

Heart of Osiris

Manual

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1. Introduction

Our reluctant daredevil hero Assil is back in action! You'd think he would have had enough after his last adventure: First he took off with the holy Ankh during an illegal party in a pyramid, and then he had a death curse placed on him that could only be lifted by Osiris, the God of the Underworld himself!

But Osiris too had designs on the Ankh, so that he could put a fiendish plan of his own into action...

With much courage and skill (okay... and a lot of help from his companion Thara), Assil managed to not only get rid of his astonishing death curse, but also to protect the Ankh from Osiris. As a reward, the Pharaoh offered him half of Egypt and the hand of his slightly dim-witted daughter. Assil, however, decided on Thara instead.



Just a few weeks later Assil finds himself in a dingy side alley in Cairo with the mother of all hangovers... and the Ankh has disappeared! Who took it? What happens next? What can Assil do? This is where you come in. Help Assil to master yet another hair-raising adventure!

2. Instructions

Just as its predecessor, "Heart of Osiris" is very easy to play. For the most part, the functions remain the same as in the first game, but there are a few changes and additions.

The following pages may contain useful tips for you even if you're a seasoned adventurer.

At no point in the game can you take an action which will block your path to completing your adventure – so be creative and don't be afraid to try out some less obvious solutions.

There will be times when you'll need ideas that are way off the beaten path – because Ankh has a few unusual surprises in store!



3. System requirements

Minimum

Windows 2000/XP/Vista

Processor with 1.5 GHz

Graphic card from GeForce3 Ti with 64 MB memory up

256 MB RAM

DirectX 9.0c

Recommended

Windows XP/Vista

Processor with 2 GHz

Graphic card from Radeon 9800/GeForce 5800 with 128 MB memory up

512 MB RAM

DirectX 9.0c



4. Installation

It is highly recommended that you quit all other applications before beginning with the installation of Ankh. This also applies to screensavers and anti-virus software.

1. Insert the "Ankh – Heart of Osiris" into the CD-ROM drive.
2. If the Autostart function is active, the installation will now start automatically. Follow the instructions on the screen.

   Should you have deactivated the Autostart function, simply do this:

   a) In the Microsoft Windows taskbar, click on *Start*.

   b) Then click on *Run*. A dialogue box appears. Enter the letter designation of your CD-ROM drive followed by *setup.exe* (e.g.: *D:\setup.exe*)

   Alternatively:

   a) Go to the Windows Explorer.

   b) Click on the icon of your CD-ROM drive, labelled "AnkhHdO" and select *Open* to start the CD.

   c) Double-click *setup.exe* to start the installation.

The installation programme will create a link to the game on the desktop and an icon for the game in the Windows Start menu.

To start the game, select *Start/Applications/Ankh – Heart of Osiris/Ankh – Heart of Osiris*.

4.1 Installation of DirectX 9.0c

During installation, DirectX9.0c is also installed, if it is not already present on your PC. The game requires a correctly installed version of DirectX 9.0c.

4.2 Uninstalling

To remove "Ankh – Heart of Osiris" from your computer, click *Start Menu/Applications/Ankh – Heart of Osiris/Uninstall*. Follow the instructions displayed on the screen.



5. The Menu

When starting “Ankh – Heart of Osiris”, you first arrive at the main menu. You can call up this menu at any point during the game by pressing the Esc key. The following options are available:

Name	Function
New game	Starts a new game.
Resume game (when first starting the game)	Loads the game that was last saved.
Resume game (while the game is running)	Closes the menu and resumes the game.
Load game	Loads a previously saved game.
Save game (only while the game is running)	Allows you to save the game you‘re currently playing.
Settings	Change game settings.
Credits	Shows the people who helped create “Ankh - Heart of Osiris“.
Quit	Quit the game and return to Windows.

6. Save game

Use the Esc key to open the menu. Click on *Save game* to save the current state of the game. The *Save game* menu appears. Click on a free memory slot, and then on *Save*. The game will now be saved.

To replace a saved game with another saved game, click on the game you want to replace and click on *Save*. Click on *Yes* to confirm your selection or on *No* to choose a different memory slot. The new game will be saved in the memory slot of your choice.

To erase a saved game, click on the saved game, then on *Clear*.



6.1 Load game

To load a game, click on *Load game* in the menu. The *Load game* menu appears. Select a saved game and click on *Load*. The game will start at the previously saved position.

