

SkunkHunter101 Help File

Finishing up.

You can finish SkunkHunter at any time. Simply select "Finish" from the bottom left menu button. Your score will be compared against your duration in the game.

Getting started.

You start SkunkHunter with nothing but $300.00 and your Mum's garden shed to grow your shit in. However, you will soon learn that this is more than sufficient enough to start building your fortune.

Location function.

This is the box full of names that you will find in the center top of the main screen or "Dealing Console". This is a great place to start as you won't get very far without any customers. Double clicking on a name will allow you to chat to that character and ask them if they would be interested in buying some nugget and so begins your search for clientèle. Every day you move hang-out spots and will find another 5 prospective clients. Chatting is how you accumulate

customers and dealers in SkunkHunter. These will appear in their appropriate sections on the "Dealing Console"

Buy button.

To purchase an ounce or pound in SkunkHunter, simply select the appropriate dealer from the "Stock Market" section in the center screen of your "Dealing Console", enter a quantity in the corresponding text box and click the "Buy" button located in the center left of your "Dealing Console". You will now find that your "Inventory" has updated to include your latest purchase.

Sell button.

To sell your goods, select from the clientèle area what you want to sell and click 'Sell' or Double Click the appropriate box. Ensure you have sufficient customers and goods for a successful transaction.

The Grow Room

To create a new plant, you must first buy "Seeds" from the "Shop", and a "Pot" to plant it in. Following that, select your "Pot" from the "Grow Room" by clicking on it. The plants details will appear under the "Plant" tab in the "Grow Room Data" panel which appears with the "Grow Room" window. From there click "Plant Seed". A dialogue box will appear to ask you what you would like to name your plants. This comes in handy when distinguishing between multiple plants simultaneously. Watch now as your plants' status updates to include all its new information. A new plant is born!

Adding nutrience.

Your plant is dry? To fertilise your plants you must first visit the "Shop" to buy a botlle.of "Nutrience". On return to your "Grow Room", you will find a button labeled "Add Nutrience" in the "Plant" tab of the "Grow Room Data" window. Give that a go. Your plant does not need nutrients to grow instead it will increase your harvest size. Plants auto harvest.

Moving your plants.

Plants can be moved simply by selecting your chosen plant and either dragging the pot with your mouse horizontally or to send a plant to the back of the room, move it by scrolling forwards with your mouse. The opposite applies with scrolling backwards.

Lighting & Hydroponics Levels.

These cost $250 a level from the shop, the hydroponics levels will speed up growing time for the whole room, whilst the Lighting Levels will increase harvest size of your plants.

Cutting Your Product

After acquiring either ounces or pounds, it's time to cut these into the various sizes for distribution.
In the drop-down combo box under distribution, you will see your options.
To cut an ounce to tinnies, Type the quantity of ounces into the textbox, select “Oz – Tinnies” and click “Cut” Check back to your inventory to see the applied changes.

The Bank

Deposits and Withdrawls.

There are two ways to input the amount you would like to "Deposit" or "Withdrawl". If the textbox displays '0', simply click "Deposit" to input the total amount of your carried cash, or click "Withdrawl" to input the total amount in your bank account. Otherwise, The "Deposit" and "Withdrawl" buttons will do just that.

Simple Tips.

- Keep clean when your looking for customers by depositing your money into your bank account and sell off your drugs. The less the cops can take the better.

- Build a large customer network before you start. Spend a decent few days gathering customers before you buy your first Oz.

- Make good use of time. Put your money in the bank when your not using it and collect the daily interest. Plant a few seeds on day 1.

Customizing.

One of the greatest features of SkunkHunter101 is the fact that you can customize so many features of the game and share these innovations with the community. The XML files "speechlist.xml", "scumbags.xml" and "pricelist.xml" can be modified to your liking and can be achieved effortlessly with a text editor. All images included in the "SkunkHunter101" folder can be edited and will appear in their respected conditions on the next load of the game. "101banner.jpg" excluded.