Controls on the keyboard

- mouse/AD/right or left arrows – rotate camera
- LMB – interactions
- F – flashlight
- Esc – go back to menu
- W – set the ventilation on fire
- T – open/close tablet

We will make rebinding of buttons in the future. We promise.

How to play

During the night, you will have to defend yourself from different animatronics (there are more and more of them every night). To do this, you have different methods to deal with them:

- You need to protect yourself from Rabb by closing the door. It will beep to warn of its arrival
- From Foxy, you should just close the door if you see him in the doorway. You can only see it with a flashlight
- To protect yourself from Plush, you should turn away from him when he appears
- Mangles must be set on fire when they appear in the ventilation (identified by sound)
- And you should also constantly monitor Shadow's aggression on the tablet

The game also contains the following parameters:

- the life of doors, which must be gradually restored through the tablet (by pressing the buttons corresponding to the doors)
- energy that can be restored by turning on the generator behind you (the white thing is the generator)