User Guide

Mechanics

Double jump:

- Walking off a platform counts as the first jump.
- A wall jump does not count as the second jump.
- Use the second jump wisely as it may be needed a bit later.

Wall jump:

- To make a wall jump, press the jump button, while holding the direction button towards the wall beforehand.
- After bouncing off the wall, the character will turn around automatically.

Known issues

Freezing on the first launch. Sometimes when *C:\Users\%username%\AppData\Local\Outright* folder is created, the game can freeze. In this case, end the task of the game in the task manager.
Default game settings. In order to reset the game settings, delete *C:\Users\%username%\AppData\Local\Outright* folder. WARNING! The folder also contains game saves.
Keybinding settings. Changing key bindings (to gamepad buttons as well) can be made only with a computer mouse.
Gamepad support. Any Windows-compatible gamepads are supported.
Game performance. In order to increase the game performance, it is recommended fullscreen mode and vertical sync. Also lowering the resolution (to 1600x900, for example) increases the performance noticeably.