



GAME MANUAL







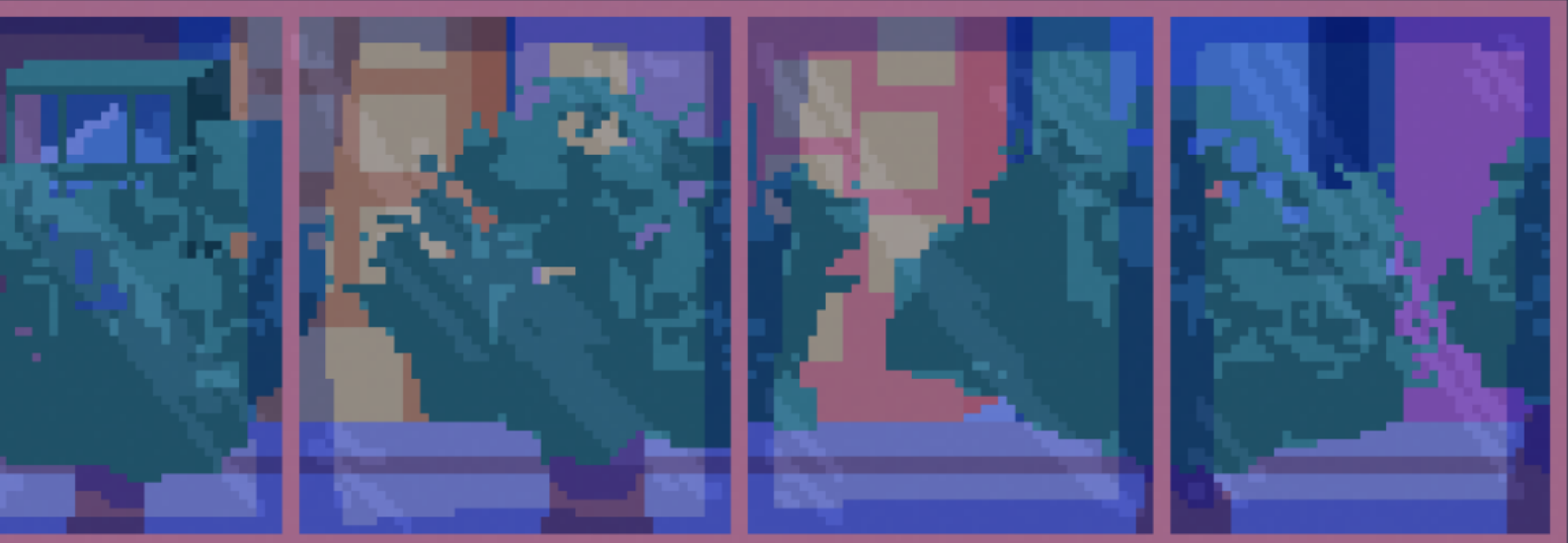


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SYSTEM REQUIREMENTS

- Windows 7+/Mac OS 11+
- 400MB of free disk space
- 800x600 minimum screen resolution
- Keyboard and mouse/trackpad

INSTALLATION

Windows

1. Download the Windows version of Groove that Goob from <https://gdiac.cs.cornell.edu/gdiac/showcase/gallery/groovethatgoob/>.
2. Open the Downloads folder and double-click on **GrooveThatGoob.zip**.
3. Drag and drop the **GrooveThatGoob-win** folder to the desired location.
4. Open the **GrooveThatGoob-win** folder, then double-click on GrooveThatGoob.exe to launch the game.

Mac

1. Download the Mac version of Groove that Goob from <https://gdiac.cs.cornell.edu/gdiac/showcase/gallery/groovethatgoob/>.
2. Open Finder, navigate to the Downloads folder, and open **GrooveThatGoob.zip**.
3. Drag and drop the **GrooveThatGoob** application to the desired location.
4. Double-click on the **GrooveThatGoob** application to launch the game.

