF THE UNITED DIVISIONS.

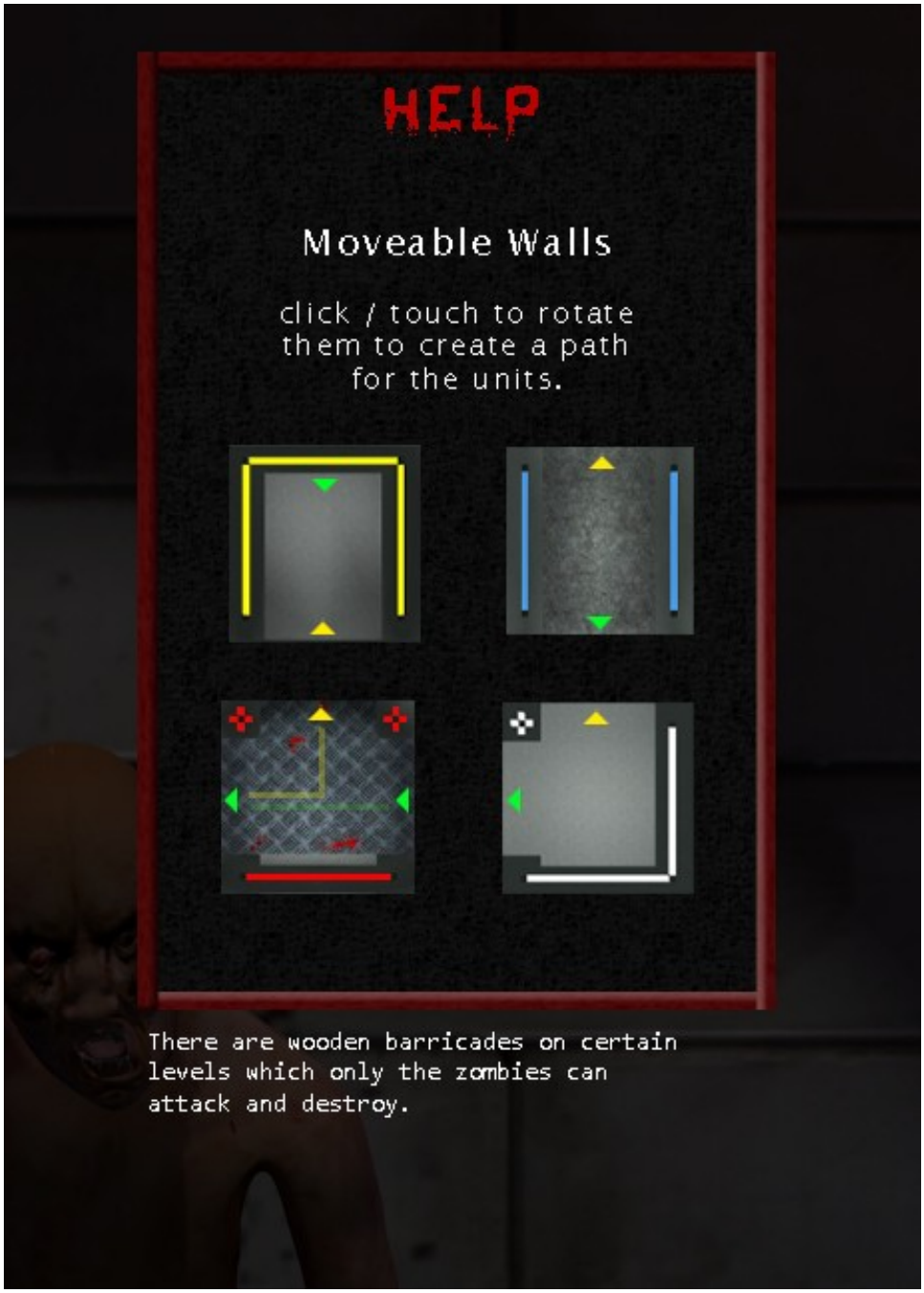
HANDLING, STORAGE, REPRODUCTION AND DISPOSITION OF THE ATTACHED DOCUMENT MUST BE IN ACCORDANCE WITH THE APPLICABLE EXECUTIVE ORDER(S), STATUE(S), AND AGENCY IMPLMENTING THE REGULATIONS.

[This cover sheet is unclassified.]

