Central Killing Agency
Manual

If you find yourself stuck, uncertain about what to do, or simply in need of additional information about the game, it is highly recommended that you consult this manual.

Default Keybinds

Game Action	Keybind
Move Up	W
Move Left	A
Move Down	S
Move Right	D
Punch	Left Click
Interact	E
Escape Menu	ESC
Sprint	Shift
Continue Dialogue	Left Click
Toggle Skip Dialogue	Q

If you ever badly mess up the keybinds, you can always delete the file and it will generate new keybinds for you once you rejoin the game.

Progression

There are 3 endings to the game. To get to each ending, you must complete one ending at the time. The data that determines how far you have progressed in the game is determined by a registry value called *GameCompleted*. Currently, if you haven't completed an ending, the registry value will not exist. You can add it manually and also set the value. If it's 1, it means you completed the first ending, 2, the second, etc.

For windows the registry values are located here for Windows:
Computer\HKEY_CURRENT_USER\Software\Moonlight Productions\Central Killing Agency

For linux:
$XDG_CONFIG_HOME/unity3d or **$HOME/.config/unity3d**

Application Data

Audio settings and keybind settings are stored here for Windows:
C:\Users\%USERNAME%\AppData\LocalLow\Moonlight Productions\Central Killing Agency

For linux:
~/.config/unity3d/Moonlight Productions/Central Killing Agency