7. Changing the game settings

The game settings can also be changed during the game – though for several graphics settings, a restart of Ankh is required.

Setting	Effect
Brightness	Changes the brightness of the screen.
Resolution	Changes the screen resolution. A higher value will improve the image quality, but also requires a faster PC.
Level of detail	Changes the general quality of the graphics.
Full screen effects	Allows you to switch off the special graphic effects of the game. Useful if you have an older PC.
Music volume	Changes the volume of the background music.
Effects volume	Changes the volume of the dialogue and sound effects.
Subtitle	Allows you to turn on subtitles for the dialogues. To improve a cinematic experience, we recommend leaving this option turned off.
Inventory visibility	This allows you to choose whether you can show/hide the inventory with the Return key.

To be able to enjoy "Ankh – Heart of Osiris" on older PCs, you should set the values for resolution and level of detail as low as possible and, if necessary, turn off the effects.

When you select a low level of detail, additional effects are deactivated automatically.

8. Controls

You control everything in "Ankh – Heart of Osiris" with the mouse'. The mouse cursor will change according to the game situation.

1. With the left mouse button, you can steer Assil through Egypt and look at objects in the surroundings.
2. With the right mouse button, you can perform certain actions; these are indicated by the changing mouse cursor.

The mouse cursor can take on the following appearances:

Symbol	Action	Description
	Go	Assil goes to the chosen position, or as close to it as possible. Double-clicking will make Assil run instead of walk.
	Look	Take a closer look at an object on the screen.
	Take	If possible, Assil will pick up the chosen object and put it in his inventory. It will be shown on the inventory bar at the edge of the screen. There is no limit to the number of objects that can be picked up.
	Talk	Assil talks to a person. Clicking during a sentence makes him skip to the next sentence.
	Use	You can either use an object directly or in combination with another object, in which case you have to click on the other object with the right mouse button as well.

8.1 Special Functions

Show current objectives: By pressing the Tab key, you can display a list with your current objectives.

Show inventory: If you have this option activated in the menu (see above), you can use the Return key to show/hide the inventory.

Skip video sequences: If you don't want to see a video sequence all the way through, in most cases you can skip it by pressing the space bar.

8.2 Inventory



Assil is, shall we say, not exactly the type to leave things where he found them. In the course of the game he'll amass many objects under all kinds of circumstances.

1. Click on an object with the left mouse button to examine it closer.
2. Click on an object with the right mouse button to use it. The object remains stuck to the cursor. Now click on another object (on the screen or in the inventory) to combine the two objects. Or click on a person to give the object to the person.

If there are more objects in Assil's inventory than can fit on the screen, arrows will appear on the left and right; you can use these to scroll through the inventory.



9. Special parts of the game

“Ankh – Heart of Osiris” has several hidden special surprises in store for you. In certain parts of the game, it will be possible to control several characters in order to be able to solve difficult tasks. A special icon will appear at the bottom right of the screen. A click on this icon will switch you to playing another character. In some chapters the game will automatically switch to a different main character.

Of course you then no longer have access to the objects that the other character is carrying. It is not necessary to swap objects between playable characters.

The Code Disc: In one special puzzle you need to make use of the code disc that comes with the game. The wine merchant has forgotten the amounts of the ingredients for his cocktail – you can find them out as follows:

- Put the first ingredient on the outer disc (e.g. “pyramid tips”).
- Put the second ingredient on the middle disc, exactly under the 1st ingredient (e.g. “milk”).
- Align the glass with the same colour as the game underneath the two ingredients (e.g. “green”).
- Look for the name of the cocktail on the sign, and at that position you can now read the amounts of the ingredients from top to bottom (e.g. Heartbreaker: 1. ingredient: 6cl, 2. ingredient: 3cl).



10. Walkthrough: the first minutes of the game

At this point we'd like to help out some of you poor souls already agonising over how on Earth you get into that bar. Of course it's quite easy... and of course you can only read this section if you really are at wits-end!



After Assil has received the mission from Take-Tut-Cashun to find whoever stole the Ankh, you should question the characters at the bazaar. Use the right mouse button to click on the person you want to talk to. You'll quickly find out that the thieves have gone into hiding in the newly opened bar.

Getting past the bouncer at the door isn't easy: because of your unkempt beard, he won't let you in. Go and talk to the tailor.

