Menues and options
In the main menu you can start a new game, load an existing game and save or continue the current game. From the main menu you can reach the options (settings). Within the game you can call up the main menu via pressing the escape key.

Settings
In the settings menu you can find the mouse settings. You can define the mouse sensitivity, chose if you are left or right-handed and invert the mouse. Further you can regulate brightness, music and effect volume und turn special effects on and off.

Interface
The menu and the inventory are available by clicking the right mouse button. In the upper left-hand corner there is a notebook; in the lower left-hand corner there is an inventory; in the lower right-hand corner there is an exit to the menu. When there is an active zone on the screen the cursor is highlighted.

Types of cursors
The regular cursor allows looking around. The active cursor, highlighted in the center indicates that you can interact (left-click) with the given subject or you can move in the given direction.