UNINSTALLATION

Windows

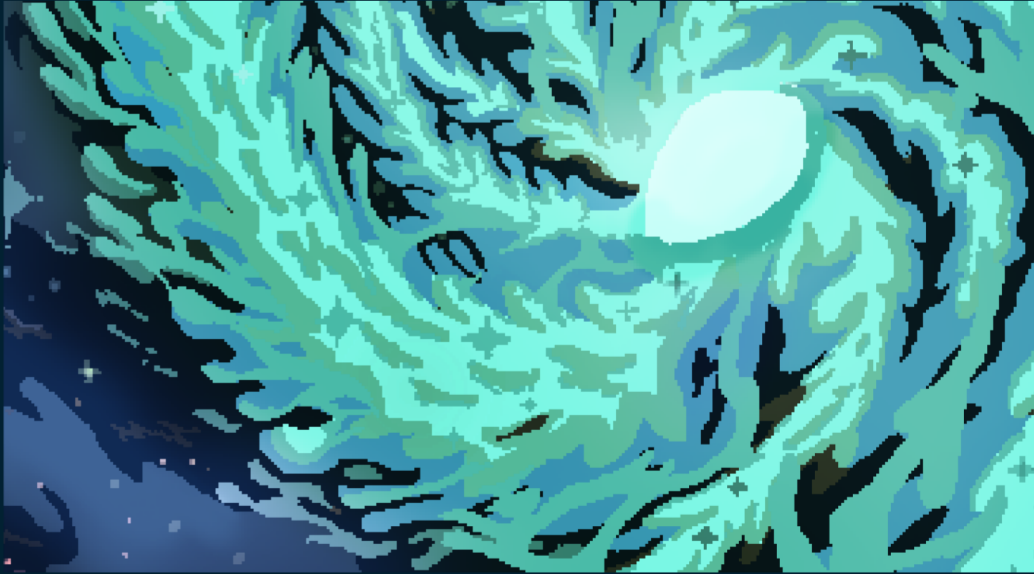
1. Right click on the **GrooveThatGoob-win** folder and select “delete.”
2. Hold the control key, click the Recycling Bin on the desktop
3. Click “Empty Recycling Bin.”

Mac

1. Hold the Control key
2. Click on the **GrooveThatGoob** application
3. Select “Move to Trash.”
4. Open the Trash
5. Click “Empty.”



A GALAXY FAR FAR AWAY

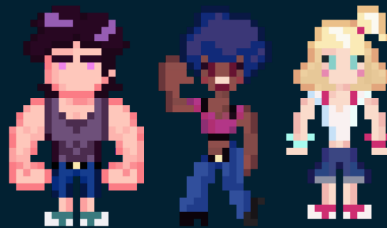


With the loss of music in the **Mixolydian Galaxy...**

Goob sets its sights on abducting the **Milky Way's Oracle Jukebox** guarded and at the top of Astral Ace's penthouse party



Each floor is filled with **danger tiles** and **suspicious dancers**.



Goob must **STAY ON BEAT**,



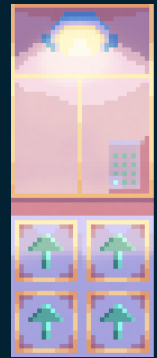
use **ABSORB** powers, and most importantly, **DANCE**.

Are you ready to **Groove that Goob?**



GOOE OBJECTIVES

The main objective of each floor is straightforward: dance to the beat and reach the **elevator** at the other side of the level



ALONG THE WAY YOU WILL ALSO HAVE TO:

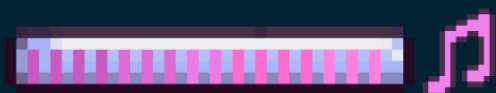
Avoid the Clubbers

Across the dance floor are clubbers moving at different rhythms. Don't fall into a clubber's line of sight! If you do, be ready to dance to save yourself!