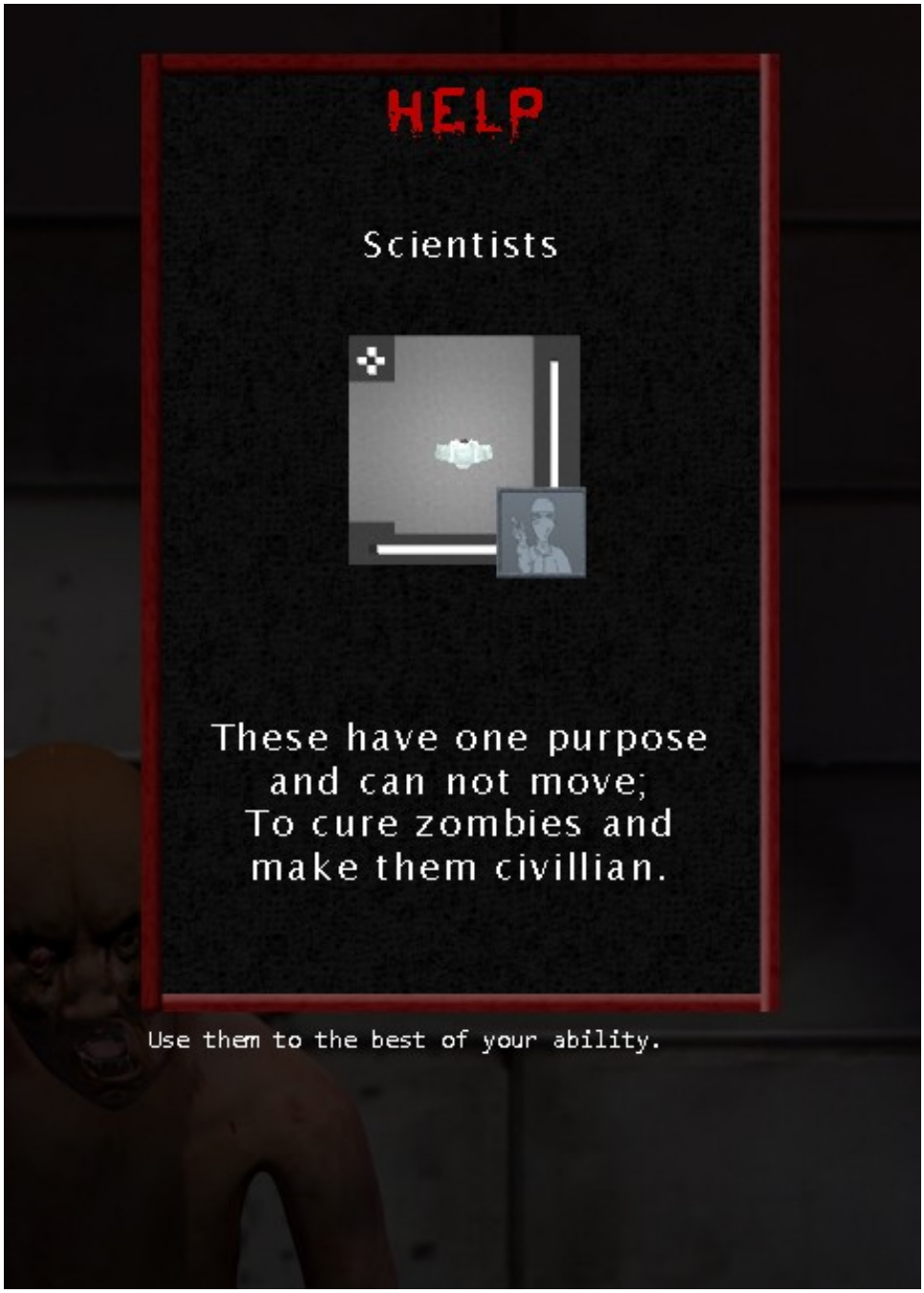
CONFIDENTIAL

TSH: 0372 - 8123JV SF 701D 2014


HELP
Arrival Zone
&
Helicopter Pad
A
H
Zombies and civillains will
arrive at A.
Civillains must reach H.
If a zombie reaches the reaches the blue area
you are penalized 2 civilian units.

