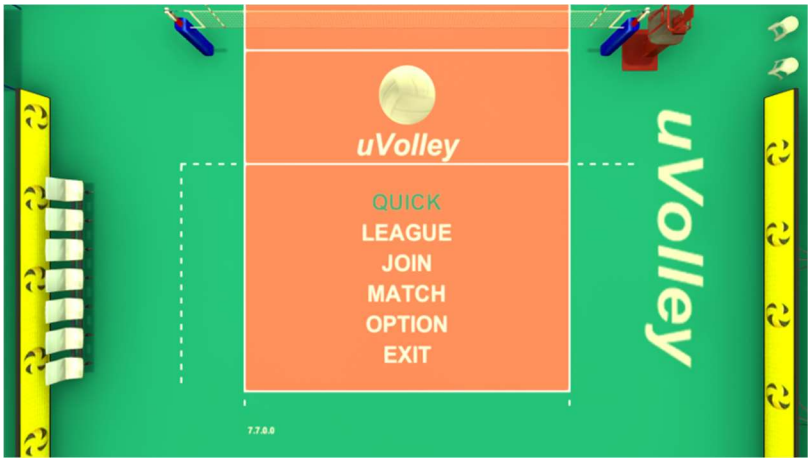
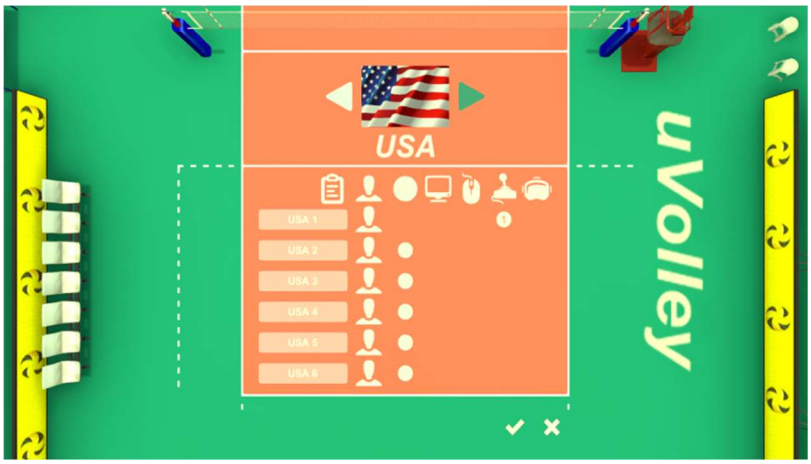



TUTORIAL #1 [QUICK MODE]

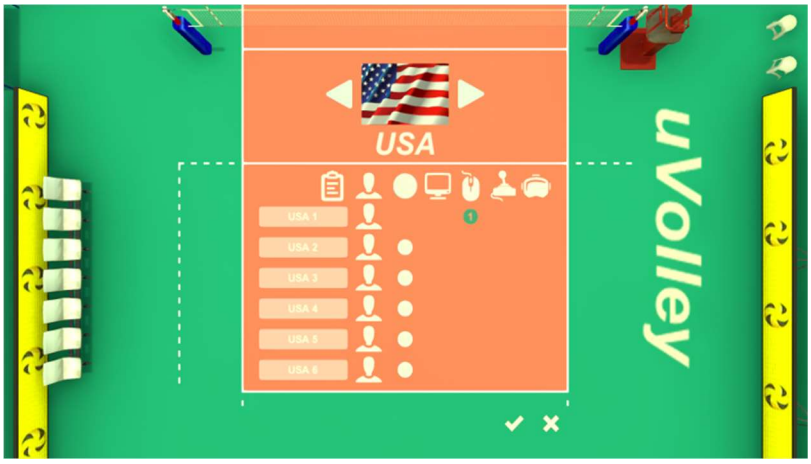
In the main menu select QUICK mode, use the mouse left button or joypad A button to select and arrows keys or D-PAD for menu navigation;



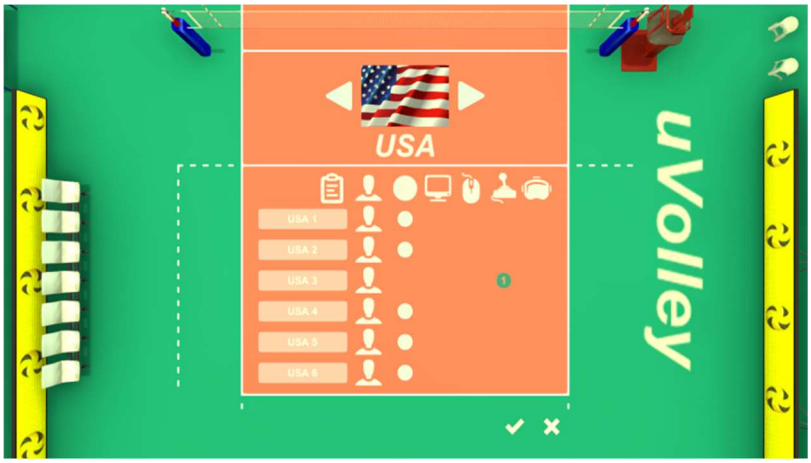

Choose home team by push the left or right icon arrow;



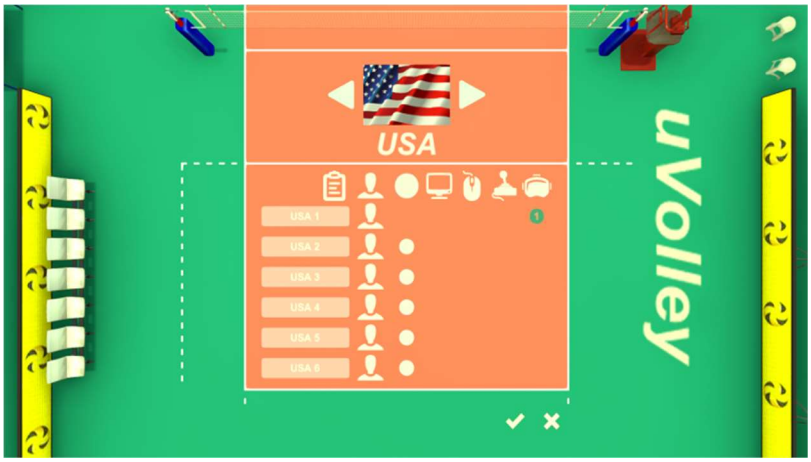
Choose your player and control, for example mouse and keyboard control on the first player of the team;