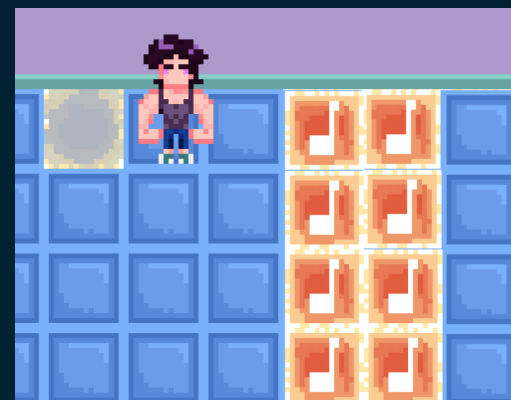
Stay on Beat

Absorption abilities are only unlocked after staying on beat five times. The Groove Bar shows the on beat progress.



Absorb to Pass Danger Tiles

Dangerous music tiles correspond to different clubbers. Absorb the matching clubber to steal their rhythm in order to pass those obstacles.



CONTROLS



Use **WASD keys** to move Goob



Press **R** to reset the level



Press **esc** to exit the level



Use the **arrow keys** to move the camera - feel free to scope out each floor!

Move **directly behind** a clubber and move forward onto them to absorb



Press **space** to release their rhythm and form

MEET THE CLUBBERS

MULLET



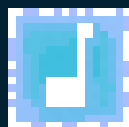
Mullet moves at a **slow rhythm like the orange tiles**. Absorbing allows Goob to move at a slower pace and two blocks.

BOOTS



Boots moves in a unique **fast rhythm like the pink tiles**. Absorbing allows Goob to move faster and pass fast alternating tiles.

PONYTAIL



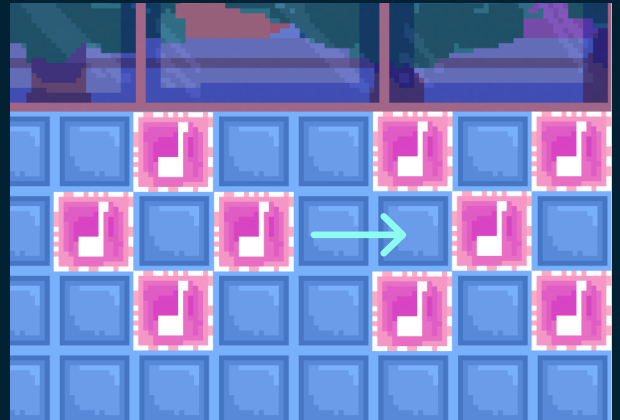
Ponytail moves in a unique **fast rhythm like the blue tiles**, different from Boots. Absorbing allows Goob move past blue tiles where are alternating in a unique pattern.



GAME OBJECT GUIDE

Alternating Tiles

Watch out! These tiles alternate back and forth. There's no place for Goob to stand without absorbing a fast-moving dancer.



Long Tiles

These tiles don't move, but they take up a lot of space. Goob needs to absorb a slow moving dancer to take big steps.