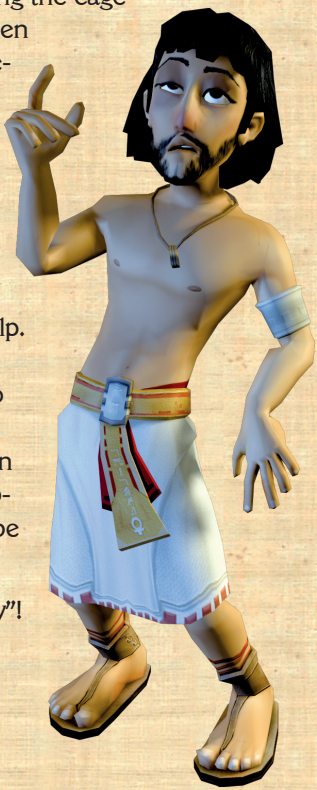
You'll quickly find out that he has changed profession, and that he can shave you. Due to his poor eyesight, it is better to opt for the waxing method instead of the one involving razor-sharp blades. That means you're going to need some wax. Go back to the plaza and take the path to the right.

Here you'll find a derelict stand that has been taken over by cats. On a rotten wooden beam lies a small casket that may be of use to you.

But how can you get to it? You're going to need a heavy object that you can hang on that hook.

You'll find this object at the stand of Assil's old girlfriend Fatima, directly next to the bar. Use the bell (click on the right mouse button) to make Fatima appear. After the conversation, click on the parrot cage with the right mouse button to take it. In the conversation that follows, you need to explain to Fatima why she should allow you to take the parrot.

As soon as you've managed that, hang the cage on the hook under the rotten wooden beam. As you'll see, you'll quickly become the new owner of the small casket!



A click on the right mouse button will open the casket, and inside you'll find sealing wax.

Now you need to find a way to heat it... maybe the fire-eater can help. First, though, you're going to need a container. You'll find this by going to the left of the bar and looking in the rubbish bin (which will tumble down first). Combine your newly found object with the wax... the rest should be clear.

Enjoy your visit to the "Wild Mummy"!

11. Technical Support

For technical support please contact us via e-mail:

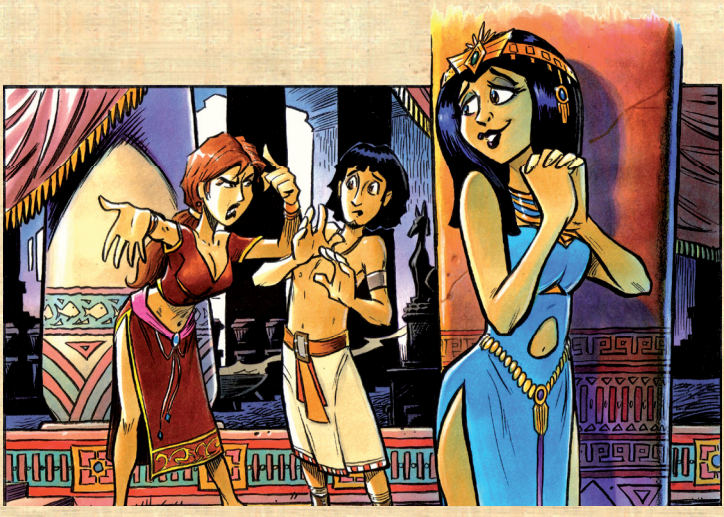
support@xider-games.com

You can also visit the official game website and discuss your opinions of the game in our forum at:

www.ankh-game.com

We look forward to your visit!

Your XIDER team



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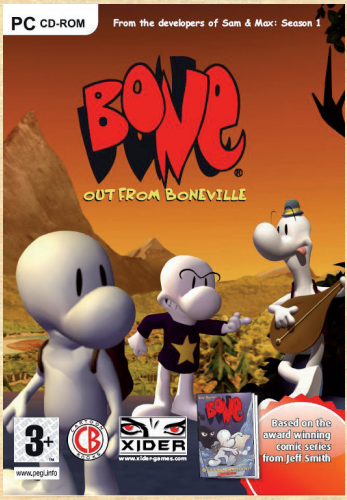
From the developers of Sam & Max: Season 1



Preliminary Cover



Preliminary Cover





www.bone-game.com