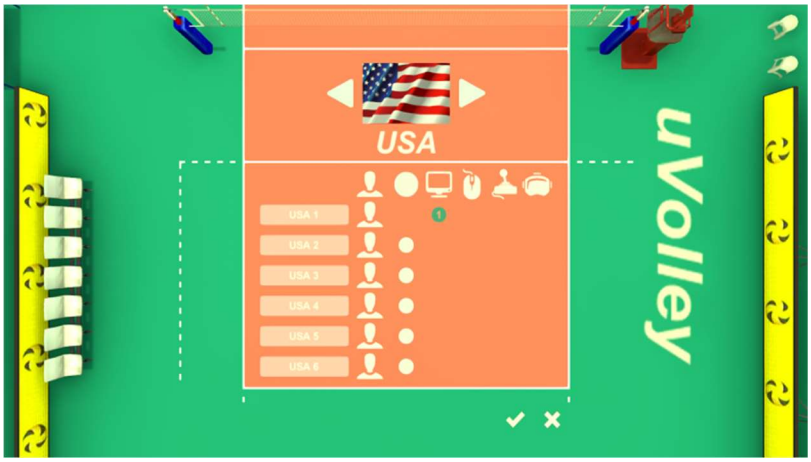

Joystick (xbox joypad) on the third player of the team;



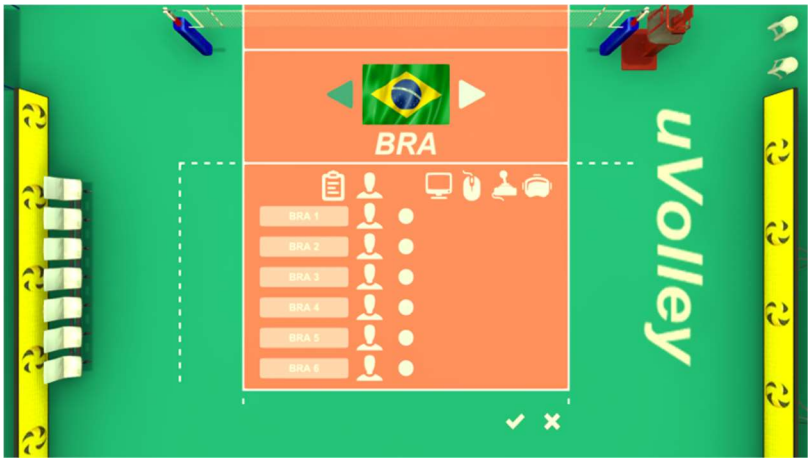

Select the visor to play on VIRTUAL REALITY mode;



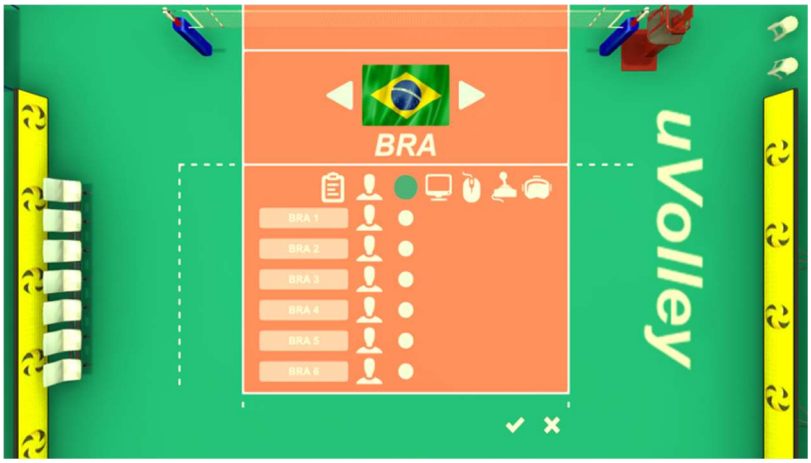
With this selection the computer play for you in first person view;




Confirm the menu and go to choose the opposite team, if you don’t select any player your opposite team is the computer;




Push the ball icon to select which team start to play the match;

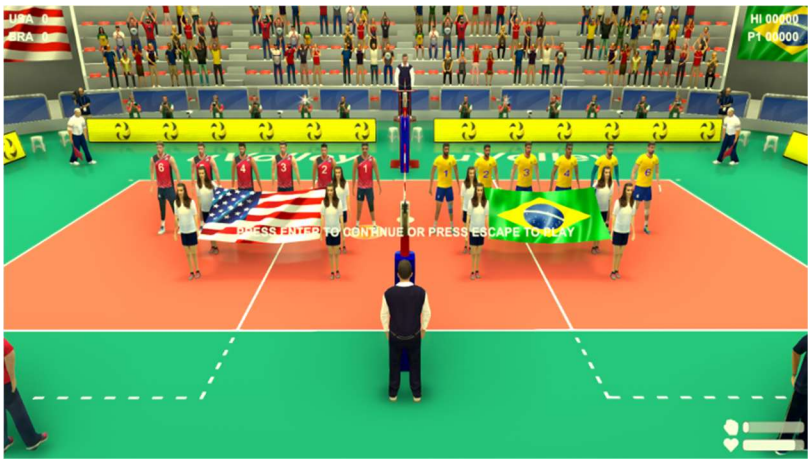


When you confirm the opposite team you can choose the ball type as you like;



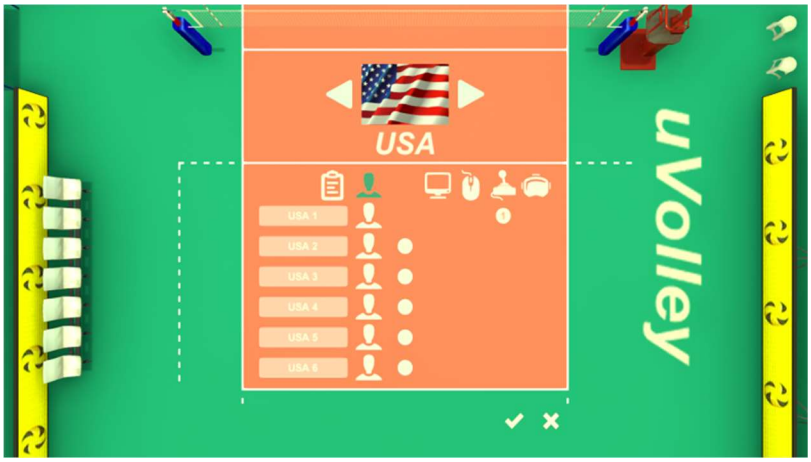

Easy mode is an option that you find on ball menu and leave the player to automatic movement and play the game by only press the shot buttons, you can uncheck this option in the front view when you are ready to full control your player.

