INSTRUCTIONS

1. Press 'F' to jump. It is not necessary to hold down the key.

2. Press the 'C' key to switch between 1st and 3rd person view.

3. In the "Museum" and in "The Haunted House" it is recommended to use the 1st person view to see all the objects correctly.

4. With the M key you can change the Robot's outfit.

5. When you go to an animal world, you are teleported to a kind of a sphere. There is another one just like it, non the other side of the world, with a button that teleports you back to the Museum.

6. At the beginning of the corridors, there is a small figure of the animal you are going to see using the teleport in that corridor.

7. In the D2-P2 robot games, the yellow brick objects are for interacting with; pushing, climbing... or are animated.

8. Moving walkways can boost you; if you jump while climbing, you will jump almost twice as high as a normal jump.Likewise in lateral movement, you will jump twice the distance.

9. the ishihara test is used to diagnose and classify colour vision alterations. It comes from the University of Tokyo, Dr Shinobu Ishihara. They are only part of the test, so if in doubt, consult an ophthalmologist.