Aerial Antics
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When level 50 is beaten there will be a new AerialAnticsSoccer icon/game under the AerialAntics/Multiplayer folder!

Playing the game is simple over a LAN or the Internet. Make sure that the game is allowed by any firewalls that maybe running and if need be forward ports 2300 to 2301 on your router.

The multiplayer game is optimized for the Xbox 360 Controller but is perfectly playable with a mouse and keyboard.

The goal of the game is to score 3 times on your opponents ring and then land on the bullseye platform. Be careful though, opponents can drop bombs on each other to reduce scores!

Once you unlock the Aerial Antics Editor you can create new maps for multiplayer as well as single-player! You must work out of the standard single-player Aerial Antics directory but when you save a level name it something other than:

City Center Park 01 - 10
Runner's Canyon 11 - 20
Splendid Mountain 21 - 30
Cool Caverns 31 - 40
Circus Airship 41 - 50

Then go into the standard folder AerialAntics/Media/Levels and cut the new soccer level. Then go to the Multiplayer/Media/Levels directory and paste it.

To play your new map in muliplayer you must go into the Multiplayer/Media/TextDocuments folder and change the first line in the MultiplayerPrefs.txt file so that it is the same as your new level. Make sure anyone you want to join your game also has the same map!

In addition to being able to change the multiplayer map you can also change the second line of the MultiplayerPrefs file which is a 'friend-word'. If you want to guarantee that you play with certain people then everyone needs to synchronize the 'friend-word' line of the MultiplayerPrefs file. Use the default of 'Everyone' in order to find other unknown people online.

Have fun and email and questions or concerns to support@midnightstatus.com!