Toad On Fire - Default Controls

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1. Customizing Controls

Controls can be customized from the menu: *Options -> Controls -> Keyboard/Controller Setup.*
For reference, here are the default configurations.

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2. Default Setups

Keyboard

```
Move.........................Arrow keys
Strafe.......................Left Shift
Drop Item....................D
Shoot Flamethrower...........F / SPACE
Charge Flamethrower..........C
Use Shield...................D
Throw Grenade................G
Talk to NPC..................F / SPACE while close-up and facing NPC
Toggle Switch................F / SPACE while close-up and facing switch
Access Game Menu.............ESC
```

* * *

Xbox One Controller

```
Access Game Menu..............Menu
Move..........................Analog stick or D-pad
Strafe........................Left Bumper / Shoulder
Shoot Flamethrower............A
Charge Flamethrower...........B
Use Shield....................X
Drop Item.....................X
Throw Grenade.................Y
Talk to NPC...................A &mdash; while close-up and facing NPC
Toggle Switch.................A &mdash; while close-up and facing switch
```

* * *

Xbox 360 Controller

```
Access Game Menu..............Start
Move..........................Analog stick or D-pad
Strafe........................Left Bumper / Shoulder
Shoot Flamethrower............A
Charge Flamethrower...........B
Drop Item.....................X
Use Shield....................X
Throw Grenade.................Y
Talk to NPC...................A &mdash; while close-up and facing NPC
Toggle Switch.................A &mdash; while close-up and facing switch
```

* * *

Other Game Controllers / Custom Setup

You can configure any controller from within the game menu.

#	Steps
1.	From the game menu, navigate to: **`Options -> Controls -> Controller Setup`**.
2.	Set **`Layout`** to `OTHER`.
3.	Navigate to any row and press `ENTER` / `RETURN` on the keyboard or `A` on the game controller.
4.	You'll now see a cursor waiting for input. Press the button on the controller you'd like to map that action to.
5.	Continue steps 3-4 until you're satisfied with your setup.
6.	Exit the controls menu and the setup will automatically save.

- *Additional Notes*
    - Use **`Next Page`** / **`Prev Page`** to navigate to other pages. *(The controls are spread across multiple pages.)*
    - If there is no `A`, use the primary button (where `A` or `X` would normally be found)_
    - If you first start a new game or load an existing one, any changes to the controller setup will be saved with that game's profile, and the setup will load automatically next time you load that specific game.
    - If you change the controls before starting or loading a game, then the setup will be saved as the default for all new games going forward.

* * *

Misc

Special Moves

Practice these combos to unleash some serious power. These "special moves" aren't required to complete the game, so don't sweat it!

Name	How-to
Cannonball	Charge the flamethrower to max, then press fire while still holding down the charge action.
Shield Attack	While moving forward, press the shield action, and Smokey will slide to a stop, shield in-hand. Anything in the shield's way will take damage. Cannisters will bounce.
Cannonball + Shield Attack	Begin a cannonball and — while still rolling through the air — press the shield action.

* * *