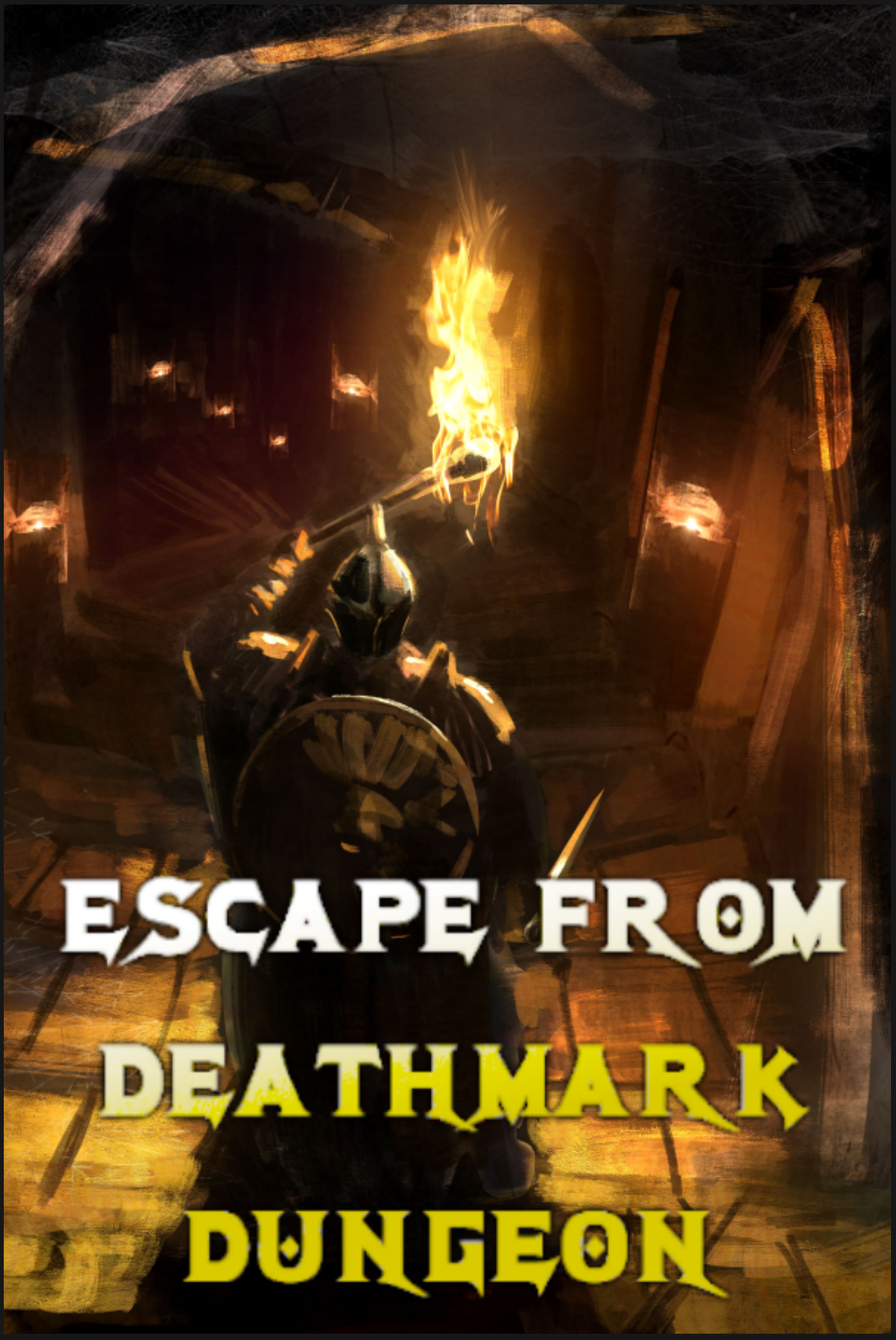

ESCAPE FROM
DEATHMARK
DUNGEON

“The sanctity of this place has been fouled” - Adventurer, Diablo (original) (Blizzard)

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Getting Started

Installing the file is either through the Steam client or by unzipping the zip file (through other sites) and running the game.bat file in the main folder.

The game currently supports English only.

More languages may come in the future.

Troubleshooting

If you have problems in the game then please contact Matt at contactus@mattiesgames.com.

As a solo developer some problems may be beyond my ability to fix.



Introduction to Playing the Game

Escape from Deathmark Dungeon is a singleplayer dungeon crawl through an 2d isometric dungeon.

Your objective is to escape each of the seven levels to make it back to the surface alive.

Along the way you fight different monsters and acquire equipment, spells and grow in ability and strength.



Interface

The interface includes two globes indicating health and mana. Health represents your life points - if it reaches zero then it is game over. Mana represents spell casting points - it regenerates over time.

To the left and right are the currently selected weapons and spells that your character is using.

In the centre are your quickly accessible potions. You can have at most 9 of these.

Above that is a region for displaying textual information. This area is used to describe various elements found in the game.

To the top left is a mini map showing the exit, doors and your character.

Story

You were travelling through the wilderness on the way back from an adventure when a group of monsters ambushed you late one night. They bound you and imprisoned you within Deathmark Dungeon.

However using your ingenuity you managed to escape your cell and fight your way through the dungeon.

How did you manage to escape the many levels of monsters and creatures within the dungeon? Well - that's the story you're going to tell to your new companions in the local tavern.

Overview of Gameplay

Movement

Left click on the ground to move to that location. Pressing the letters w,a,s and d can also be used. Moves are as fast as you can click.

Attacking and Spellcasting

Left click on enemies to engage with your currently selected weapon.

Right click on enemies to cast your currently selected spell at them.

Finding Items

Items are found in the dungeon and can be left clicked on to pick up. Clicking on the currently selected weapon or spell icon will bring up a menu showing other items and spells you can activate.

Character Statistics and Levelling Up



Your character has four main statistics. These are strength, agility, stamina and magic. Strength and agility determine your successfulness at attacking enemies in melee. Stamina and strength determine your resilience to attacks and hitpoint totals. Magic determines your total mana pool and your mana recharging rate.

Monsters

There are many monsters you will find throughout the dungeon, these include Skeletons, Necromancers, Goblins and their kind, Beastmen and their kind and Dark Elves.

A few of them are shown below for reference.

Undead Warriors



Dark Elf Sorceresses



Goblin Warlords



Beastlords



And many more...