Confirm and you are at the beginning of the match;

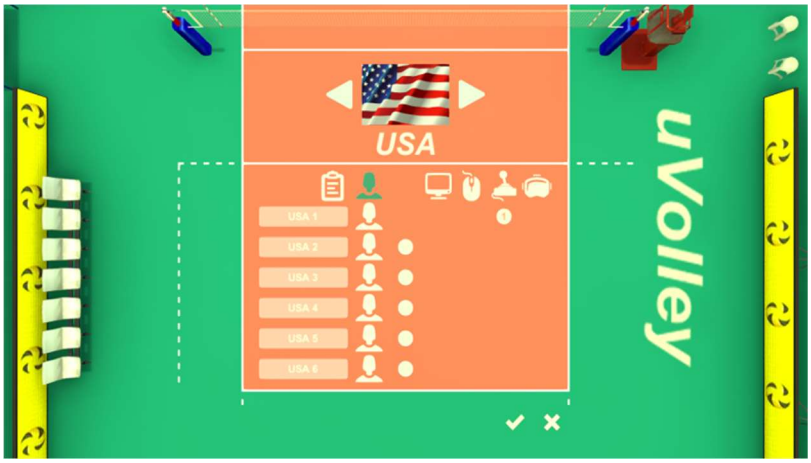



You can select the gender of your team if there is a gender icon available in the team menu, press the gender button to switch between male and female team;

In this case gender icon is male;



Press the male button to switch to female team;




You can play a match male vs male, female vs female and male vs female;

This is a match between female teams;



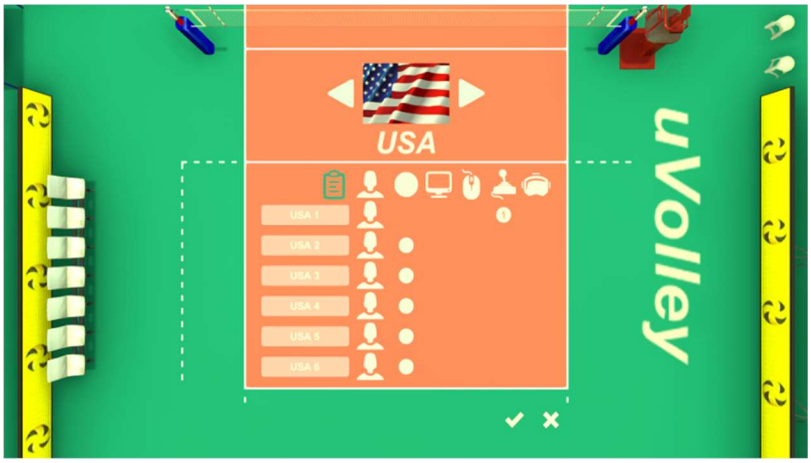

Press ENTER on the keyboard or Joypad to start the match, you can continue a previously saved match if you play with the same teams, otherwise you can start a new match by press ESCAPE key on keyboard or the relative button on joypad;

During the game if you press the ESCAPE key on keyboard or the relative button on joypad you can pause/resume the game;

When you are in game pause you can QUIT the game, when you select the quit command the game save the current state of the match for a next restore;

TUTORIAL #2 [TRIAL MODE]

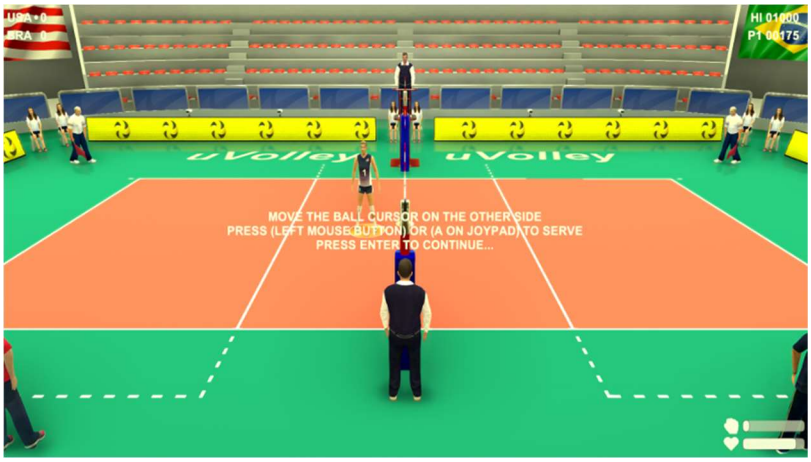
In the team menu select the TRIAL icon;




In the trial menu choose one of the different actions available and confirm;




Follow the instuctions on screen to start the trial, on the first time of the action you have a tutorial to learn how to do the action, when you are done press ESCAPE to exit from the trial mode;



TUTORIAL #3 [PLAYER CHANGE]

Your player is identified by an orange circle;



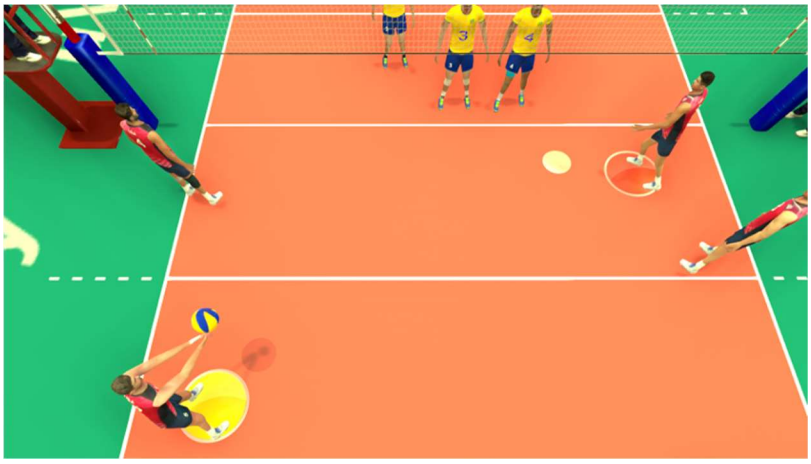
The player that own the ball is identified by a yellow circle, is the player that call the ball during the action;



The target player of the ball, the destination player where the ball is shot, is identified by a red circle;



You have a cursor to set the position where you shot the ball, the cursor is the ball icon on court;



The cursor is like a crosshair where you shot the ball, you can move it by the mouse or the right thumbstick of the joypad;

If you hold the shot button on other player of your team, left mouse button or A button on joypad, you can dynamically change your player, the selected player is identified by a white circle;



In the next image I have changed my player five to the player four, this feature is called MANUAL PLAYER CHANGER;



There is also a FAST PLAYER CHANGER feature to change your player more fast, press D-PAD up or down buttons on joypad or scroll the mouse wheel to change your player during the action;

In the next image your player is the number six, identified by the orange circle;




Press the DOWN D-Pad button on joypad or scroll DOWN the mouse wheel to switch your player between player six and player five, now your player is player five;