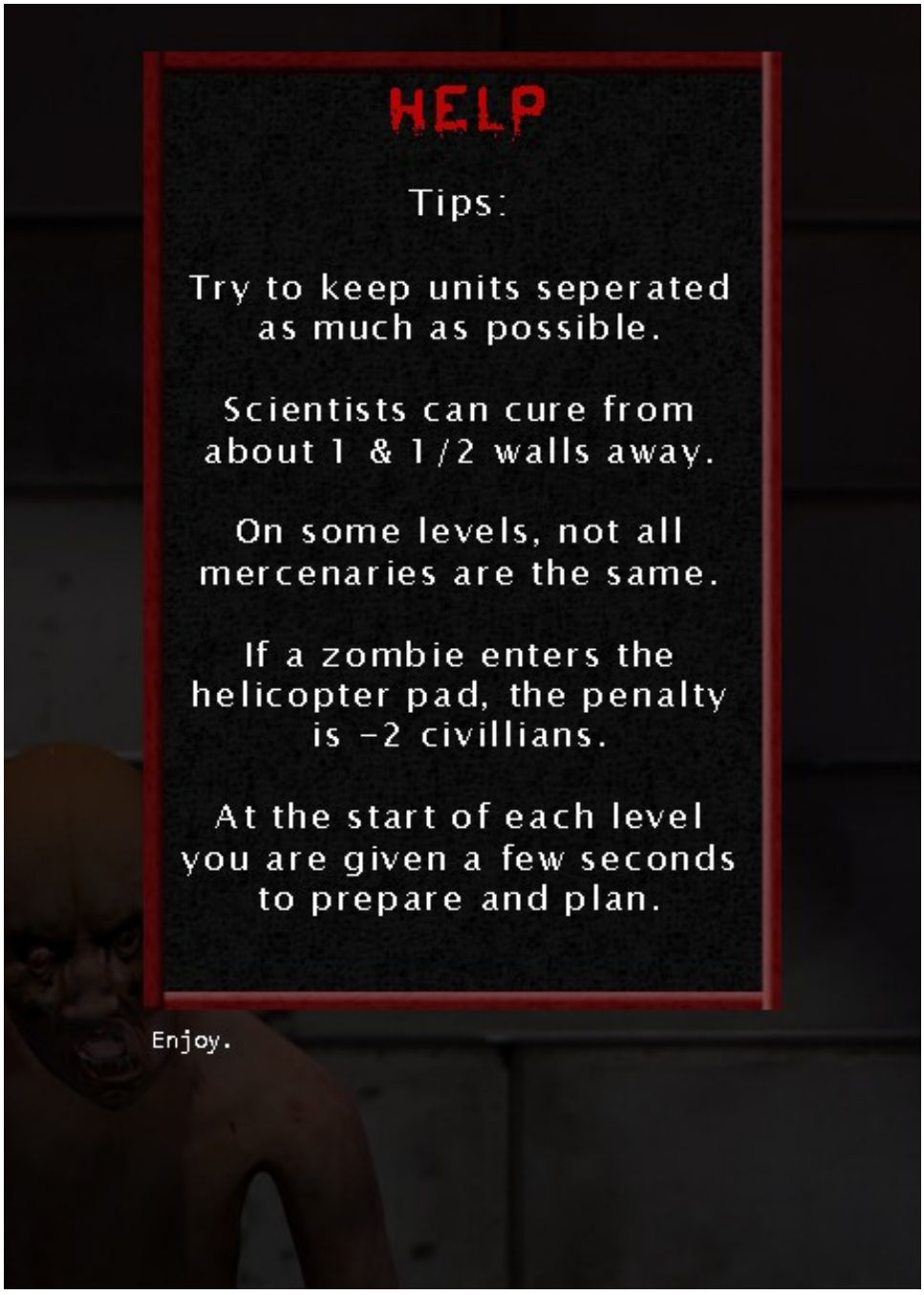

HELP
Moveable Walls
click / touch to rotate
them to create a path
for the units.
There are wooden barricades on certain
levels which only the zombies can
attack and destroy.


HELP
Civillians & Zombies
For each level there is a required number of civillians and zombies to be killed or saved to pass the level.
Reach the goals before the timer runs out!


HELP
Scientists
These have one purpose
and can not move;
To cure zombies and
make them civillian.
Use them to the best of your ability.


HELP
Mercenaries
These have one purpose
and can not move;
To kill anything but
themselves.
Some of them are weak, some of them are strong.


HELP
In-Game Buttons
END LEVEL
Ends the current level.
Make sure you have
met the requirements
before pressing this button.
RESET
Resets the level.
Press ESC to bring up the save & load menu.


HELP
Tips:
Try to keep units seperated as much as possible.
Scientists can cure from about 1 & 1/2 walls away.
On some levels, not all mercenaries are the same.
If a zombie enters the helicopter pad, the penalty is -2 civillians.
At the start of each level you are given a few seconds to prepare and plan.
Enjoy.


ZOMBIE
QUARANTINE
-Designer-
Tobi Jessop
tobop.com.au
-Programmer-
Tobias Fromme
Zeal Productions
-Music-
Mike Politis
Politis Music
Jarrett Gerard Mallory
lofiguru.com
-Thanks To-
Alana Jessop
Belal Farooqui
PC
STEAM
COPYRIGHT © TOBOP PRODUCTIONS 2016 ALL RIGHTS RESERVED