# Warrior of Hinora

**Instructions for the game "Warrior Hinora".**


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*Welcome to the fantasy world of Hinora.*
*You have to fight in a world full of dangers, enemies will haunt you and try to prevent your noble mission, but do not despair, you are not alone on this path, you will be helped by the same brave souls as yours. Good luck!*

## SYSTEM REQUIREMENTS:

**MINIMUM:**
*OS: Windows 7*
*CPU: 2.3 GHz Dual Core*
*Memory: 2 GB*
*Video: Любая 256 MB*
*HDD: 500 MB*

**RECOMMENDED:**
*OS: Windows 10*
*CPU: Intel Core I5*
*Memory: 4 GB*
*Video: Любая 256 MB*
*HDD: 600 MB*

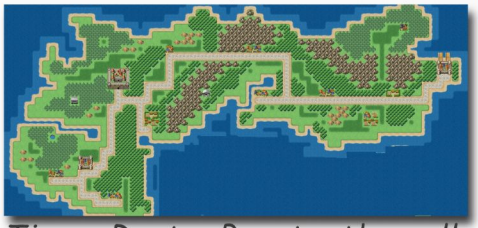
**Hinora World Map.**
*At the moment, seven large cities and seventeen villages.*



# Континенты

**Empire.**

*Rustry is the largest continent, but it is called the Empire, as it is completely under its control. The capital Riekkan is the largest city on the continent, the next most important city is Drukt, as it has access to the sea. Further, Meris is located not far from the capital and has a unique architecture, according to the Emperor's opinion. There are also significant villages: Alter, Artum, Tylee, Mira, Nira, Tirnu, Ronta, Preet - they all supply and trade on behalf of the Empire.*



**Alden.**

*The former part of the Empire, declared its independence a hundred years after the death of the Emperor. The main reason for splitting up was obtaining by King Kemir of the one of the Emperor's artifacts. The capital Kemir is located near the port city of Istrau. Tense relation with the Empire didn't interfere with trading between these two kingdoms. Also on the continent there is the city of Vistr with a magical school in it. The villages of Lora and Arlon are in close proximity to the cities.*



**Kerip.**

*According to the legends, the great desert Kerip was once a paradise garden. However, the water soon disappeared and the locals had to get used to the new life conditions. The city of Teruk is considered the most populated desert city, and the villages of Ferta and Jerun are not far from it. There is also Shiga village destroyed by monsters. The main feature of this nation is its warriors.*



## The Roush Island.



*On this island is located Roush Castle, owned by the First Emperor. After his death, the new Emperor did not go there once. Therefore, in a short time, the monsters who were not touched, captured the island along with the castle.*

## The Cold Lands.



*The Empire has long not been watching the most remote of their lands, as well as the residents themselves, who have already ceased to identify themselves as the Empire. Visiting these lands is complicated by the fact that they do not have port cities. Any merchants have to additionally overcome the fields of cold reception to the city of Varnir. Next to this town is the village of Reengu, and on the neighboring island is the village of Intsu.*

## Continent Shigma.

*Once a scientific stronghold of the Empire. At the time of the Empire, even secretive Elves were friends with this people. In these lands was founded the great school of magic Vizran. The capital of this continent was Grotto. There are almost no records of what happened to this continent, but at the moment only two villages survived on the island - Situ and Kras.*



## Islands of the emperor.

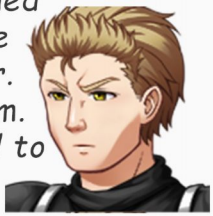


*Four small islands with towers of the First Emperor built on them. They are not touched by time, no man can destroy them. You can freely enter there, but the monsters living there will not be happy to see you.*

# Characters.

**The main hero.**

*The main character a Son of a lumberjack. His first words was: "Give me an axe, dad." As a result, by the age of sixteen he had mastered the great lumberjack skill and the secret "Chopping with one blow" technique. Soon he joined one of the teams of lumberjacks and went to the the lands of the Empire to develop them further. In a lot of places were cut down the trees by him. He went around the whole continent and decided to settle in a new village near the coast of the sea, near the port city of Drukt.*



**Sova.**

*The mage of water elements is quite adept at his school. He is considered one of the most successful students, has traveled a lot, knows many places, is very wise. Joined the squad, because he cannot stand aside when his homeland is in danger.*



**Ariana.**

*An Empire Spy and Part-Time Paladin. Hunting monsters and eradicating evil in all its manifestations. Mostly a subordinate to the church, but has the freedom of movement and joined the squad, as she was interested in this event.*



**Reem.**

*Not much is known about him. A thief by vocation, fights against the tyranny of his King of Aldena and is the leader of one of the militia units. He also knows the way through the catacombs of the castle. He is not a simple man indeed ...*



**Glam.**



*The first general of the Emperor, the great swordsman. Joins the squad on the orders of the Emperor ... will do everything to fulfill his the order.*

**Irti'ruen.**



*One of the people of the hidden Elves - they are not often found around the world. Skillful archers and scouts, secretive and fast. If the elf is in the squad, then this is already the success of the campaign.*

**Maya.**



*She was born and grew up in one of the provincial villages, those whose life has not changed for many, many tens of years. As a child, Maya met a wandering sorceress who remained in their village for several years. She saw this magical talent in the child and undertook to teach her the art of medicine. Many years have passed, the old healer left this world, and Maya, having adopted all her knowledge, took her place - and set off on a journey, helping the suffering and sharing the wisdom of the old healer.*

# Управление.

Keyboard control:

ESC / X / 0 / LB mouse - Cancel / Rejection
Enter / Z / Space / RB mouse - Action / Agreement
Shift - Бег
Клавиши Вверх / Вниз / Влево / Вправо / - Направление

Management when entering a name from the keyboard:

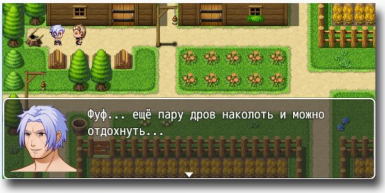
Direction Keys / Mouse - letter selection.
Z / Space / LB mouse - letter choice.
X / Esc / RB mouse - erase letter.

Keyboard control during combat:

Keys Up / Down - Choice of action
Keys Left / Right - Choice of the enemy
ESC / X / 0 / LB mouse - Cancel
Enter / Z / Space / RB mouse - Действие
Shift - Run

The game partially supports the joystick.

# Game elements.

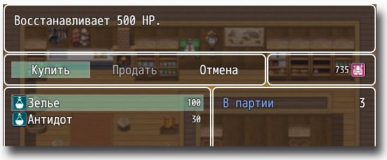



*In the game you will meet a lot of NPCs, someone just talk to you and talk about the weather, and someone interesting or may even ask you to help him.*

*In large cities there are shops where you can replenish your stocks, replace weapons and sell unnecessary.*

*In the villages, too, there are traders, the choice of goods there really is small, but all the potions are always there, and they also mostly sell and when they buy little.*






*There are many books in the world of which you can learn a lot about the world of Hinor, its history, people, legends, and some may not be such a fairy tale.*

*Do not forget to collect treasures, it is not clear who leaves them, but they are, and sometimes they may contain valuable things.*



## Saving




To save during the game, just go to the menu, select "Save" and select the file number to save.
Download can be done in the initial menu of the game.

## Titles




Quests and key items are displayed in inventory, in important items.




It displays the magic that spends magical power. She can be learned by the protagonist, or appear with a level.




Here special skills are displayed for which a certain amount of TR earned per fight is spent.




Here passive skills are displayed, they can be either learned by the main character, or they can appear with a level.