If you press the DOWN D-Pad button on joypad or scroll DOWN the mouse wheel you change your player in a clockwise way, otherwise if you press the UP D-Pad button on joypad or scroll UP the mouse wheel you change your player in a counter clockwise;

Another feature to change your player is DIRECT PLAYER CHANGER, press X button on joypad or V button on keyboard to direct select the target player of the action;

For example, your player is the number three and the lifter assist the player four, player four is the target of the ball, if you press the direct player changer your player switch to player four;

The next image show that your player is the number three, identified by the orange circle, the target player is the player four, identified by the red circle;



Press X button on joypad or V key on keyboard and your player switch from player three to player four;




AUTO PLAYER CHANGER is an option that simplify the gameplay, it is enabled by default, during the game action your player is automatically selected;

TUTORIAL #4 [PLAYER POSE]

The player has different pose when is still, if the X key is pressed or the RIGHT thumbstick button is pushed the player stay on idle pose;



If you press the C key or push the joypad RIGHT BUMPER the player go in right guard pose;



If you press the Z key or push the joypad LEFT BUMPER the player go in left guard pose;



If you press the Q key or push the joypad LEFT TRIGGER the player go in defense pose;



If you press the E key or push the joypad RIGHT TRIGGER the player go in attack pose;



If you hold the C key or hold the joypad RIGHT BUMPER and press the Z key or press the joypad LEFT BUMPER, or reverse hold and press, the player go in shadow pose;



Double press each pose key or joypad button to back the player in idle pose;

TUTORIAL #5 [PLAYER MOVE]

Use the classics AWSD keys on keyboard or LEFT thumbstick on joypad to move your player, press W key or push UP the thumbstick to move the player forward;




Press S key or push DOWN the thumbstick to move the player backward;




Press A key or push LEFT the thumbstick to move the player leftward;



Press D key or push RIGHT the thumbstick to move the player rightward;




Press W+A key or push UP-LEFT the thumbstick to move the player in forward left diagonal;




Press W+D key or push UP-RIGHT the thumbstick to move the player in forward right diagonal;




If you move the player in forward diagonal and then in the leftward or in the rightward the player rotate around its vertical axis;

Press S+A key or push DOWN-LEFT the thumbstick to rotate the player in backward left;



Press S+D key or push DOWN-RIGHT the thumbstick to rotate the player in backward right;



Use MOUSE or RIGHT joypad thumbstick to move the ball cursor on court, if you move the ball cursor during the player movement the player rotate in the ball cursor direction;

Press the F key on keyboard or Y button on joypad to restore the ball cursor position in front of the player, this feature is called FOCUS and it's useful when you lost the ball cursor view;

TUTORIAL #6 [BASE ACTION]

Service action is executed when you press the RIGHT mouse button or push B on joypad, in this case the player do a spin service action, you can't serve before the judge's whistle sound;




The cursor position is approximately the target of the shot, all the game play is based on physics engine and when the player shot the ball, by the collision between his hands and the ball, it’s apply a force in the cursor direction, there isn't any precalculated destination of the ball as in the real world volleyball;

The bagher action is executed when the destination of the ball is your player and the ball height and distance are near the player area and under the player height;

In this condition if you press the LEFT mouse button or the A button on joypad the player do a bagher action;

In the next image you can see that the player shot the ball to the setter, the player that is identified by the red circle;



You don't worry about to position your player exactly under the ball because there is an action assistant that automatically position the player near the right shot position, where possible, and this happen in all the player's action;

The next image show the assist action, when the ball fall over the head of your target player and you press the shot command, LEFT mouse button or A button on joypad, the player do the action;




Spike action is very similar to the real volleyball, you need to take the right time before do the jump. The cursor must be in the opposite court, press the RIGHT mouse button or B button on joypad to do the action;




Block action is executed when the ball is in the opposite court and you press the RIGHT mouse button or B button on joypad. If the ball collide with the player hands there is a collision physics that rejects the ball;



TUTORIAL #7 [ADVANCED ACTION]

There are three type of service action, normal, float and spin. Normal service is executed when you press the LEFT mouse button or A button on joypad, the ball is shot in the target cursor position at normal speed;




Float service is executed when you press the LEFT mouse button + Q key on keyboard or A button + LEFT TRIGGER on joypad, the ball is shot in the target cursor position at medium speed;



Spin service is executed when you press the RIGHT mouse button or B button on joypad, the ball is shot in the target cursor position at maximum speed;



There are three type of bagher action, bagher, roll and dive;

When the ball is inside the player area, in front and under the head of the player, if you press LEFT mouse button or A button on joypad the bagher action is executed;



When the ball is inside the player area, at the side and under the head of the player, if you press LEFT mouse button or A button on joypad the roll action is executed;



When the ball is outside the player area, in front and under the head of the player if you press LEFT mouse button or A button on joypad the dive action is executed;



There are four type of assist action, normal, fast, back and jump;

If you press LEFT mouse button or A button on joypad, when the ball is over the head and near your player, the player execute the normal assist;




If you hold E key on keyboard or RIGHT trigger on joypad and press LEFT mouse button or A button on joypad, when the ball is over the head and near your player, the player execute the fast assist;




If you hold Q key on keyboard or LEFT trigger on joypad and press LEFT mouse button or A button on joypad, when the ball is over the head and near your player, the player execute the back assist;



If you press RIGHT mouse button or B button on joypad and the cursor position is in your court side the player execute the jump assist, you can also jump fast and back assist as the standard assist commands;




There are four type of spike action, normal, fast, pipe and lob;

When the cursor is in the opposite court side press RIGHT mouse button or B button on joypad to execute the normal spike, it's important to take the right time before jump;



When the cursor is in the opposite court side if you hold E key on keyboard or RIGHT trigger on joypad and press RIGHT mouse button or B button on joypad the player execute the fast spike;



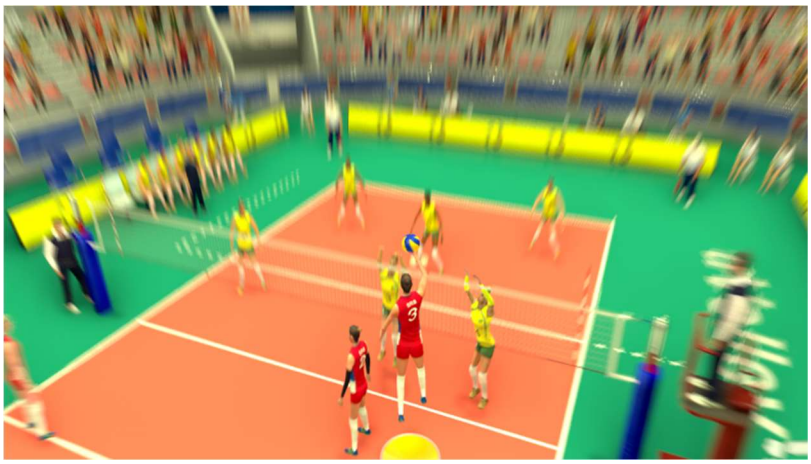
When the cursor is in the opposite court side if you hold Q key on keyboard or RIGHT trigger on joypad and press RIGHT mouse button or B button on joypad the player execute the pipe, it's important to take the right time before jump;