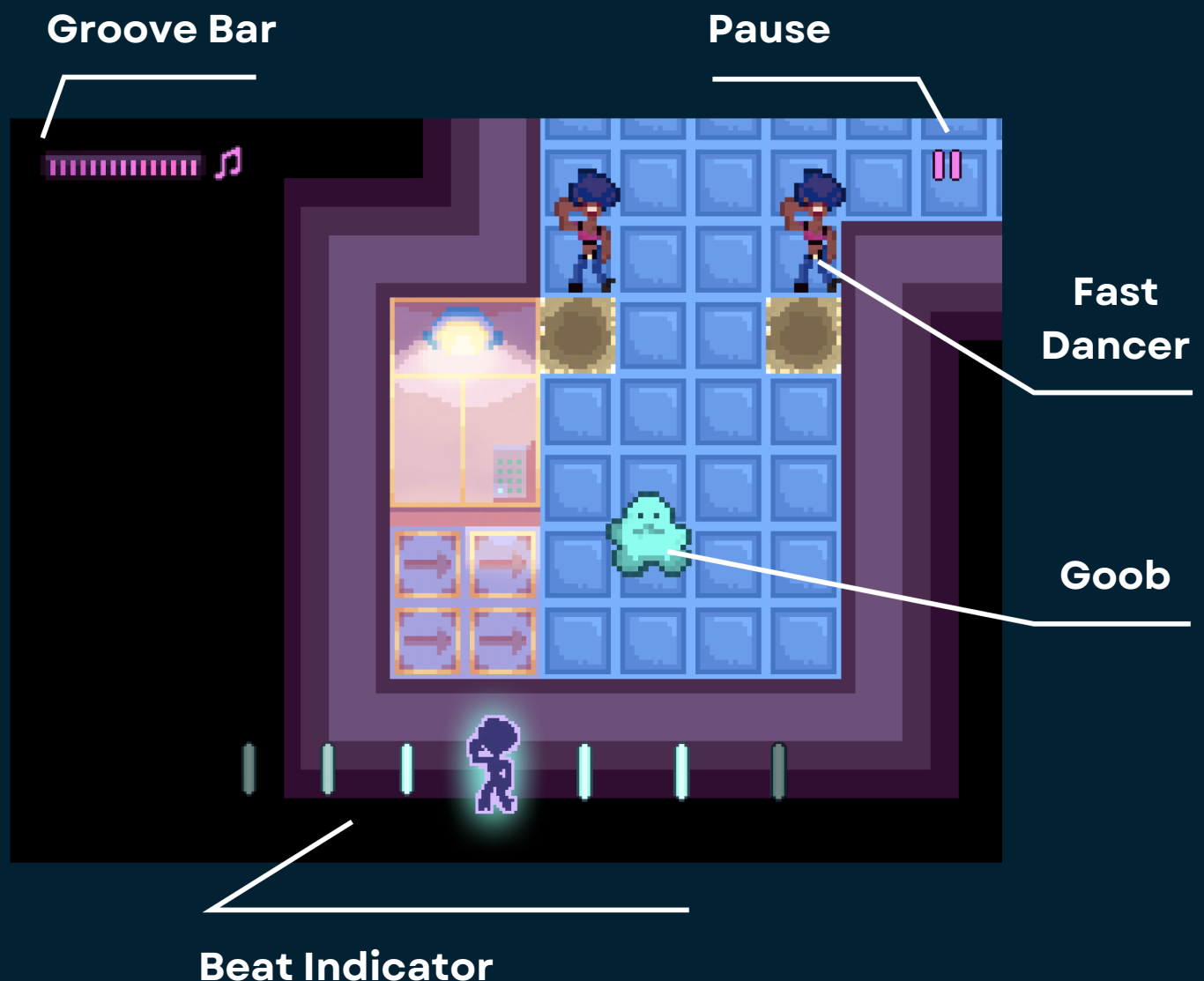


Dance Off

If you run into a dancer's line of sight, you have a chance to save yourself from getting caught by pressing directions to correspond with arrows on the screen.



THE GAME SCREEN



Beat Indicator

At the bottom of the screen, Goob's dad has supplied a beat indicator that tells Goob when to move. You move when the lines reach the middle outline.

When a dancer is absorbed, their outline will appear in the beat indicator and the indicator will adjust to the dancer's rhythm.



READY TO PLAY?



If not, don't worry! Goob's dad will help guide you. Do your best to bring music back to the Mixolydian Galaxy, but most importantly, have fun!

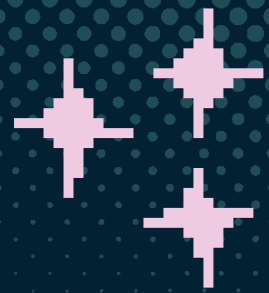
CREDITS

StudiYO

Mikayla Lin Project Lead
Simon Kapen Programming Lead
Ashley Xiang Design Lead
Corbin Stickley Programmer
Daniel Thorne Programmer
Leon Carranza Designer
Shania Cabrera Designer
Shivani Lal Programmer

Special thanks to **Shania Cabrera** for
being our main composer. Goob could
not Groove without you!





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