GameGuru MAX

Modern Day Asset Pack

Posters and Propaganda

USER GUIDE

MELBURNIAN

MODERN DAY ASSET PACK - POSTERS & PROPAGANDA



Bring your locations to life with colorful billboards advertising everything from future tech, to fast food, and trips to Mars.

Adorn your city streets with posters for movies and other entertainment.

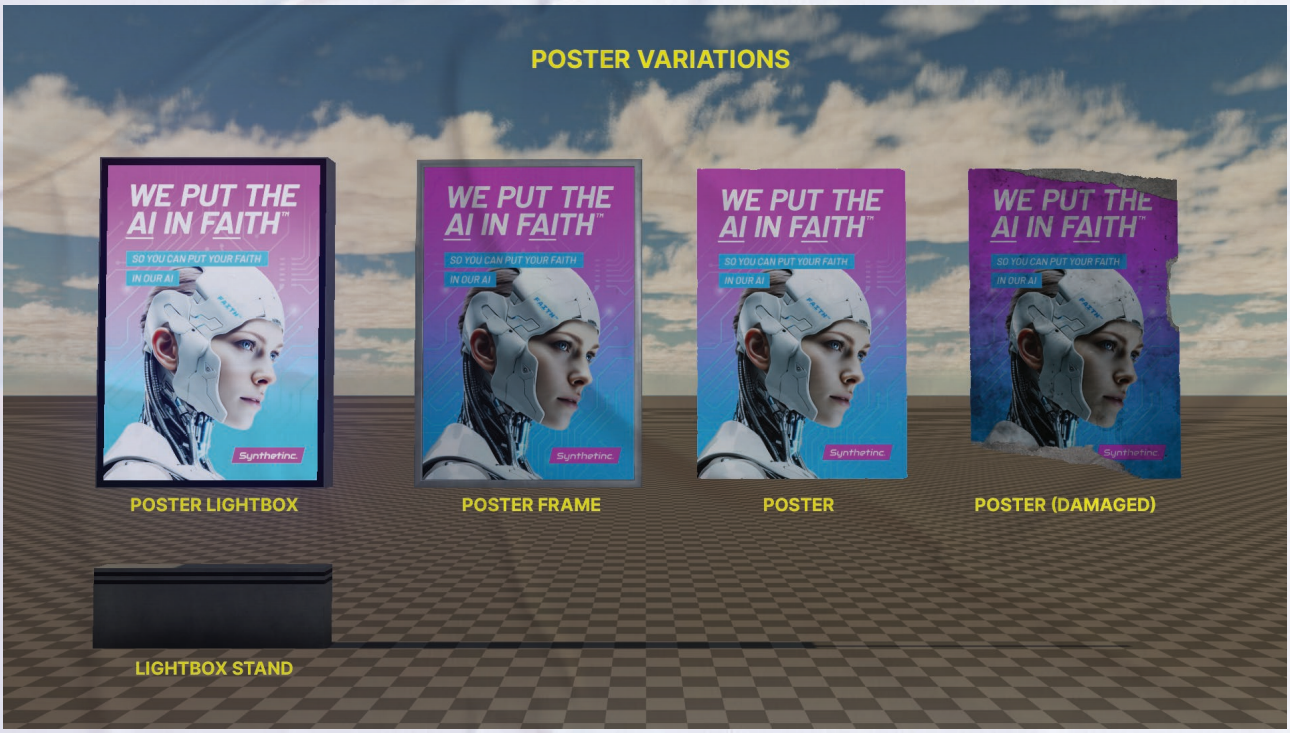




Immerse players in your world with the environmental storytelling abilities of advertising billboards.

POSTER VARIATIONS

Poster designs are provided across four different variations: Lightbox, Frame, Poster, and Damaged, to suit multiple themes such as Cyberpunk, Modern Day, or Wasteland. A stand is also included so Lightboxes can be positioned on the ground, in addition to hung on walls.



BILLBOARD VARIATIONS

Billboard designs are provided across three different variations: Lightbox, Frame, and Damaged, to suit multiple themes such as Cyberpunk, Modern Day, or Wasteland. A stand is also included so Billboards can be positioned on rooftops, in addition to hung on walls.



CREDITS

Some PBR materials sourced from ambientCG.com, licensed under the Creative Commons CC0 1.0 Universal License.

Zombies photo by Nathan Wright on Unsplash
https://unsplash.com/photos/man-leaning-on-frosted-glass-panel-door-igpwuxZofgo?utm_content=creditCopyText&utm_medium=referral&utm_source=unsplash

Athlete photo by Edgar Chaparro on Unsplash
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Moon photo by Alexander Andrew on Unsplash
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Jupiter photo by Planet Volumes on Unsplash
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Stars photo by guille pozzi on Unsplash
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Promotional video clips created with CineGuru MAX
https://store.steampowered.com/app/2710440/GameGuru_MAX__CineGuru_MAX

Music in promotional video by Yurii Semchyshyn from Pixabay
https://pixabay.com/users/coma-media-24399569/?utm_source=link-attribution&utm_medium=referral&utm_campaign=music&utm_content=114024

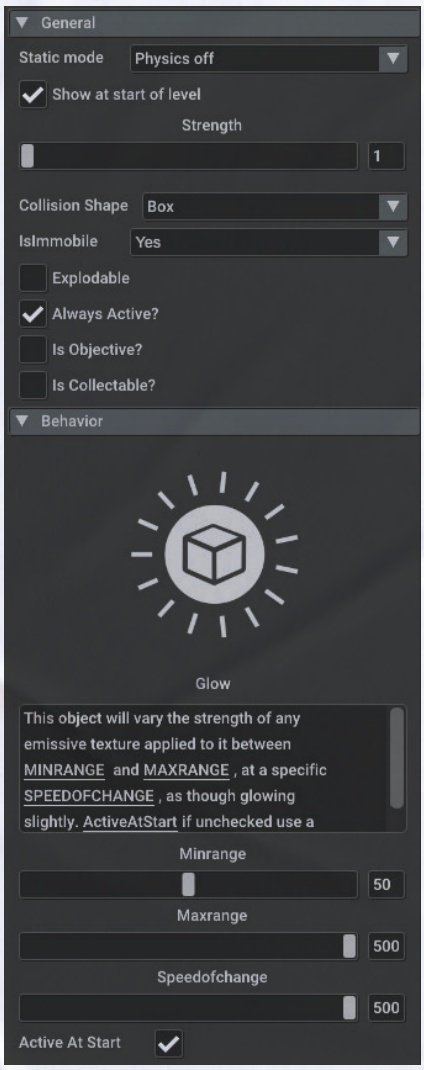
Note: Only posters and billboard assets are included in this pack. Other elements such as buildings seen in promotional images are constructed from assets provided free with GameGuru Max.

HAPPY GAME MAKING!

Thanks so much for buying the Modern Day Asset Pack - Posters & Propaganda.

I hope it contributes in some small way to making your game special.

Cheers,
Roberto (Melburnian on Discord)
discord.gg/BNWqNAYV



TIP:
FLICKERING LIGHTBOXES

To make a Lightbox object flicker, open its General tab and change the mode from ‘Static’ to ‘Physics off’ and IsImmobile to ‘Yes’, then tick ‘Always Active’.

Open the Behavior tab and change it to ‘Glow (by Necrym59)’.