When the cursor is in the opposite court side if you hold Z or C key on keyboard or LEFT or RIGHT bumper on joypad and press RIGHT mouse button or B button on joypad the player execute the lob;




There is a special spike action called BULLET TIME, a third time spike action with special effects, hold Z and C key on keyboard or LEFT and RIGHT bumper on joypad and press RIGHT mouse button or B button on joypad the player execute the action;



TUTORIAL #8 [REPLAY ACTION]

After each point the game automatic replay the last action, you can skip replay by press ENTER on keyboard or MENU button on joypad, you can also manual replay the action by the same command any time as you want;




Press R key on keyboard or push the right thumbstick on joypad to show the VIDEO CHECK, by this feature is possible to analyze frame by frame your last replay action;



Push the relative button on virtual camera to play forward/reverse or fine zoom the replay action;



TUTORIAL #9 [LEAGUE MODE]

In the main menu select LEAGUE mode, use the mouse left button or joypad A button to select and arrows keys or D-PAD for menu navigation;




Select LEFT or RIGHT arrow icon to scroll the type of league;

League as an international competition is the first type of league available, you have 16 teams that matches together for 5 weeks, then the first 6 teams on scoreboard matches each other to reach the final four phase, next go to the semifinal and last to the final match;

Before the league start you can choose the competition teams, you can select each team or leave randomize the selection by press the UNDO icon;

You must play all the matches to reach the final or select the REDO icon to play the most important matches until the final;

Confirm the league menu to start the match;




If you win the final match you increase your achievements (Steam only version);

Trophy as a tournament is the second type of league available, you have 8 teams, you can select each team or leave randomize the selection by press the UNDO icon;

You must play all the match of each stage to go to the next stage, select the match to play by press on relative team, when you confirm the league menu you play the selected match;




Select the REDO icon to play the most important matches until you reach the final;




If you win the final match you increase your achievements (Steam only version);

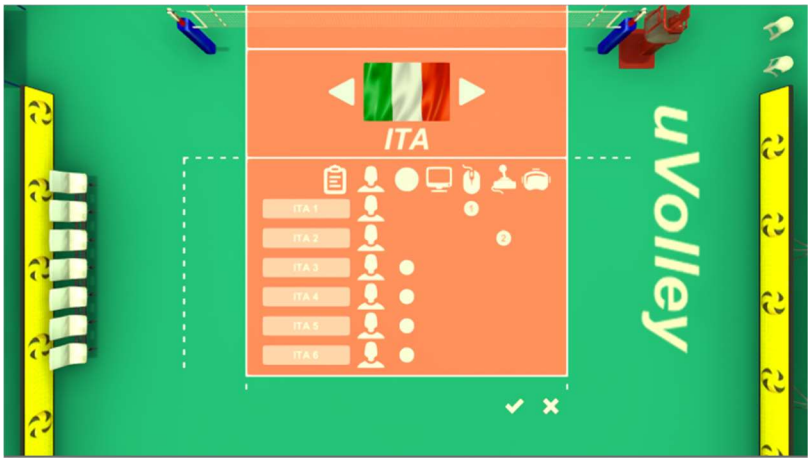
TUTORIAL #10 [TWO PLAYERS]

It’s possible to play a match in two players mode on the same computer or console;

You can play a match with player 1 and player 2 on the same team or an opposite teams, you can also play a player 2 as your player and let the computer to play as first person view or as stadium view to see the game in a different perspective;

To enable the two players mode you need to press on a control player button where you select which device to use for the player, like mouse and keyboard or joypad;

The next image show that player 1 use the mouse and keyboard and player 2 use the joypad and they play on the same team, you can also play with two joypad;

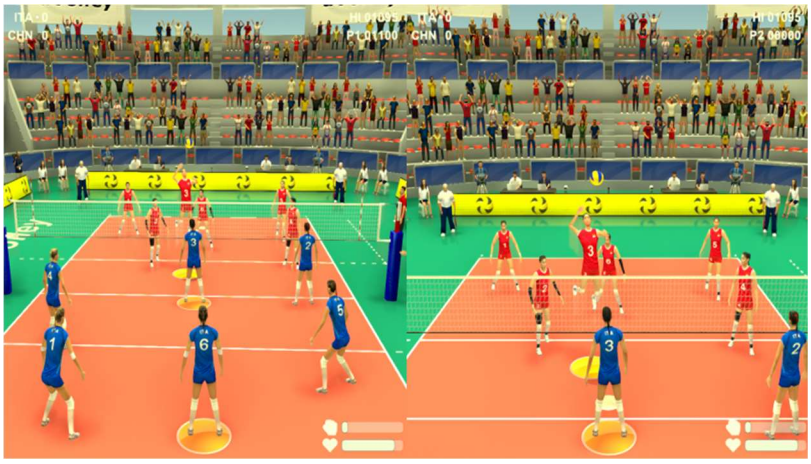



The game works in a vertical split screen mode, each player has its own view and target cursor, it’s the best way to play with a friend on the same computer or console;




If you have another display monitor connected to your computer (Steam only version) you can play a match in DUAL view;

Next image show the match where the players play in the same team;



Next image show the same match but the players play in opposite teams;

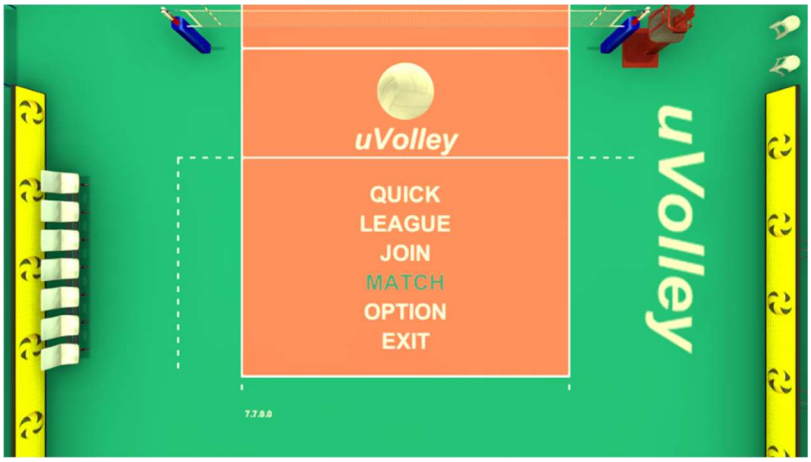


Next image show that is possible to play as single player on a part of split screen and see the match in the stadium view perspective, just set player 2 only in the team menu;



TUTORIAL #11 [MULTIPLAYER]

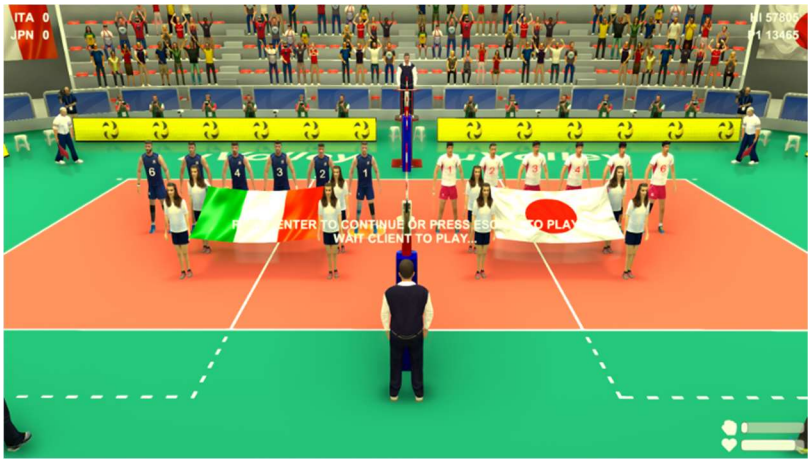
The game can be played in multiplayer over local area network between computer to computer, computer to console, console to console, it's only necessary that all the devices are in the same network group, one device is promoted as server and the other devices are client, select the MATCH menu to start the server;



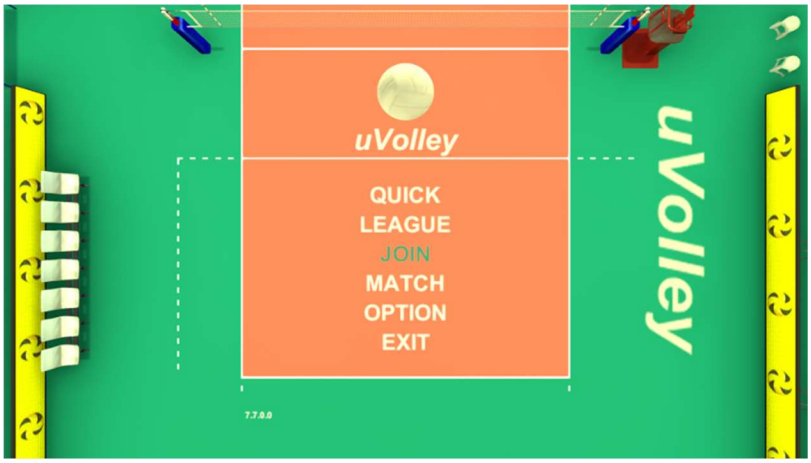

Select LOCAL as address, you can choose to start a server to play a quick, league or trophy match;




After confirmation you go in the team menu where you select your player and your controller, at the end you are in the game view where you wait all the clients to join before start the match;



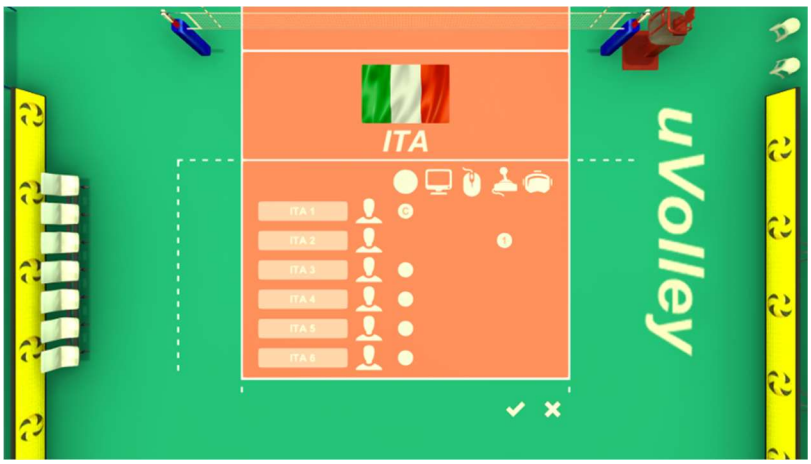
The client connect to the server by select the JOIN menu and set the address as LOCAL;




The client automatically discovery the IP address of the server, all the client and server must be on the same network group;




When the address of the server is recognized you can confirm to join to the server, after join to the server you go in the team menu where you can choose your preferred player and controller, the player that has a C inside the circle selector is already assigned to another client and you can't select it anymore;



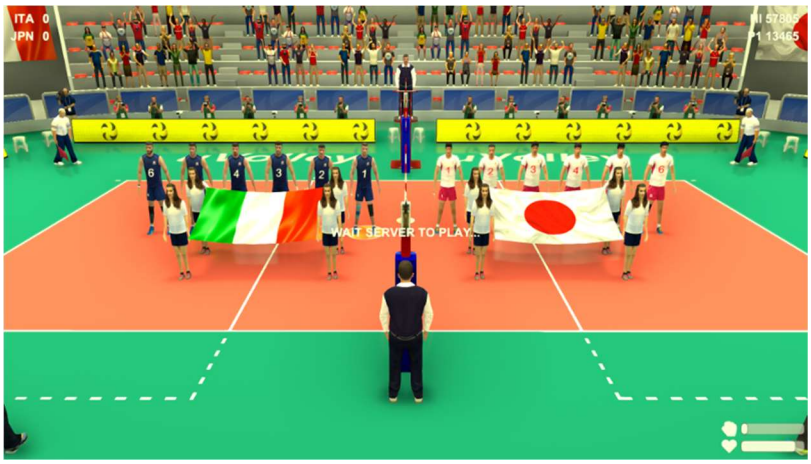
The game can also be played in multiplayer over internet (Steam only version) as a LOBBY, one device is promoted as online server and the other devices are client, select the MATCH menu to start the server and set LOBBY as address;




The client connect to the server by select the JOIN menu and set the address as LOBBY, wait until the client discovery the online match;

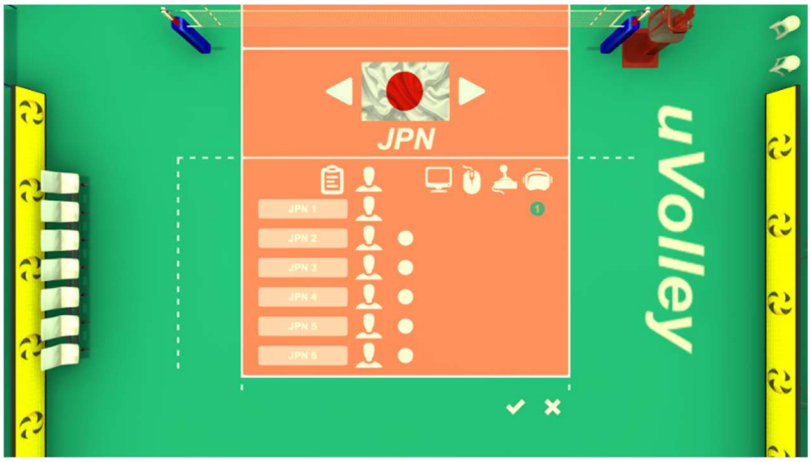



Select the match and confirm to join to the server, after join to the server you go in the team menu where you can choose your preferred player and controller, the player that has a C inside the circle selector is already assigned to another client and you can't select it anymore, wait until server start the match;



TUTORIAL #12 [VIRTUAL REALITY]

The game support the virtual reality play mode, you can play with a visor and joypad, mouse and keyboard or motion controller in the same time, select the visor icon in the team menu to play in virtual reality mode;




During the game you can use the FOCUS command to center the view and restore the cursor position, F key on keyboard or Y button on joypad;




If you don't have a Head Mounted Display available on your computer the game play in Head View mode;

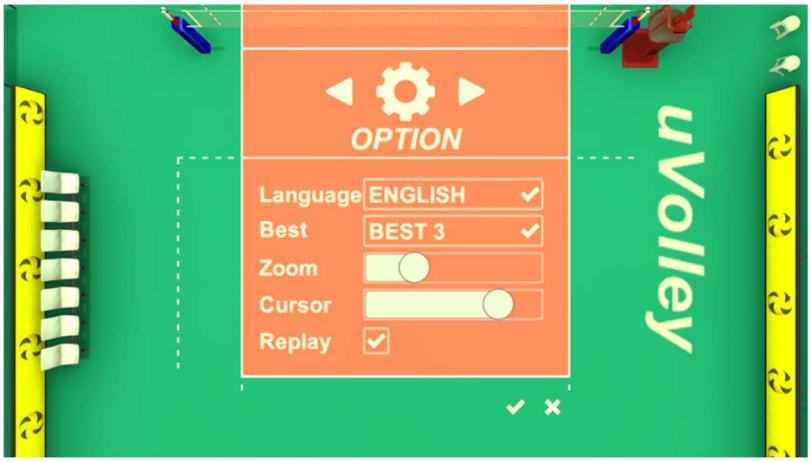


TUTORIAL #13 [OPTION MENU]

There is an option menu where you can choose your game preference;




Select language option to localize the game;




The best set is the option that establish the maximum number of set that a team must win to win a match, BEST 3 mean that a team need to win two set to win the match, BEST 5 mean that a team need to win three set to win the match, in real volleyball is ever BEST 5, BEST 3 is an option to reduce the time to play a match;

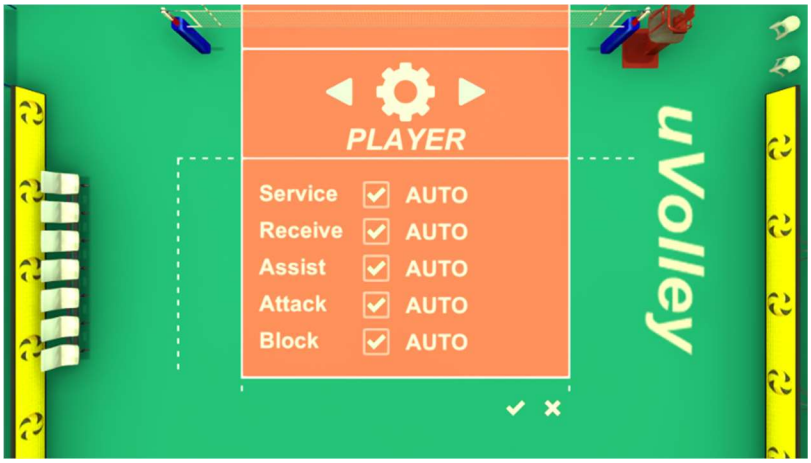
Zoom factor option set the distance of the camera from your player between a minimum and maximum, the minimum it's a very far view from your player and the maximum it's a very near view to your player;

The cursor progress bar is to set the cursor position speed, low speed at the minimum and fast speed at the maximum;

Replay checkbox is to enable or disable the auto replay feature at the end of the point action, if you disable this option you can do manually replay anyway the action as you want;

Use left or right arrow to scroll the option menu;

Player option is to set the autoplay feature to automatically change your player during the action;




Service checkbox is to automatically select your player on your team service action;

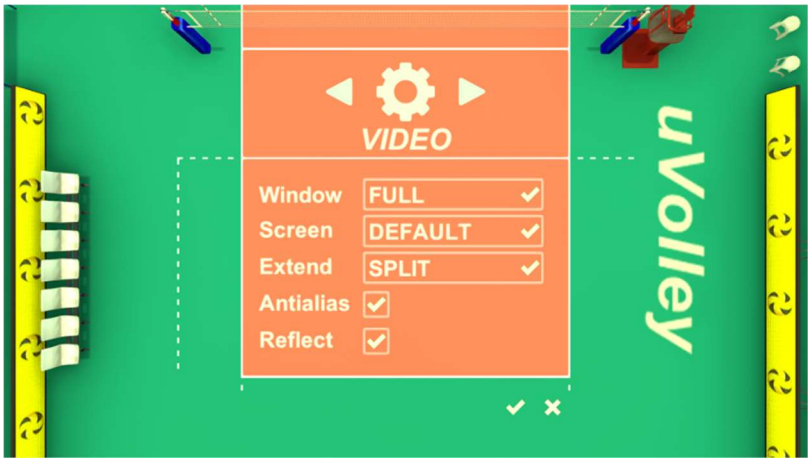
Receive checkbox is to automatically select your player on opposite team service action;

Assist checkbox is to automatically select your player on your team second touch action;

Attack checkbox is to automatically select your player on your team third touch action;

Block checkbox is to automatically select your player on opposite team player action;

Video option is to set the monitor display preference;




Window is to choose a full video extension of the game or play it in a resizable window;

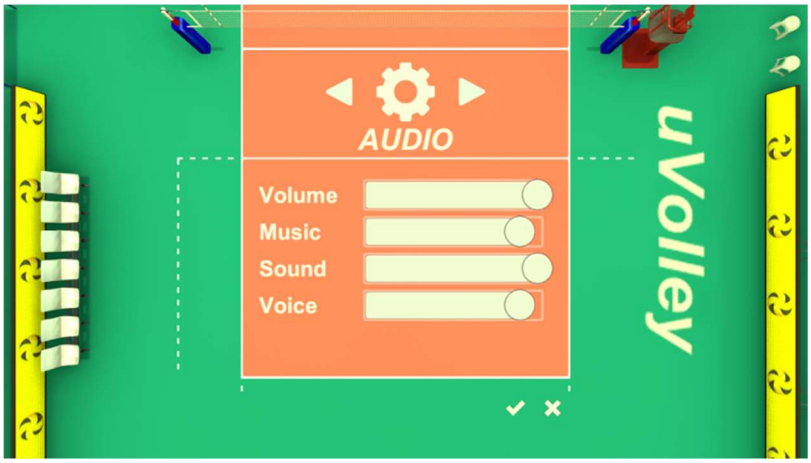
Screen is to select your preferred resolution of the screen between a list of available value or use the default resolution of your device;

Extend is to choose between a split or dual monitor when you play in two player mode;

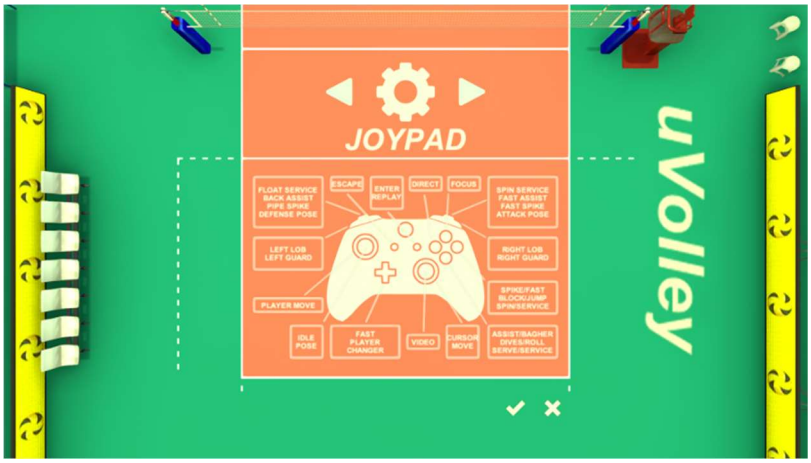
Antialias is to enable or disable the antialias effect of the game view;

Reflect is to enable or disable the reflection effect of the game view, disable this option if you have some kind of game performance problem;

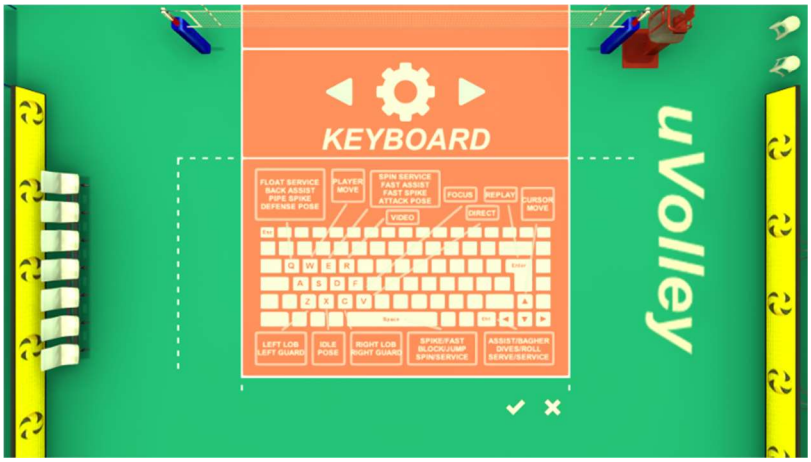
Audio option is to set each volume effects level, Volume is the general audio decibel level;



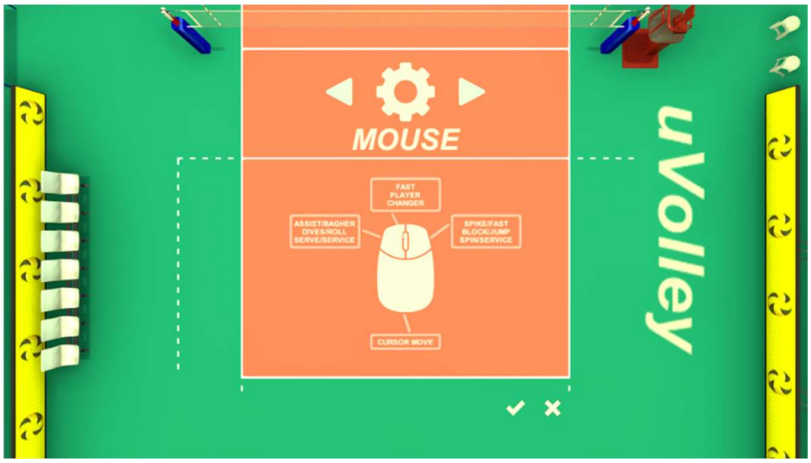

Joypad option show its device settings;



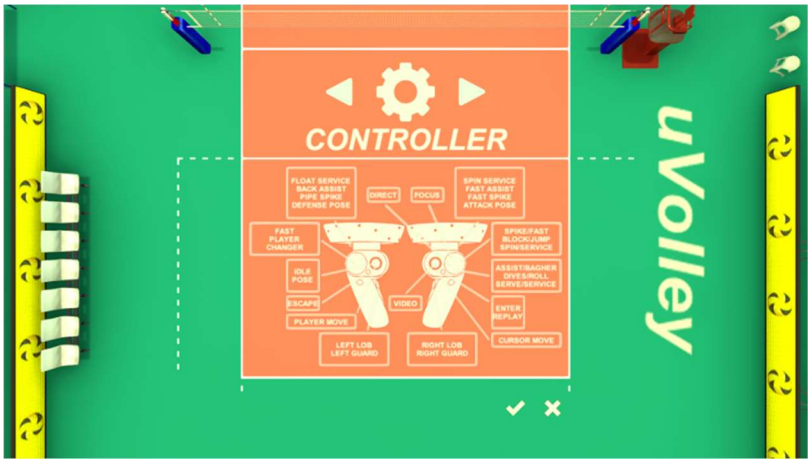

Keyboard option show its device settings;



Mouse option show its device settings;




Controller option show its device settings;




Confirm to save settings and exit from the option menu;

